

Level 2 Teams Guidance April 2024

1. Each team shall be made up of four core players, all of whom must be Club members. No core player of one team is allowed to play as a substitute for any other team. Each playing team must consist of at least one core member.
2. During a season, if a core player leaves a team, the captain may nominate another Club member as a permanent replacement.
3. Any Club member not nominated as a core member of a team may play as a substitute in any team in a given month and in different teams during a season. Likewise, non-members may act as substitutes for any team, as often as required. For the avoidance of doubt, only four players may play for a team in any given session. The only exception being in the event of connectivity issues, when at the TD's discretion, the TD or any available player may substitute for as many boards as necessary. Any boards not completed will be scored as 11 VPs for the non-offending side and 9 VPs for the offending side. Any boards not completed due to slow play will be subject to the appropriate club policy document.
4. With the exception of December, teams' sessions will take place on the last Wednesday of each month, on-line, on Realbridge. December's session will take place on the second Wednesday of the month, in order to avoid the festive period.
5. The format of each session will be one fewer round than the number of teams. Each round being either 2, 3 or 4 boards depending on number of teams.
6. There are 12 sessions, and the top 10 points are used to determine the league winners. For each session the results posted on the website show the ranking for that session with VPs allocated to each team. The points for each team are derived by awarding them as follows: 1st - 100 points; 2nd - 98 points then so on down to 86 points for 8th. The points allocated and the VPs scores are entered into a spreadsheet that calculates the running totals and league positions after each session. The league positions are based entirely on cumulative points scored (not cumulative VPs)
7. If a team does not play in a session, it will be considered to have finished last, or equal last if more than one team fails to show.
8. The year for Level 2 Teams starts in September and finishes the following August.
9. As the name implies only conventions found in EBU level 2 are allowed.