

## TIP OF THE WEEK: THE ART OF THE ENDPLAY

An Endplay is an attempt to improve the odds of winning a trick in a particular suit by forcing an opponent to break the suit, lead into a tenace, or give a sluff-and-ruff.

### Conditions for an Endplay

- . A **good trump suit** that allows you to draw trumps and still have one trump left in dummy and declarer's hand
- . A **Never-Ever-Suit** that would be best led by defenders
- . An **exit card** (losing trick) to put defender on lead
- . A **side suit** that can be entirely stripped

QJ96

654

AK6 -----> Exit Card

A85 -----> Eliminate by ruffing before  
playing the exit card

AKT72 --> Trump Suit

K32

753

K7

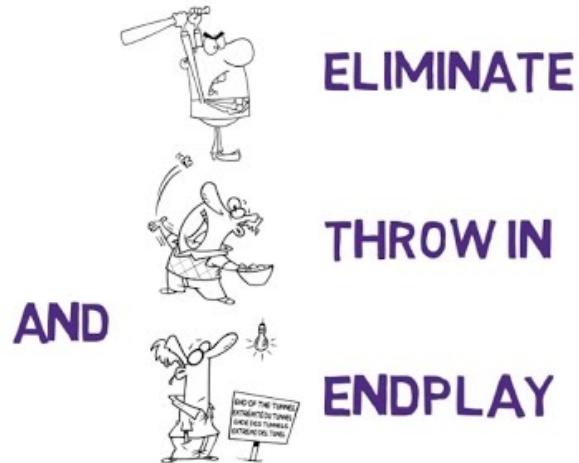


<https://youtu.be/GuZ8gDrx4fQ>

Max Chauvet

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CardPlay Technique in ♠♥ Bridge ♦♣



<https://youtu.be/s1mp8fhP24c>

Donna Compton



<https://youtu.be/UGBbIJZThol>

Click, on the links below to read about Elimination Plays

Robert Todd

[www.advinbridge.com](http://www.advinbridge.com) › this-week-in-bridge › 274

(274) End Plays in Notrump Contracts – Adventures in Bridge ...

Barbara Seagrams

<https://www.barbaraseagram.com/pdf/End-play-handout-summary-of-all-PDF-2014.pdf>

Ed Rawlinson

[www.d16acbl.org](http://www.d16acbl.org) › Teaching\_Material › End Plays-Strip  
End Plays Strip and Throw-In - d16acbl.org

“How to Escape an Endplay” with Peter Hollands

The image shows a man in a dark jacket speaking. To his right is a bridge hand problem overlay. The hand is as follows:

W West	N North	E East	S South
♠ 10	♠ A	♠ J	♠ K95
♥ 1042	♥ Q87	♥ J63	♥ K95
♣ 4	♣ 2	♣ 3	♣ 3

Problem #17  
Clubs Are Trumps  
South On Lead  
N/S Want 4 Tricks

<https://youtu.be/efD9PR8115s>

A few suggestions for [escaping an Endplay](#) by David Bird and Marc Smith ...

- . Refrain from helping declarer if they're having entry issues.
- . Exit early with a possible safe card
  - Unblock an honor to avoid a throw-in
  - Cash winning cards early to avoid the throw-in
- . Hold-up an Ace in the elimination position
- . Discard to give Declarer a guess