# UNIT 191 BRIGHT LEAF ALERT

# **OFFICIAL PUBLICATION OF UNIT 191**

**JULY 2020** 

# Happy July 4<sup>th</sup>!

Bridge in Unit 191 is alive and well. Different but still so much fun. In recent weeks, I have seen some new but familiar names appearing on BBO – including Pearl Schechter (at 101 years of age), Ruth Ann Schwenke, and Liz McGuffey. I also worked with Stirling Haig last week to get



him set up on BBO and look forward to adding **Doris Elkin** to our mix of online players. Everyone mentions how lucky we are to still be able to play our favorite game despite having our local club locations closed.

It is unfortunate that we are not seeing a receding pandemic right now. Two months ago, we were all so hopeful that we would be back in the clubs by now. Last week, the ACBL announced that they would not be staffing any sectional, regional or national tournaments until the end of the year and thus all are canceled. This includes our Unit 191 Summer Sectional (originally scheduled for July 9-12). All we can do is wait – and wear our masks when we are out in public spaces. Remember we wear the masks to protect the people around us - not ourselves.

Thank you to our club owners and Unit members who are working hard during this stressful time. Please continue to support our clubs by playing in the virtual club games on BBO. I am so proud to call you all my friends. Stay well!

#### **Deanna Larus**

President Unit 191



# **Triangle Bridge Club**

### **July 2020**

Pandemic bridge on BBO is different ... but ACBL requirements are largely unchanged.

- **+Yes** ... you still treat your partner kindly and say "hi" to the opponents.
- +No...Triangle Bridge Club on Revere Rd will NOT be reopening in June.
- +Yes ... I miss seeing everyone ...
- **+No** ... I can't imagine going anywhere without a face mask.
- **+Yes** ... I miss going to club games and tournaments.
- +No ... I prefer not to get COVID-19
- **+Yes** ... players are required to post a convention card and self-alert their own bids
- **+No** ... BBO technology does not offer swiss team games yet ...\
- **+Yes** ... you can help support Triangle Bridge by playing ... please plan on adding an evening game either Monday, Wednesday, or Friday at 7:00 once in a while please.

### New limited games will start the week of Sunday July 5th.

0-750 games will be scheduled to start 10 minutes prior to the regularly scheduled game, but just as in normal life ... 6 pairs are needed to actually run the game.

I am personally overwhelmed by the love and support I have received via the hundreds of people who have contributed to fundraising efforts and attend our daily online games.

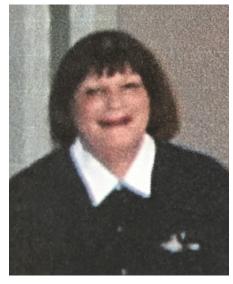
Please call or text me directly for BBO assistance at (504) 495-7485. ... I presume you know that ACBL added a 50% bonus for playing in online virtual club game ... you can see the upgraded masterpoints at live.acbl.org

Please continue to get the latest updates at: www.trianglebridgeclub.net

As always, I look forward to our next live face to face games but meanwhile ...

### STAY HAPPY AND BE SAFE

Chris Text or call: 504- 495-7485 Email: trianglebridgelcub@gmail.com



#### LILYAN LEVINE

Lilyan Levine, a member of our Unit 191 bridge Community, passed away recently from complications from COPD and diabetes. **Jean Hjelle** and

Annette Levine wrote these words:

"Lilyan Levine was 'one of a kind'. She was smart, funny, and a devoted mother as well as a bridge player extraordinaire. For a period of time she raised three boys on her own as a librarian. Then she became a Real Estate saleswoman in New York City and sold property

to such folks as Julia Roberts and Richard Nixon".

"But Lilyan was humble and caring of others. She welcomed people to her home she shared with her second husband, Sid, and loved to give dinner parties and invite others to Passover. She was extremely well-read. And what a memory! She could tell you of every place she and Sid visited and what they had seen and done each and every day".

"Lilyan was a Super Grandmother.....and she was beyond the pale in that department with good right".

"Lilyan is sorely missed. We in Fearrington hope to raise a glass in her honor when we finally have a chance to play bridge in the same room".

#### Dear Fellow Bridgers:

If you have not already heard, Linda Baugh is now playing bridge in heaven as of Friday, June 26. Her daughter and son were with her. Jean had suffered from leukemia.

We have not learned of any service that might be held.

If we do not learn of a designated charity, we will contribute money in Linda's name to Fearrington Cares some time in the next few months.

Stay well,

Jean Hjelle

#### HOW TO BE A GOOD PARTNER

- 1. Don't give lessons (unless you are being paid to do so).
- 2. Never say anything to your partner unless you would want him to say it to you.
- 3. Never "result" (criticize your partner for a normal action just because it didn't work this time).
- 4. Never discuss a hand just played with your partner unless your intent is to clear up a misunderstanding in bidding or on defense. Therefore, the only reason to discuss partner's declarer play is that you wish to praise it.
- 5. If you feel the urge to be nasty, sarcastic or critical, excuse yourself and take a walk.
- 6. Don't forget that your partner wants to win as much as you do.
- 7. Don't eve criticize or embarrass your partner in front of others.
- 8. When you have time between hands, try to discuss topics other than bridge. Note: I'm sure they meant between rounds; you should never have time between hands.
- 9. When you want to ask another player about a disaster, ask about your hand instead of partner's.
- 10.Remember that you and your partner are on the same side.
- 11. Like your partner and root for him 100 percent. You should feel just as bad about his mistakes as you do about your own.

- 12. If you are unsure about whether your partner would want you to say something, don't.
- 13. Remember that this is only a card game.
- 14. Have a good time and make sure that your partner has a good time also.
- 15. Never assure that your partner has made a mistake until the hand is over and you have time to think it through.

Have you got a -16. Although it may be unfashionable, it is OK to be nice to a partner you happen to live with.

- 17. Think twice before verbally analyzing a hand. Don't embarrass yourself with a hasty inaccurate comment.
- 18. When you voluntarily choose to play with someone, it is unfair to get upset (externally or internally) when he doesn't play any better than usual.
- 19. Never side with an opponent against your partner. If you can't support your partner, keep your big mouth shut.
- 20.If you are too good for a partner, or don't enjoy playing with him, do everyone a favor and choose someone else for next time. That is much better than being a martyr. On the other hand, don't dump a partner unless you are sure. This first appeared in The Islander, published by the Nassau-Suffolk Bridge Association, and was reprinted in Marty Bergen's January, 1994 column in The Bulletin.

#### **Claiming Is Different Now**

#### By Kay Joyce

As the months of online play go by, we all think about the good and bad aspects of playing online. Claiming seems to be much more common in online play. My first thought about it is that everybody's claiming and conceding skills seem to be getting sharper. I have long thought that claims are a bone of contention for many, so let's think through what's happening in this transition period.

Claims make a lot of players a little nervous, and I can zero in on one reason why. They seem to happen so fast, or they did back at the table, in the old days. One person, the declarer, who has really been concentrating on the hand, sees the outcome clearly, and tells everyone else what is going to happen. The result will be thus and so, and he waves his hand around to explain. Isn't that about what used to happen?

I, too, was wary of "Pros" at the big tournaments, who expected me to know what all their cards were anyway, putting one over on me, just when I was having a little defensive nap. Well, were they correct? Did I see what they had, or was it just too fast? When you say, "Hey, wait a minute, I'm not sure I got that..." you seem to be inferior somehow, and that isn't fair!

Many of us have been in the position of not liking the "claiming skills" of some of our opponents. I've been preaching to people who don't listen, like husbands, men, etc., when I've plaintively repeated, "Put all your cards on the table, fanned out, so that I can see what you mean. Waving them around or throwing the spades over here and the clubs and hearts in another pile doesn't work for me!" Lay 'em down, and let me look, and we'll get along.

Fast forward to March and the pandemic: we're all dying to have bridge back, and online bridge starts. Claims are encouraged, because those time clocks MAKE the next round *on time*!

Now the people who claim have to let you see their cards, no waving, piling, etc. People do it more, to be sure we all have enough time to finish the round. It helps, whether it is our style or not.

I was commenting to myself just the other day, that so-and-so's claiming/conceding skills were improving. We're getting used to taking a good look at the remainder of the deal, in general, without having to play it out card by card. It may not be to our liking, but

it is becoming more common than it was at the table. And we have to say "Agree" or "Reject." We can't just ignore the claim, because of the #\$&X# clock!

Are there things to learn about claiming? Well, I think so. I think I have learned that one person can agree to a claim for the partnership. I think one person can "concede" the remainder of the tricks for the partnership. Directors, please correct me, if I'm wrong and teach us some more things...

As we get more experienced, we learn that you can claim x number of tricks, not necessarily all of them, if you dare. Sometimes you need to consider the experience level of the opponents, if your claim needs explanations. I never claim with any trumps out, unless I have high cross ruff, and would only do that against experienced players. There are some tricky waters, etc., so claim at your own peril. Realize that it is a good thing to claim and it can be a time-saver.

Elaine and I had an interesting thing come up last week. Read on, only if you are a hard core addict to this game. We rejected a claim for the remainder of the tricks, because the declarer only had the rest by taking an unproven finesse. In reality, there would be no finesses allowed that were unproven (meaning you have no evidence that it would be successful). So, we thought we would get another trick. No big deal on this hand, but when we "rejected claim," the declarer played on, took the finesse, and made the rest of the tricks! In real bridge, "Play ceases" when the claim is rejected. (I'm quoting from the rule book here.) Not in online bridge.

I learned that you should "call director" not "reject claim" when there is the possibility of *unstated intentions occurring* to get more tricks. I asked Brian Russell (our national director) about this, thinking it would result in a lot of director calls, and here is his response:

"This is one aspect of the game which the mechanics are a bit different on BBO. If you reject a claim and play continues then as in face to face games the table result will stand. In face to face the Director will be unlikely to allow an unproven finesse that wasn't mentioned in the original statement. When rejecting a claim you should call for the TD and have them make a ruling, for if you continue play the table result will likely stand. In your case I would have been unlikely not to have reviewed the claim, but in online games there is a twenty minute time limit for score corrections."

Live and learn. We all get used to new facets of the game, no matter that we might have thought a year ago that online bridge was not for us. Please welcome Pearl back to bridge.

# Who is Deanna Larus?

While born in Virginia, I grew up farther south in Northern Florida. It surprises most people because, unlike the rest of my family, I do not have much of a southern accent. Growing up, I enjoyed sports and the beach and reading everything that I could find. As a child, I could be found reading my family's World Book Encyclopedia! My family thought I was incredibly weird but I loved to learn. I graduated from Clemson University and moved to Chapel Hill in 1986 to pursue my doctorate in Developmental Psychology. I had planned to be a researcher focusing on cognition, memory and reasoning but teaching and working with students changed my life's plan. At the same time, I met my husband John (a fellow graduate student) and we settled into life in Chapel Hill. While I finished my dissertation, we started our family and I joined the teaching faculty in UNC's Psychology department - a job that started as a graduate student and finished 29 years later. I enjoyed teaching others about human behavior and helping students find their life's path. I also taught short stints at Peace College and NC State but most of my career was spent at UNC. I retired in 2015.

In 1999, I took an introduction to bridge class from Jan McCallum and Helen Moon and then began playing socially with Dana Lange and others. After about 5 years, my mother pushed me to try duplicate bridge saying "Once you try it, you will never go back to social bridge." She was correct! I joined the ACBL in 2006 and never looked back. I became a Life Master in 2013 and am now a Ruby Life Master. I love the competition of playing and going to tournaments. Once my children grew up, I began to play more often only juggling around my teaching schedule. I occasionally traveled with my mother to tournaments. It was fun and gave us quality time together. Now Mom has stopped playing duplicate bridge but happily many local Unit 191 players are willing to play with me. My first duplicate partner in Unit 191 was **Sharon Crane** and I played for several years with **Peggy Barbee** who encouraged me to improve my game. Now I play with many others as well including **Sharon, Paul Morrissette**, **Diane Bastian, Carol Grizzard, and Ian Cloudsdale**. In 2016, I trained as a club director which helped me learn even more about our game. Furthermore, I can often be found reading books about bridge continuing to learn. Forever, a student at heart. I love our bridge community and appreciate the relationships that I have formed through friendly competition.

Now in retirement, I devote my time to my hobbies. Bridge of course! I also love to travel with my husband and I have a creative side as well. I have always been a detail person and that can be seen in my needlepoint - making wall hangings, pillows and Christmas ornaments. I almost always have a project stashed in my bag and another at home. Finally, I am a competitor at heart! I love sports. When I was younger, I played many sports in high school and later specialized as a college volleyball player. In recent years, I enjoy watching sports. It is easier on the joints! I am particularly fond of college football and ACC basketball. I love to watch UNC basketball

Due to the pandemic, I have missed watching the NCAA basket-ball tournament, the Masters, and other sporting events but my creative side has flourished. I have completed many needlepoint projects while at home and have walked many miles around Chapel Hill. I also play bridge on BBO almost daily. I look forward to the days of travel, sports and bridge tournaments. I look forward to being back at Triangle Bridge Club and the Bridge Academy and seeing everyone. Hopefully sooner rather than later!



I'd like to report an interesting (and very successful) play made by my opponent, **Beverly Craig**, in a TBC Virtual Club game in May. Beverly was West and ended up on lead after the auction shown. North (Jim Cunningham) opened 1 D and I responded 2 D (inverted – forcing to game as we played it) as South. North's 2 S showed a stopper in spades and denied a stop in hearts. My 3 C showed something in clubs; Jim bid 3 D and I confessed to stopping hearts with 3 NT, the final contract.

Beverly had a very interesting hand but had maintained a discreet silence in the bidding. What would you lead?

	v	Vest	North	East	South	Board 3	
NICE	P	ass ass	1 2	Pass Pass Pass	2 3	Matchpoints E-W Vul	
PLA	-	ass	3	Pass	3 NT	West	
BEVE	R-		Pass			A J 8 4	
LY!						K J 10 9 8 7 6	
						A	
						3	

Perhaps my presentation hints at the lead Beverly made: the king of hearts. She did it at the table, with no bridge imp whispering in her ear that the Time Had Come for something special.

#### Here is the hand:

West	North	East	South	Board 3	K 7		
Pass	1	Pass Pass	2	Matchpoints E-W Vul	Q		
Pass Pass	2	Pass Pass	3 3 NT		K Q 10 8 6 4	ļ	
1 455	3 Pass	1 455	3 111		J 10 8 2		
	- 4.22			A J 8 4		9652	
				KJ109876		5 3 2	
				A		9	
				3		Q 9 7 5 4	
					Q 10 3		
					A 4		
				3 NT South	J 7 5 3 2		
					A K 6		

Boy, was she right! The lead made a *four-trick difference* in her favor. On a low-heart lead I win the queen, concede the ace of diamonds, and make 3 NT with two hearts, five diamonds, and two clubs. As it was, Beverly took six hearts and her two aces for down four (and a cold top).

I had seen that lead in bridge columns years ago, but never (at least, never successfully) in real life. There's a first time for everything, I guess.

Beverly fully deserved her good result: she used all the information available and drew the right conclusion. But I think I painted too good a picture of my hand: if I had simply jumped to 3NT after Jim's 2 S bid, the case for the king-lead is much weaker. Of course, we could have bid 5 D, which would probably make on the actual layout.

#### from the Nominating Committee......

The Nominating Committee has been established. **Pat Bodoh** and **Helen Moon** have agreed to serve a one year term as members at large to the committee. They join three board members, **Hugon Karwowski**, **Marian Meyer and Chris Moll** who are the board members who have been chosen to serve.

We have three retiring Board members: Jane Kiernan, John Schachte and Mariee Walton.

Deanna Larus, the current president of Unit 191, has agreed to run for another 3 year term.

#### Article IX –Nominations and Elections

- 1- The Nomination Committee shall be charged with the responsibility of preparing a list of candidates to fill the number of vacancies on the Board of Directors. The names of the nominees, together with these By-Laws, shall be published at least three months prior to the forthcoming Annual Meeting.
- 2-Nineteen Unit 191 members may, by petition, nominate additional candidates for Director, provided the signed petition, together with written assurance of assent of the candidates, reaches the chair-person of the Nominating Committee on or before two months prior to the forthcoming Annual Meeting.
- 3- The names, photographs and biographical information of each candidate shall be published at least thirty (30) days prior to the forthcoming Annual Meeting.

The nominating committee will present a slate of candidates in the September Alert in compliance with Article IX which states that we must present the nominees three months prior to the Annual Meeting. The Annual Meeting date has been set by the Board as December 1,2020. The Board has not yet established the setting or form of the Annual Meeting due to the current public health concerns and NC rules regarding meetings and/or large groups.

Submitted, Marian Meyer, Chair of the Nominating Committee

Early Blasst swept the Streets For those of us who were dreaming about an after dinner drink watching the end of an exciting final of the Alt VI, the last two segments were a bit of an anticlimax compared to the first, where Blass completely annihilated Street. Despite an admirable fighting spirit over the next 2 x 12 boards, Street could only decorate the result. Our End of Seasonevent, the Major Alt, begins in little more than a week. The field is stunning; the best comparison is the top-32 at the summer Spingold. We reveal some of the teams in this bulletin and on facebook during next week. On Bridgeresults.org you will soon find the complete roster. Don't miss the online bridge event of the summer!

#### From Jean Hjelle:

I would like to recommend a book to our bridge friends. It is called "The Devil's Tickets: A Night of Bridge, a Fatal Hand, and a New American Age" by Gary Pomerantz.



#### Still Bored??

# Take a look at this....Interesting and amazing.....



Did You Know -

The Chinese invented playing cards in AD 1000 - so here are some interesting facts and observations about "playing cards":

Did you know that the traditional deck of the playing cards are a strikingly coherent form of a calendar? Very intriguing indeed.

There are 52 weeks in the year and there are 52 playing cards in a deck.

There are 13 weeks in each season and there are 13 cards in each suit.

There are 4 seasons in a year and 4 suits in the deck.

There are 12 months in a year so there are 12 court cards. (those with faces namely Jack, Queen, King in each suit.)

The red cards represent Day, while black cards represent the Night.

Jacks = 11, Queens = 12, and the Kings = 13, then add up all the sums of 1 + 2 + 3 + ...to 13 = 91.

Multiply this by 4, for the 4 suits, therefore  $91 \times 4 = 364$ ,

Add 1 that is the Joker and you will arrive at the number 365 being the days in a year?

Is this construct a mere coincidence or the sign of great intelligence?

Of interest is the sum of the letters in all the names of the cards, e.g., add up the letters in "one, two, three, four, five, six, seven, eight, nine, ten, Jack, Queen, King" = 52!

The Spades indicated ploughing or working. The Hearts indicated love for the crops.

The Diamonds indicated reaping the wealth.

The Clubs indicated protection and growth.

Also, in some card games 2 Jokers are used - indicating the Leap year.





# Using Bridge Base Online to Improve Your Bridge Skills by **Marc Goldberg**

There are many things players can do to improve our bridge games. For example, they can take classes, attend workshops, read bridge books, and study the teaching articles in the ACBL Bridge Bulletin.

One of the best ways to learn, and the most fun, is to apply the knowledge you have learned and actually play bridge. Then, when the game is over, you can evaluate how you did. How did you and your partner score on each board compared to the rest of the field? Did your side bid correctly to the correct contract? Did you defend properly, or did you give your opponents overtricks? As declarer, did you make your contract and any available over tricks? Most of us learn from our mistakes, and figuring out what worked and what didn't work is a great way to improve bridge judgement and gain experience.

By now, most of us have gotten the hang of playing in the virtual club games on Bridge Base Online (BBO). Besides providing an avenue to continue club games during the coronavirus isolation, BBO also offers some very valuable tools to help learn from the hands that you play in these games. Here are some typical isues you might encounter after a game:

- 1. Our side bid to 4S and made 12 tricks. Four pairs found 6S and made the slam-how did they bid that?
- 2. You were declarer in 4S and made 10 tricks. Three declarers made 11 tricks and got a better score on the board- how did they do that?
- 3. Your side balanced and forced the opponents to 3S- and they made it. Three other tables set 3S by a trick- what did you do wrong?

With just a paper hand record, you might have some trouble answering these questions. With BBO, their computer keeps a detailed record of every tournament hand you have played, and the answers to these and other questions are a few mouse clicks away. Here is how this works.

When you log on to BBO, select the "History" tab. This will bring up a list of all of the tournament games you have played on BBO. You can choose the most recent game, or a game you played weeks ago. Your list will look something like the one in **Figure 1** (figures are at the end of this article). Select a game you want to review by clicking on that line.

The BBO history will show you all of the boards that you played in that tournament and your score on each board. For an example, look at **Figure 2**. On Board 6, my partner and I bid to 4S, but we got a below average score on the board. What happened? From looking at all four hands, it looks like the bidding was correct. It looks like there are 2 diamond losers and a club loser (pitching two of dummy's clubs on the declarer's hearts). To find out why we got a below average score, click on the box that says "other tables" and it will bring up the Board 6 results that every other pair played.

Now look at **Figure 3**. This shows that every pair bid 4S on the board and made 10 tricks except for one pair that made 11 tricks. I want to find out how that declarer was so brilliant (so I could learn her methods), so I click on that line.

Figure 4 shows the play of the hand for the pair who was in 4S making 11 tricks. To see how the play went at that table, click on "Next Card". You can continue clicking on next card to see how every card was played from beginning to end. In this case, the issue became very clear- poor defense. Instead of making the natural lead of the AK of diamonds, East started with a trump. North drew trump and played three hearts from her hand, pitching two diamonds from dummy and reducing diamond losers to one. East made a further error near the end of the hand by leading a club. Declarer's spot cards were good enough to reduce club losers to one. So no brilliant declarer play here- just poor defense. It happens. The declarer does get a pat on the back for taking advantage of the defenders' error.

Some partnerships have difficulty finding slams, and BBO can help with that. When your partner opens 2NT and you have 13 HCPs in your hand, most pairs can figure out what to do because we have been trained that 33 HCPs equals a small slam. It becomes harder to find slams when shape and distribution come into play. At the extreme, if you have 13 spades in your hand, you can make 7S, but you only have 10 HCPs- the distribution is the key (three voids!). Missing a slam generally results in a poor score for the board at match points. During team games using IMP scoring, missing a slam could determine the match.

Some partnerships have difficulty finding slams, and BBO can help with that. When your partner opens 2NT and you have 13 HCPs in your hand, most pairs can figure out what to do because we have been trained that 33 HCPs equals a small slam. It becomes harder to find slams when shape and distribution come into play. At the extreme, if you have 13 spades in your hand, you can make 7S, but you only have 10 HCPs- the distribution is the key (three voids!). Missing a slam generally results in a poor score for the board at match points. During team games using IMP scoring, missing a slam could determine the match.

Figure 5 shows a typical situation at match points. Four of eight pairs bid and made 6H for a top score on the board. Two pairs did not bid the slam, and two pairs bid 6H but went down one. Figure 6 shows the actual hand. If your side was one of the pairs that ended up in 4H, BBO can help. First, by selecting "other tables", you can click on each 6H bidder and see how they bid the hand. Often, there is no single correct way to bid the contract. I can tell you on this particular hand, the bidding varied. Some Wests opened 1H, and when their partner bid Drury, they were methodical about finding 6H using control bids and Blackwood. Some Wests opened the hand 2C. One West, upon getting a positive response from partner, just jumped to 6H. The value of this analysis is that you and your partner can review what you did and learn from others who found 6H on the hand. If you were one of the declarers that bid 6H but went down one, you can select any of the pairs that made the slam and follow the play card by card. Learning from others can improve both your bidding and your declarer play.

Being able to examine the bidding and watch the card play-by-play for every pair on every board is instructive. There are limitless things to learn. (And what else do you have to do during Coronavirus isolation?) BBO has one other feature that is extremely valuable in understanding how to play and defend bridge handsthe **Double Dummy** feature.

Double Dummy refers to how you would play and defend a hand if both sides could see all four hands. Sometimes the correct answer is not one that most people would find, but it can be instructive none-the-less. Refer to **Figure 7**. Before you start playing the hand card by card, turn on double dummy from the blue menu box in the upper left corner. With double dummy on, whenever it is a players turn to play, symbols magically appear on the cards. A green box with an equal sign means that if the player plays that card, the declarer is likely to make the contract. A green box with a number in it (say 1 or 2) means that if the player plays that card,

the declarer should make that number of over tricks. A red box with a number in it indicates the contract will be set by that number of tricks. As the play proceeds card by card, the double dummy symbols shift to the next player's cards, and the computer shows what will happen.

In the hand shown in **Figure 7**, North-South are in 4H with the bidding as shown. West is on lead. The double dummy figures are circled in red. In real life, West led a fourth best diamond, which is a normal lead based on the bidding, and the contract made. Very few players would find the setting strategy, but the double dummy symbols help chart the way. West should lead their <u>singleton K of spades</u> (not many players would make that lead when the opponents had bid spades), and then East must recognize that lead as a singleton (and not a doubleton) and <u>overtake the K with the A</u>. East returns the 2 of spades (lead directing for clubs), giving West a ruff. The defense will eventually get the A of diamonds and the K of clubs to set the contract. There are some other ways the defenders might set the contract, but they are not easy to find. The BBO double dummy feature gives you some clues as to how to proceed, and that is instructive.

I have also found double dummy to be valuable in analyzing how our side gave our opponent overtricks. It usually goes something like this. Play goes naturally for the first 10 tricks. We have taken our tricks, and it looks like the contract will make. With three cards left, I get in and now must lead one of the final two cards. Which card do I choose? Oops! Contract makes with an overtrick- bad board score for us. When I turn on double dummy, I see that one of the cards in my hand has a green 1 on it, and the other has a green equal sign on it. I chose the wrong one. But now that I know what the correct play should have been, I can go back and analyze what I should have known, seen, or counted to help me make the correct decision next time.

Now if only BBO would put those red or green marks on the cards when we are playing a hand in a tournament...

Figure 1 shows list of tournaments you have played in. Click on the one you want to review.

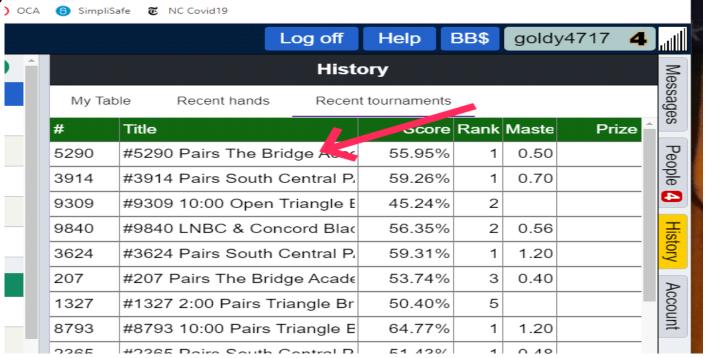


Figure 2 shows the hands and bidding for board 6. To see how other pairs did with this board, click the box marked "Other Tables."



**Figure 3** shows how every other pair did on board 6. To see the specifics of how the pair scoring 450 did, click on that line.

Î	#3914 Pairs South Central PA OPEN 1:20							
	Board	Result	We	They	We	They	·	
	6	4 <b>♠</b> N+1	450		100%	0%		
	6	4 <b>♠</b> N=	420		44.4%	55.6%	OCF.	
	6	4 <b>♠</b> N=	420		44.4%	55.6%	6	
	6	4 <b>♠</b> N=	420		44.4%	55.6%		
	6	4 <b>♠</b> N=	420		44.4%	55.6%	,	
	6	4 <b>♠</b> N=	420		44.4%	55.6%		
	6	4 <b>♠</b> N=	420		44.4%	55.6%	-	
	N goldy4717  Κ Ο 10 9 7 Δ Κ Ο Δ 10 8 10 7							

**Figure 4** shows how the top pair played board 6. To sequence through each play, click on "Next Card." The picture shows the first card played (opening lead). This non-standard lead gave the declarer an undeserved trick.



Figure 5 shows the score distribution on board 10. Four pairs bid and made 6H. Two pairs bid 4H and made 6. Two pairs bid 6H and went down one trick.

Board	Result	We	They	We	They
10	6 <b>♥</b> W=	1430		78.6%	21.4%
10	6 <b>♥</b> W=	1430		78.6%	21.4%
10	6 <b>♥</b> W=	1430		78.6%	21.4%
10	6 <b>♥</b> W=	1430		78.6%	21.4%
10	4 <b>♥</b> W+2	680		35.7%	64.3%
10	4 <b>♥</b> W+2	680		35.7%	64.3%
10	6 <b>♥</b> W-1		100	7.1%	92.9%
10	6 <b>∀</b> W-1		100	7.1%	92.9%

Figure 6 shows the hands for Board 10 and how one pair bid the slam



17

**Figure 7** shows the cards in board 2 with "Double Dummy" turned on from the menu box in the upper left. West is on lead, and the computer shows the double dummy symbols on the cards. Once West plays a card (Click the "Next Card" box), the cards in the North hand will show the double dummy symbols.

