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GENERAL DESCRIPTION OF BIDDING METHODS

12-14 nt, 5 card M, short c, Variable 2H/S, Multi 2d

1NT OPENINGS AND RESPONSES**Strength** 12-14 Tick if artificial and provide details below **Shape constraints** May have singleton Tick if may have singleton x**Responses** 2♣ Transfer to 2d note 1

2♦ Hearts 2♥ Spades

2♠ Range ask (3c Max, others 5 cds) 2NT clubs

Others 3c game force 5 & 4M ask, 3d = d + M, 4nt – d slam try

Action after opponents double Rdble = 5 suit, 2c = c+any, 2d = d + any, 2H = H+S

Action after other interference Dble = Take out, 2NT + above transfers. Note 2

TWO-LEVEL OPENINGS AND RESPONSES

	Meaning	Responses	Notes
2♣	Game force	2d= A or K, 2H= 2 cntls, 2S= 0	3
2♦	Multi wk M, 8 tricks, 21-22	2H –relay, 2S= Hearts, 2NT asks	4
2♥	n/vul 5-10 5M+ 4m (123)	Vul 9-12 6 cards 4 th 12-14	5,6
2♠	n/vul 5-10 5M + 4m (123)	Vul 9-12 6 cards 4 th 12-14	5,6
2NT	19-20	3c asks 5 + 4 card M , puppet	7

OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

(Please include details of any agreements involving bidding on significantly less than traditional values).

1 – after 2d – 2H/S = 4 card suit invite, 3c, 3d = nt try with fit (see 12 also)

2 – into suit bid = 4M no stop, bid suit = 4M + stop

3 – 2nt = 6 card suit 2 of 3, 3 any 6 card suit A or K

4 – 2nt asks then 3c = H , 3d = s then next suit asks range

5.6 when vul 2nt asks bid singleton, 3NT = max, 3c asks about other M

OTHER OPENING BIDS

	HCP	see Note *	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	9+	<input type="checkbox"/>	2	Inverted m raises	jumps 2H/S=10-12, 2d = 6 M	8
1♦	9+	<input type="checkbox"/>	4	Inverted m raises	Jumps 2H/S =7-10	8
1♥	9+	<input type="checkbox"/>	5	3c,3d,2nt,3nt,3S,	After pass 2c =9+pts, 2d= 9+ fit	9
1♠	9+	<input type="checkbox"/>	5	3c,3d,2nt,3nt	After pass 2c =9+pts ,2d = 9+ fit	9
3 bids	5+	<input type="checkbox"/>	6	Pre-empt, 3Nt solid minor	4H/S to play 4D asks for single	
4 bids	5+	<input type="checkbox"/>	7	4c/d solid M or semi with Ace		

*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).

DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall	COULD BE 4 CARDS	NEW SUIT NOT FORCING	
Jump overcall	weak		
Cue bid	Intermediate M's or M + m		
1NT Direct: Protective:	15-17 (10 -14 protective)	As 1NT opener	
2NT Direct: Protective:	Lower 2 suits (18-20 protective)	As 2nt opener when protective	
OPPONENTS OPEN WITH	DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣	1S =any suit,jumps wk, suit + above.1nt = c+H, d+S	none	
Short 1♣/1♦	2c = nat 2d=both M's	2nt asks	
Weak 1NT	2c =d or var hands,2d=H, 2H =H + S	none	10
Strong 1NT	As weak 1nt		10
Weak 2	4c/d = M + m.	After dble -2nt = lebensohl	
Weak 3	4c/d = M + m		
4 bids	Dble t/o over 4S = pts		
Multi 2♦	Dble = take out of hearts		4

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
RKCB	c= 0-3 d=1-4 H=2 S=2+Q	Ropi dopi

After 4nt then 5nt	Name k's
4c,4d	Ace asking as above 4nt res excluded
Void showing	6 bid = void + 2 controls, 5nt = void + 1

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents

Level to which negative doubles apply	3S
Special meaning of bids	2nt in competition asks for 3c or 2 places to play
Exceptions / other agreements	

Agreements after opponents double for takeout

Redouble 9+ pts no fit	New suit forcing	Jump in new suit	Weak/bergen
Jump raise Weak(not c)	2NT	Game raise	Other see note 11

Other agreements concerning doubles and redoubles

After 1c -dble - redble =raise to 2 clubs.(6-9 pts) after 1c -dble -2c (10-12 pts)

After 1nt then overcall - dble =t/o 2nt and above transfers

After 1nt overcall 3c/d still Bergen raise (7-9, 10-12)

OTHER CONVENTIONS

OVER 2nt -3C asks - 3d - shows 4 card M or 3S. then puppet if 3H-3nt then shows 3S, 3H-3S shows 4H
7

After 1H/S - dble then 2c = 9+ pt and 3 card fit, raise to 2 suit = 0-6, 3c/d =Bergen raise,2nt =game force
11

After 1c/d opening 2nt =15+ pt + fit, 3nt - 12-14pts + fit 8

After 1H/S opening then 3c = 7-9pt + fit, 3d= 10-12 pt + fit (fit jump after passing) 9

After 1H/S opening next suit at 3 level = void somewhere, next suit asks. Other jumps =singleton
9

SUPPLEMENTARY DETAILS

(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).

Over 2d - 2H =pass or bid hand, 2S= shows some H, 2NT asks bid 3c for H,3d for S, (9-11 4th) 4

Defence to 1nt 10

2c = d or following after 2d

2H = H + m, 2S= S +m, 2nt 5-5 c+H (game invite)

3c = c+d, 3d = d + H, 3H = H =S (all 5-5 game invite) spades is natural invite

Immediate 2nt = d + S (5-5) invite

3 bids all weak

OPENING LEADS

For all the card combinations shown, clearly mark the card normally led if different from the underlined card.

Hatch over or shade this box if using non-standard leads.

v. suit contracts	<u>A</u> K	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 <u>xxx</u>	H x <u>x</u>
	H x <u>xx</u>	H x <u>xxx</u>	H x <u>xxx</u>	<u>x</u> x	x <u>xx</u>	x <u>xxx</u>	x x x <u>x</u> x
v. NT contracts	<u>A</u> K x (<u>x</u>)	A J <u>10</u> x	<u>K</u> Q 10	<u>K</u> Q x	K J <u>10</u>	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 <u>x</u> <u>xx</u>	H x <u>x</u>
	H x <u>xx</u>	H x <u>xx</u> x	H x x <u>xx</u>	<u>x</u> x	x <u>xx</u>	x <u>xxx</u>	x <u>x</u> x x x

Other agreements in leading, e.g. high level contracts, partnership suits:-

In NT A = rev count, K = rev attitude (or unblock)) Q from KQ x K from KQ10

In Suit A = rev count , K = rev attitude. **Can treat J as a small card**

CARDING METHODS

	Primary method v. suit contracts	Primary method v. NT contracts
On Partner's lead	Rev att or switch	Rev att or switch
On Declarer's lead	Rev count or switch	Rev count or switch
When discarding	Rev att or switch	Rev count or switch

Other carding agreements, including secondary methods (state when applicable) and exceptions to above

Trump signals could indicate other suit interest or control. Trump lead interest in upper/lower suit

SUPPLEMENTARY DETAILS

After 1c/d – p-1d/1nt then 2c by us is 9 cards in M and 2d is 10 cards M

3c after 2nt rebid showing 15-19 pts is asking strength with 3d min 15-16 pts

After openers reverse to 1 level then 2nt forces 3c then bids to play

1c – overcall then 2c shows 10-12 pts 4 card support

After 1nt rebid (15-17) 2c is transfer to 2d then bids invite. 2d after 1nt rebid is game force checkback

Over 1nt opening responses 3H/S = sing + 4 card other M

12

Over 1nt opening responses 2c -2d then 3H/S = sing + 3 card other M

Over 1nt opening responses 2c-2d then 3nt = 5-5 minors

Over 1nt opening responses 2c-2d then 3c/d invite for 3nt (6 card suit looking for fit)

Over 1nt opening response 2c -2d then 2nt =11pt raise

Over 1nt opening responses 2nt-3c then 3H = 6c + 4M, 3d =6d + 4M , 3nt =slam try in clubs