

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	11+	4		2NT NAT, 11-12 no major; Strong jump-shifts (6+ cards, 16+ HCP)
1♦	11+	4		
1♥	11+	4		
1♠	11+	4		
1NT	12-14	BAL	2♣ Stayman; 2♦/♥ Transfer; (3-level rebids FG after both) 2♠ ART weak, long minor / both minors; 2NT BAL INV, 11-12, no major or 4M-3-3-3; 3L Single-suited slam try; 4L no agreement [1]	
2♣	Strong	ART	2♦ NEG; others show A+K except 2NT BAL 8+, exactly 2Ks	
2♦	Weak	6	3-8 NV 7-10 Vul	2NT Asks for features FG opp. Extras [3]
2♥	Weak	6	6 card suit	
2♠	Weak	6	Sound 2 <sup>nd</sup> & Vul	
2NT	20-22	BAL	3♣ Stayman; 3♦/♥ Transfer; 3♠ slam try minors; [2]	
3 bids	<10	7	New suits forcing	
4 bids	<12	8		

### SPECIAL USES OF DOUBLES:

Takeout of suit bids **below 2NT except:**

(1NT) X penalties (16+) as are subsequent doubles  
1L (X) XX initially 10+, subsequent doubles are penalty  
2L (bids) X penalties

Takeout of suit bids **above 2NT only of:**

Opening suit-bids (regardless of level)  
When they are in a fit (regardless of level)

SLAM CONVENTIONS	Meaning of Responses	Over interference
Blackwood	Asks for count of aces: 5♣ = Zero (or 4); 5♦ = 1; 5♥ = 2; 5♠ = 3	Pass = 0 / X = 1 Cheapest = 2 etc.
Control-bids	First- and second-round treated equally	XX = first-round

Other Conventions:

Fourth Suit Forcing (2-level only as far as 2NT)  
Cue bids in competition show support

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	Standard – Advances NF	Strong 1♣	Natural, jumps weak
Jump	Good 6-card suit, 12-16	Weak 1NT	2♣ = 5-4 / 5-5 Majors Advancer's 2♦ "choose"
Cue Bid	5-5 highest two unbid suits	Strong 1NT	As weak no-trump
1NT	<u>Direct</u> (15)16-18 <u>Protective</u> 12-15	Weak 2	Double takeout 2NT = 16-18 (Stay. Transfers)
Responses	Stayman, transfers	Weak 3	Double takeout
2NT	<u>Direct</u> 5-5 lowest two unbid suits	4 bids	Double takeout
Responses	Natural	MULTI 2♦	Double = diamonds

OPENING LEADS	v Suit contracts	4th, 3 <sup>rd</sup> and 5 <sup>th</sup> ;	2 <sup>nd</sup> from suits without an honour		
<div style="border: 1px solid black; border-radius: 50%; padding: 5px; display: inline-block;">           Attach Red Spot, or hatch over, if using non-standard leads         </div>	<u>AK</u>	<u>AKx</u>	<u>KQ10</u>	<u>KQx</u>	<u>KJ10</u>
	<u>K109</u>	<u>QJ10</u>	<u>QJx</u>	<u>J10x</u>	<u>10xx</u>
	<u>109x</u>	<u>987x</u>	<u>10xx</u>	<u>Hxxx</u>	<u>Hxxx</u>
	<u>Hxxx</u>	<u>Hxx</u>	<u>xx</u>	<u>xxx</u>	<u>xxx</u>
Other leads:	v NT contracts	4th, 3 <sup>rd</sup> and 5 <sup>th</sup> ;	2 <sup>nd</sup> from 3/4 cards without an honour		
<b>King v NT</b> for unblock of honour or length-signal	<u>AKx(x)</u>	<u>AJ10x</u>	<u>KQ10</u>	<u>KQx</u>	<u>KJ10</u>
	<u>K109</u>	<u>QJ10</u>	<u>QJx</u>	<u>J10x</u>	<u>10xx</u>
	<u>10xxx</u>	<u>109x</u>	<u>987x</u>	<u>Hxx</u>	<u>Hxxx</u>
	<u>Hxxx</u>	<u>Hxxx</u>	<u>xx</u>	<u>xxx</u>	<u>xxx</u>
<i>(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)</i>					

ACTION AFTER OPPONENTS INTERVENE WITH					
Simple Overcall	Double	Takeout	Bids	F1	
Jump Overcall	Double	Takeout	Bids	F1	
Double	Redouble	New suit	Jump in new suit	Jump raise	2NT
	Values 10+	F1	Pre-empt	Pre-empt	Good raise

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	High Encourage (hi-lo = even)
On Declarer's lead	Hi-lo = even
When Discarding	High Encourage (hi-lo = even)
Exceptions to above	Standard Suit-Preference (high = higher suit, low = lower suit)

## SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

### 0. Glossary:

**NF** = Non Forcing, **FG** = Forcing to Game, **F1** = Forcing for one round  
**'M'** = Major, **'m'** = minor, **'L'** = level (e.g. 3m = 3♣ or 3♦, 2M = 2♥ or 2♠, 4L all 4-level)  
**NAT** = Natural (desiring to play in named strain), **ART** = Artificial, unrelated to strain  
**NEG** = Negative – either sense, "not penalty" (in doubles) or "no values"  
**INV** = Invitational (in NT or agreed strain), **BAL** = Balanced (no shortage)

**Bids listed as 'no agreement' can be assumed to be natural and may be passed unless they are a jump.**

### 1. Over 1NT

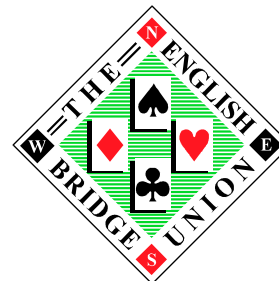
- 2♣ Stayman (always has at least one major of exactly four cards)  
after opener's 2♦:  
2M NAT NF (both majors, bid longer)  
2NT NF, natural, balanced 11-12  
3m NAT FG, 5+ minor  
3M NAT FG, 5M (usually 4OM)
- after opener's 2♥:  
2♠ # no agreement #  
2NT NF, natural, balanced 11-12 (with 4♠)  
3m FG, 5+ minor with 4♠
- after opener's 2♠:  
2NT NF, natural, balanced 11-12 with 4  
3m FG, 5+ minor with 4♥
- 2♦ Transfer to hearts; subsequent 3L FG (2♠ # no agreement #)  
2♥ Transfer to spades; subsequent 3L is FG (3♥ is 5-5)  
2♠ Weak minor (maybe both, 5-5):  
Opener usually bids 2NT but may show better clubs than diamonds with 3♣;  
responder corrects to long minor  
2NT NF, natural, balanced 11-12, no-major (or 4M-3-3-3)  
3♣/♦ FG, single-suited, slam invite, opener's 3NT is bad news  
3♥/♠ FG, sets suit, slam invite  
3NT To play  
4♣ # no agreement #

### 2. Over 2NT

- 3♣ Stayman (always has at least one major of exactly four cards)  
3♣/♥ Transfer (Opener's 3NT is MAX with 3-card support)  
3♠ 'Minor suit Stayman', slam invite  
3NT Minimum  
4m 4/5 card minor and slam interest
- 3NT Natural  
4m Natural, slam INV  
4M Natural, slam INV  
4NT INV – show suits if accepting

### 3. Over our weak twos

- 2L Non-forcing  
3L Game forcing  
2NT Enquiry INV+, FG opposite extra values – 'feature' is Qxxx, Kxx or better  
3suit Minimum  
3L Feature  
3NT Good suit



Name:.....

Partner: .....

E.B.U. NO.....

Ipswich & Kesgrave Classes – 2014 Graduates

## GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- **Four-Card Majors**  
**Weak No-Trump, Stayman & Transfers**  
**Weak 2♦/♥/♠**

Style of leads, signals, discards:- 4<sup>th</sup> highest, 2<sup>nd</sup> from poor suits  
Standard count & attitude  
(Hi-lo = even; High = encouraging)

## ASPECTS OF SYSTEM WHICH OPONENTS SHOULD NOTE

Weak-Twos: always six and, second seat or vulnerable, are sound  
(KJ10xxx or better). Lighter 1<sup>st</sup> and 3<sup>rd</sup> non-vul

Majors first on strong no-trump hands (e.g 4=3=4=2 15+ HCP open 1♠)

STRENGTH OF 1NT OPENERS: 12-14 (5-major OK in 5-3-3-2)

2♣ RESPONSE TO 1NT OPENER IS: Stayman  
[always with 4-major]

Both players of a partnership must have identically completed convention cards.  
Cards must be exchanged with opponents for each round.