

Audrey Grant Bridge Basics I

An Introduction or a Refresher

Sedona Bridge Center

Major Suit Opening Bids and Responses

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One No Trump Opening Review

15 to 17 High Card Points

Balanced Hand

No Voids

No Singletons,

At most, One Doubleton

Partner opens the Bidding

What is responder's / the partnership's responsibility?

To determine:

How High?

Where?

DO THE MATH!

One No Trump Opening Review

15 to 17 Points and a Balanced Hand

Can you open these hands 1 No Trump?

Hand 1	Hand 2	Hand 3	Hand 4
♠ AKxxx	♠ AKxxx	♠ AKxxx	♠ AKx
♥ xxx	♥ xxx	♥ xx	♥ Axxx
♦ KQxx	♦ KQx	♦ KQxx	♦ KQxx
♣ A	♣ Ax	♣ Ax	♣ Ax

One No Trump Opening Review

15 to 17 Points and a Balanced Hand

Can you open these hands 1 No Trump?

Hand 5	Hand 6	Hand 7	Hand 8
♠ AQxxx	♠ xxxx	♠ AKxxx	♠ AKxxx
♥ xxx	♥ AJx	♥ xx	♥ xx
♦ KJx	♦ KQx	♦ KQx	♦ AQx
♣ Ax	♣ Ax	♣ Kxx	♣ Kxx

Responding to One No Trump Opening Bid

Deciding **How High?** Do the Math! **Where?**

Partner has opened 1 No Trump.

How do you respond with the following hands?

Hand 1

♠ Q 6 3

♥ K 7 3

♦ Q 7 4 3

♣ 10 4 3

Hand 2

♠ A K 3

♥ 9 8 7

♦ K Q 3

♣ 7 5 4 3

Hand 3

♠ 9 8 7

♥ 8 3 2

♦ K Q 5 4

♣ A 8 2

Hand 4

♠ 9 8 4

♥ 8 6 3

♦ A K Q 4 2

♣ 5 4

Responding to One No Trump Opening Bid
Deciding How High? Do the Math! Where?

Partner has opened 1 No Trump.
How do you respond with the following hands?

Hand 5

♠ A Q 9

♥ 8 6 3

♦ K J 2

♣ A Q 4 3

Hand 6

♠ A Q 9

♥ Q 6 3

♦ K J 2

♣ A Q 4 3

Hand 7

♠ AK9842

♥ 7

♦ 4 3 2

♣ Q 9 4

Hand 8

♠ A Q J

♥ K Q 3

♦ A K 4 2

♣ Q J 9

Lesson 3 – Major Suit Opening Bids and Responses

The 1 ♥ and 1 ♠ Opening Bid

If you have enough strength to open the bidding, but your hand does not meet the requirements of opening 1 No Trump, the next priority is to decide if your hand qualifies to open in a major suit.

The 1 ♥ and 1 ♠ Opening Bid

13 to 21 Valuation Points

A five card or longer major suit

How would you open this hand?

♠ A K 7 5 3
♥ A 6 5
♦ Q 5
♣ 8 6 3

How would you open this hand?

♠ A K 7 5 3
♥ A 6 5
♦ Q 5
♣ 8 6 3

1 Spade – 13 HCP's and 1 length point, not strong enough to open 1 NT

How would you open this hand?

♠ A K Q J
♥ 9 8 6 5 4 2
♦ A 4
♣ 5

How would you open this hand?

♠ A K Q J
♥ 9 8 6 5 4 2
♦ A 4
♣ 5

1 Heart – 14 HCP's and 2 length points,
strong enough to open 1 NT,
but not balanced.

How would you open this hand?

♠ A 8 7 5 4

♥ A K J 6 3

♦ 7 3

♣ 2

How would you open this hand?

♠ A 8 7 5 4

♥ A K J 6 3

♦ 7 3

♣ 2

1 Spade – With a choice between two five card major suits, open the higher ranking suit.

How would you open this hand?

♠ 6 3

♥ Q 8 6 5 3

♦ A 4

♣ K 10 7 3

How would you open this hand?

♠ 6 3
♥ Q 8 6 5 3
♦ A 4
♣ K 10 7 3

Pass – Not enough points to open the bidding.

How would you open this hand?

♠ K J 4

♥ K J 8 6 3

♦ A Q

♣ Q 10 5

How would you open this hand?

♠ K J 4

♥ K J 8 6 3

♦ A Q

♣ Q 10 5

1 NT – With 16 High Card Points (HCP's) and 1 length point, open this balanced hand 1 NT.

How would you open this hand?

♠ K 4

♥ A Q 7 5

♦ 8 3

♣ A 9 7 6 2

How would you open this hand?

♠ K 4

♥ A Q 7 5

♦ 8 3

♣ A 9 7 6 2

**1 ♣ – With 13 High Card Points (HCP's)
and 1 length point, open this
balanced hand 1 club.**

Responding to Opening Bids of 1 ♥ or 1 ♠

As opener has a greater range of values (13 to 21 points), there are no signoff bids by responder after a major suit opening bid.

Responding to Opening Bid of 1 Heart or 1 Spade

Responder's First Priority – Showing Support

Requires at least 3 cards of the Opener's Suit

And at least 6 points

First Priority– Raising Opener’s Major Suit

“To raise or support partner’s major suit opening bid, Responder has to have at least **three cards in the suit”.**

Responder’s Valuation Points

0 - 5 **Pass.** Game is unlikely.

6 – 10 **Bid 2** of Partner’s Suit. A game bonus is possible if opener has some extra strength.

Responding to Opening Bid of 1 Heart or 1 Spade

“To raise or support partner’s major suit opening bid, Responder has to have at least **three cards in the suit”.**

Raising Opener’s Major Suit – First Priority

Responder’s
Valuation Points

11 to 12

Bid 3 of partner’s suit. A game bonus is likely if opener has more than 13 or 14 points.*

13 + points

Get to game. The partnership has 26 or more combined valuation points. We are going to bid a non-jump new suit at the two level to make a **game forcing bid** (Step 1 of “2 over 1 Game Force”)

* It is preferable to have four card trump support.

Deal out hand # 9

Place the hand face up dummy style

Bid the hand

East and West turn your cards face down

Stop

Plan Your Play!

How many sure tricks in the spade suit? (0)

How many sure tricks in the heart suit? (4)

How many sure tricks in the diamond suit? (2)

How many sure tricks in the club suit? (0)

Plan Your Play!

We have four heart and two diamond sure tricks

Our goal is 8 tricks.

We need two more tricks

We need to find two more tricks!

Plan Your Play!

Is there any possibility of making an extra trick in the:

Heart suit?

Diamond suit?

Club suit?

Plan Your Play!

What about the spade suit?

How many spades do you have in the two hands?

How many spades are missing?

**The key is how the missing cards are divided
between your two opponents**

Plan Your Play!

**An even number of cards are likely
to divide slightly uneven**

**An odd number of cards are likely
to divide slightly even**

East / West – turn your spade suit over

(Discuss)

Declarer Checklist – The ABC's

Browse Declarer's Checklist to Develop Extra Tricks

Length

Long Suits in the combined hands can be a potential source of tricks.

Sometimes you need to lose a trick or two to make tricks!

Play hand # 9

Trumping in Dummy

The advantage of playing in a trump suit is that declarer can trump the opponents suit when he has no more remaining in his or dummy's hand

Declarer Checklist – The ABC's

Browse Declarer's Checklist to Develop Extra Tricks

Trumping Loser's in Dummy

Trumping in Dummy

Example 1:	Dummy	Declarer
	♠ 9 7 3	♠ A K Q J 10
	♥ 2	♥ A 3

The trump suit is Spades. If declarer takes all five spade tricks and then the Ace of Hearts, declarer gets **6** tricks.

However, if declarer plays the Ace of hearts, then trumps
The 3 of hearts in Dummy, declarer gets **7** tricks.

Declarer gains a trick by ruffing in dummy!

Declarer Checklist – The ABC's

Browse Declarer's Checklist to Develop Extra Tricks

Trumping Loser's in Dummy

If Declarer has the greater length in the trump suit, which is usually the case, there is **no advantage to ruffing in declarer's hand.**

Example 2:	Dummy	Declarer
	♠ 9 7 3	♠ A K Q J 10
	♥ A 3	♥ 2

The trump suit is Spades.

Declarer has **6** winners, 5 spades and the Ace of Hearts

If declarer were to play the Ace of Hearts and then lead
The three of hearts to trump in his hand, he will still only have **6**
winners.

Declarer Checklist – The ABC's

Browse Declarer's Checklist to Develop Extra Tricks

Trumping Loser's in Dummy

To recognize the opportunity to ruff in dummy, look for side suits (non trump suits) that have more cards in declarer's hand than in the dummy:

Example 3:	Dummy	Declarer
	♦ 7 3	♦ A K 4

Declarer has 2 winners in the Diamond suit. After winning the Ace and King of diamonds, declarer can get a third trick by trumping the 4 of diamonds in dummy.

Declarer Checklist – The ABC's

Browse Declarer's Checklist to Develop Extra Tricks

Trumping Loser's in Dummy

Look for side suits that have more cards in declarer's hand than in the dummy:

Example 4:	Dummy	Declarer
	♣ 8	♣ 7 2

Declarer has no winners in the club suit. If declarer leads a club and gives up a trick to defenders, dummy will now be void of clubs. On regaining the lead, declarer can lead the remaining club and ruff in dummy to get a trick.

Dummy Points

When partner has opened the bidding in a major suit, and you have support for this suit, you evaluate your hand using dummy points.

Void – 5 points

Singleton – 3 points

Doubleton – 1 point

You do not use length points.

Your partner has opened 1 ♠

How would you respond with this hand?

♠ J 8 6 3
♥ 5 2
♦ J 8 7 4
♣ 10 9 3

Your partner has opened 1 ♠

How would you respond with this hand?

♠ J 8 6 3
♥ 5 2
♦ J 8 7 4
♣ 10 9 3

Pass – you have 2 HCP's and 1 dummy point
Pass with 0 to 5 points.

Your partner has opened 1 ♠

How would you respond with this hand?

♠ K 10 5
♥ 7 4 3 2
♦ 8 4
♣ K Q 7 2

Your partner has opened 1 ♠

How would you respond with this hand?

♠ K 10 5
♥ 7 4 3 2
♦ 8 4
♣ K Q 7 2

2 spades – you have 8 HCP's and 1 dummy point with 3 card support. You raise partner with 6 - 10 points and 3 card support.

Your partner has opened 1 ♠

How would you respond with this hand?

♠ Q 10 5 4
♥ Q 9 6 2
♦ 7
♣ A 8 5 4

Your partner has opened 1 ♠

How would you respond with this hand?

♠ Q 10 5 4
♥ Q 9 6 2
♦ 7
♣ A 8 5 4

3 spades – you have 8 HCP's and 3 dummy points with 3 card support. You make a jump raise to 3 of partners suit with 11 - 12 points and 3 or more cards in partners suit.

Deal out hand # 10

Place the hand face up dummy style

Bid the hand

North and South turn your cards face down

Stop

Plan Your Play!

How many sure tricks in the spade suit? (2)

How many sure tricks in the heart suit? (6)

How many sure tricks in the diamond suit? (0)

How many sure tricks in the club suit? (1)

Plan Your Play!

We have 9 sure tricks

Our goal is 10 tricks.

We need one more trick

We need to find one more trick!

Plan Your Play!

Is there any possibility of making an extra trick in the:

Spade suit? **No**

Heart suit? **No**

Diamond suit? **No**

Club suit? **Yes – trump the club 10 in dummy**

Play hand # 10

Your partner has opened 1 of a Major Suit

**Responder's Second Choice – A New Suit – Forcing
(responder is an un-passed hand)**

Responding at the One Level

6 or more points

A four card or longer suit

Your partner has opened 1 of a Major Suit

Responder's Second Choice – A New Suit - Forcing

Responding at the Two Level

13 or more points

At least a 3 card suit to respond 2 ♣ or 2 ♦

At least a 5 card suit to respond 2 ♥

Your partner has opened 1 ♥

How would you respond with this hand?

♠ Q J 7 5

♥ 6 2

♦ A J 8 3

♣ 6 5 2

Your partner has opened 1 ♥

How would you respond with this hand?

♠ Q J 7 5
♥ 6 2
♦ A J 8 3
♣ 6 5 2

1 spade – you do not have support for partner but you have 8 HCP's. A new suit at the one level promises at least 6 points and a four card suit.

Your partner has opened 1 ♥

How would you respond with this hand?

♠ A K J 8 5

♥ 4

♦ K Q 4

♣ J 8 6 3

Your partner has opened 1 ♥

How would you respond with this hand?

♠ A K J 8 5

♥ 4

♦ K Q 4

♣ J 8 6 3

1 spade – you do not have support for partner but you have 14 HCP's plus one length point. A new suit at the one level by unpassed responder is forcing and opener must bid again.

Your partner has opened 1 ♥

How would you respond with this hand?

♠ A 9 5

♥ 5 3

♦ A Q J 8 7

♣ Q 8 2

2 Diamonds – you do not have support for partner but you have 13 HCP's plus one length point. A new suit at the two level by unpassed responder is forcing to game and opener must bid again.

Responder's Choice of Suits

**With a choice of four card suits, bid the cheapest,
the one that comes next on the bidding ladder**

**With a choice of five card suits,
bid the higher ranking suit**

Your partner has opened 1 ♠

How would you respond with this hand?

♠ 7 4

♥ A Q 8 5 3

♦ 7

♣ A K J 8 5

Your partner has opened 1 ♠

How would you respond with this hand?

♠ 7 4
♥ A Q 8 5 3
♦ 7
♣ A K J 8 5

2 Hearts – With a choice between two 5 card suits, bid the higher ranking.

This bid is forcing to game.

Your partner has opened 1 ♠

How would you respond with this hand?

♠ Q 2
♥ 8 6 3
♦ A K 7 4
♣ K J 6 3

Your partner has opened 1 ♠

How would you respond with this hand?

♠ Q 2
♥ 8 6 3
♦ A K 7 4
♣ K J 6 3

2 Clubs – With a choice between two 4 card suits, bid the next suit going up on the bidding ladder.

This bid is forcing to game.

Your partner has opened 1 of a Major Suit

**Responder's Third Choice – Bidding No Trump -
Invitational**

Responding 1 No Trump

6 – 10 points

A balanced hand, less than 3 card support

Your partner has opened 1 of a Major Suit

**Responder's Third Choice – Bidding No Trump -
Invitational**

Responding 2 No Trump

11 to 12 points

A balanced hand, less than 3 card support

Responding 3 No Trump

13 to 15 points

A balanced hand, less than 3 card support

Your partner has opened 1 ♥

How would you respond with this hand?

♠ K 8 4

♥ 6 2

♦ Q 9 7 4

♣ A 10 6 5

Your partner has opened 1 ♥

How would you respond with this hand?

♠ K 8 4

♥ 6 2

♦ Q 9 7 4

♣ A 10 6 5

1 NT – With less than 3 card support, a balanced hand and 9 HCP's, bid 1 NT.

Your partner has opened 1 ♥

How would you respond with this hand?

♠ J 8 3

♥ 7

♦ K 8 6 5 3 2

♣ Q 7 4

Your partner has opened 1 ♥

How would you respond with this hand?

♠ J 8 3

♥ 7

♦ K 8 6 5 3 2

♣ Q 7 4

1 NT – With less than 3 card support, and 6 HCP's and 2 length points, bid 1 NT. You do not have enough points to bid at the two level.

Opener's Rebid

Unless everyone has passed, opener will have another chance to bid and further describe the strength and distribution of his hand.

Opener's rebid will depend upon whether responder:

Raised opener's major

Bid a new suit

Bid No Trump

Responder Raises Opener's Suit **Where?** has been decided

Opener	Responder
1 ♥	2 ♥
?	

How should opener rebid with this hand?

♠ J 6 4
♥ A 8 7 6 5
♦ K 7 3
♣ A J

DO THE MATH!

Responder Raises Opener's Suit **Where?** has been decided

Opener	Responder
1 ♥	2 ♥
Pass	

How should opener rebid with this hand?

♠ J 6 4
♥ A 8 7 6 5
♦ K 7 3
♣ A J

Pass – opener has 14 valuation points. With responder's 10 point (at most), there is not enough for game.

Responder Raises Opener's Suit Where? has been decided

Opener	Responder
1 ♥	2 ♥
?	

How should opener rebid with this hand?

♠ A 8
♥ K J 9 7 6 3
♦ A Q 5
♣ J 6

DO THE MATH!

Responder Raises Opener's Suit Where? has been decided

Opener	Responder
1 ♥	2 ♥
3 ♥	

How should opener rebid with this hand?

♠ A 8
♥ K J 9 7 6 3
♦ A Q 5
♣ J 6

3 Hearts – opening bidder invites game by raising partner to 3 hearts with 15 HCP's and 2 length points.

Responder Raises Opener's Suit Where? has been decided

Opener	Responder
1 ♥	2 ♥
?	

How should opener rebid with this hand?

♠ A 10 8
♥ A Q J 8 6 3
♦ A K
♣ 7 2

DO THE MATH!

Responder Raises Opener's Suit Where? has been decided

Opener	Responder
1 ♥	2 ♥
4 ♥	

How should opener rebid with this hand?

♠ A 10 8
♥ A Q J 8 6 3
♦ A K
♣ 7 2

4 Hearts – opening bidder bids game by raising partner to 4 hearts with 18 HCP's and 2 length points.

Responder Raises Opener's Suit Where? has been decided

Opener	Responder
1 ♥	3 ♥
?	

How should opener rebid with this hand?

♠ K J
♥ Q J 8 7 4
♦ K Q
♣ 8 6 5 2

DO THE MATH!

Responder Raises Opener's Suit

Where? has been decided

Opener	Responder
1 ♥	3 ♥
Pass	

How should opener rebid with this hand?

♠ K J
♥ Q J 8 7 4
♦ K Q
♣ 8 6 5 2

Pass – opening bidder passes with 12 HCP's and 1 length point.

Responder Raises Opener's Suit Where? has been decided

Opener	Responder
1 ♥	3 ♥
?	

How should opener rebid with this hand?

♠ K Q
♥ Q 9 7 6 4 2
♦ A Q 8 3
♣ 5

DO THE MATH!

Responder Raises Opener's Suit Where? has been decided

Opener	Responder
1 ♥	3 ♥
4 ♥	

How should opener rebid with this hand?

♠ K Q
♥ Q 9 7 6 4 2
♦ A Q 8 3
♣ 5

4 hearts – with 13 HCP's and 2 length points, bid game.

Opener's Rebid After Responder Bids a New Suit

**Opener needs to further define
the strength of his hand.**

Minimum hand (13-16 points) – rebid at cheapest level

Medium hand (17-18 points) – jump a level

Maximum Hand (19-21 points) – get to game

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
?	

How should opener rebid with this hand?

♠ K J 6 4
♥ A J 7 6 5
♦ K 4
♣ 7 2

How High? and Where?

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
2 ♠	

How should opener rebid with this hand?

♠ K J 6 4
♥ A J 7 6 5
♦ K 4
♣ 7 2

2 spades – You have 4 card support for spades, but a minimum hand. Partner may have as few as 6 points, so a minimum raise is required.

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
?	

How should opener rebid with this hand?

♠ A Q 8 2
♥ K Q J 8 6
♦ 3
♣ Q 7 5

How High? and Where?

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
3 ♠	

How should opener rebid with this hand?

♠ A Q 8 2
♥ K Q J 8 6
♦ 3
♣ Q 7 5

3 spades – You have 4 card support for spades, and a medium hand (17-18 pts) 14 HCP's and 3 dummy points. You jump to 3 spades to invite game.

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
?	

How should opener rebid with this hand?

♠ A J 8 2
♥ A K 9 7 3
♦ K 9 6 2
♣

How High? and Where?

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
4 ♠	

How should opener rebid with this hand?

♠ A J 8 2
♥ A K 9 7 3
♦ K 9 6 2
♣

4 spades – You have 4 card support for spades, plus 15 HCP's and 5 dummy points (a maximum hand).
You jump to 4 spades to bid game.

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
?	

How should opener rebid with this hand?

♠ 6 3
♥ K J 8 5 4
♦ K J 3
♣ A J 7

How High? and Where?

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
1 NT	

How should opener rebid with this hand?

♠ 6 3
♥ K J 8 5 4
♦ K J 3
♣ A J 7

1 No Trump – You have 13 HCP's plus 1 length point. You do not have support for partner's suit, so 1 NT best describes your hand.

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
?	

How should opener rebid with this hand?

♠ 7
♥ A K J 8 4
♦ 6 5 2
♣ K Q J 7

How High? and Where?

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
2 ♣	

How should opener rebid with this hand?

♠ 7
♥ A K J 8 4
♦ 6 5 2
♣ K Q J 7

2 clubs – Responder did not support your hearts and you do not have spades, so suggest clubs as trumps.

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
?	

How should opener rebid with this hand?

♠ K Q
♥ A Q 10 9 7 5
♦ 6 2
♣ 9 8 4

How High? and Where?

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
2 ♥	

How should opener rebid with this hand?

♠ K Q
♥ A Q 10 9 7 5
♦ 6 2
♣ 9 8 4

2 hearts – With a minimum hand and 13-16 pts., rebid 2 hearts to show a 6 card suit.

Responder Bids a New Suit

Opener

1 ♥

?

Responder

1 ♠

How should opener rebid with this hand?

♠ K J

♥ A K J 10 7 5 3

♦ 4

♣ Q J 4

How High? and Where?

Responder Bids a New Suit

Opener	Responder
1 ♥	1 ♠
3 ♥	

How should opener rebid with this hand?

♠ K J
♥ A K J 10 7 5 3
♦ 4
♣ Q J 4

3 hearts – With a medium hand and 17-18 pts., rebid 3 hearts to show a 6 card suit.

Responder Bids 1 No Trump

Opener	Responder
1 ♠	1 NT
?	

How should opener rebid with this hand?

♠ A J 8 7 5
♥ Q 4
♦ K Q 9 6 2
♣ 2

How High? and Where?

Responder Bids a New Suit

Opener	Responder
1 ♥	1 NT
2 ♦	

How should opener rebid with this hand?

♠ A J 8 7 5
♥ Q 4
♦ K Q 9 6 2
♣ 2

2 Diamonds – With a minimum hand (13-16 pts) that is not balanced, the best rebid is 2 ♦.

Responder Bids 1 No Trump

Opener	Responder
1 ♠	1 NT
?	

How should opener rebid with this hand?

♠ Q J 10 8 7 6
♥ 4
♦ A K J
♣ 7 5 3

How High? and Where?

Responder Bids a New Suit

Opener	Responder
1 ♥	1 NT
2 ♠	

How should opener rebid with this hand?

♠ Q J 10 8 7 6
♥ 4
♦ A K J
♣ 7 5 3

2 Spades – With a minimum hand (13-16 pts), and a six card spade suit, rebid 2 spades.

Responder Bids 1 No Trump

Opener	Responder
1 ♠	1 NT
?	

How should opener rebid with this hand?

♠ K Q 10 8 3
♥ J 7 5
♦ A J
♣ Q 9 4

How High? and Where?

Responder's Rebid

Opener	Responder
1 ♥	1 NT
pass	

How should opener rebid with this hand?

♠ K Q 10 8 3
♥ J 7 5
♦ A J
♣ Q 9 4

Pass – With a minimum hand (13-16 pts),
and a balanced hand, pass.

Responder's Rebid

Opener	Responder
1 ♥	1 ♠
2 ♠	?

How should responder rebid with this hand?

♠ K J 8 7
♥ 8 2
♦ Q 8 4
♣ J 9 7 5

How High? and Where?

Responder's Rebid

Opener	Responder
1 ♥	1 ♠
2 ♠	?

How should responder rebid with this hand?

♠ K J 8 7
♥ 8 2
♦ Q 8 4
♣ J 9 7 5

Pass – With a minimum hand (13-16 pts),
and a 4 – 4 fit with partner, pass.

Responder's Rebid

Opener	Responder
1 ♥	1 ♠
2 ♠	?

How should responder rebid with this hand?

♠ A Q 9 7 2
♥ K 4
♦ A 4
♣ 9 7 4 2

How High? and Where?

Responder's Rebid

Opener	Responder
1 ♥	1 ♠
2 ♠	4 ♠

How should responder rebid with this hand?

♠ A Q 9 7 2
♥ K 4
♦ A 4
♣ 9 7 4 2

4 spades – Responder has 13 HCP's plus 1 length point. When opener shows support, bid game in the spade suit.

Responder's Rebid

Opener	Responder
1 ♥	1 ♠
2 ♠	?

How should responder rebid with this hand?

♠ K 10 9 7 4 2
♥ 5 3
♦ Q 8 5
♣ A 4

How High? and Where?

Responder's Rebid

Opener	Responder
1 ♥	1 ♠
2 ♠	3 ♠

How should responder rebid with this hand?

♠ K 10 9 7 4 2
♥ 5 3
♦ Q 8 5
♣ A 4

3 spades – Responder has 9 HCP's plus 2 length points. Opener has shown a minimum hand (13-16 pts). Bid 3 spades to invite opener if opener is on the high side.