



St Annes Bridge Club

Lytham St Annes



Transfers

- Introduced in 1950's by Oswald Jacoby
 - originally known as Jacoby Transfers
- Now widely accepted in response to opening No Trump bids of all strengths

What are Transfers?

- Bidding the suit *below* the one you actually hold
- Given above the bid must be unconditionally forcing
 - eg 1NT – 2D – 2H

Why?

- Conceals stronger hand when used as weak takeout
- Enables more flexibility and accuracy in describing responders hand
- Thus allows better contracts (including games) to be found

When?

- You hold a long suit (5+) *and*
- Judge there is a better contract than your partners NT

How?

Over Partners 1NT (12-14)

2 ♣ - Stayman

2 ♦ - Transfer to Hearts

2 ♥ - Transfer to Spades

2 ♠ - 11 points or 6+ minor

2 NT - 12 points

2 ♠ and 2NT must not contain 4/5 card major

Over Partners 1NT (12-14)

2 ♣ - Stayman

2 ♦ - Transfer to Hearts

2 ♥ - Transfer to Spades

} What Happens Next?

2 ♠ - 11 points or 6+ minor

2 NT - 12 points

After a Transfer (5+ in Major) you have the *opportunity* to bid again

- Weak - (0-10 points) little chance of game
- Intermediate - (11 points) invite to game
- Strong - (12+) definitely in game

5+ Major Bidding Strategy for Responding to 1NT

- Weak - (0-10 points) little chance of game

eg 1NT – 2D – 2H

Show 5+ major then pass ie weak take out

- Intermediate - (11 points) invite to game

eg 1NT – 2D – 2H – 2NT

or 1NT – 2H – 2S – 3S

Shows 6 spades and 11 points (including distribution)

Show 5+ major then invite game with natural bid

5+ Major Bidding Strategy for Responding to 1NT

- Strong - (12+) definitely in game

eg 1NT – 2D – 2H – 3NT 5card major and balanced

or 1NT – 2D – 2H – 3C 5card major 4/5 card other suit (game force)

or 1NT – 2D – 2H – 4H 6card major

Show 5+ major then jump to game or force with 2nd suit

Over Partners 1NT (12-14)

2 ♣ - Stayman

2 ♦ - Transfer to Hearts

2 ♥ - Transfer to Spades

2 ♠ - 11 points or 6+ minor } What Happens Next?

2 NT - 12 points

Opening 1NT Response to 2Spades

1NT – 2S – 2NT Shows 12/13 points

1NT – 2S – 3C Shows 14 points

2 Spades continuation

1NT – 2S – 2NT With 11 points -pass

1NT – 2S – 2NT -3D With long minor bid the minor

1NT – 2S – 3C -3NT With 11 points bid game

1NT – 2S – 3C With long minor pass or correct (diamonds)

Transfers – Basic Principles

- To transfer into a suit you **must** have 5+
- Responder's second bid after a transfer is natural and describes the hand further

Hence 1NT-2D (announced as transfer) -2H-3D is *illegal* as an escape to diamonds