HOW TO USE THE ENEMY --- DOUBLE THEIR ARTIFICIAL BIDS!

Here is one area of bidding that the average bridge player totally ignores. What a waste!

Here is your new toy in a nutshell:

What are artificial bids? Here are some examples:

Stayman - both the 2♣ bid (asking for a major)

and the 2♦ bid (denying a major) are artificial.

Jacoby - all suit responses to notrump openings are artificial.

Blackwood - all responses to 4NT are artificial;

all responses to 5NT are artificial.

Opening 2♣ -both the 2♣ opening and the 2♦ responses are artificial.

This is just a partial list of artificial bids ---

tournament bridge players carry many conventions

in their arsenal. But the theory is the same with all:

When an opponent makes an artificial bid and you have length and strength in that suit – double. It is a

penalty double, but it's unlikely that they will stop

there - don't forget, it's an artificial bid, so they will

continue while you slipped information in free.

What information? Your double says, *Partner*, *lead*, or maybe even bid that suit – I like it!

You

- **♠** 6 5 Opp. Partner Opp. You
- **▼** 7 5 1NT Pass 2**♣** <u>Dbl</u>
- ♦ A 8 6
- **★** K Q 10 9 6 5

You are indicating a lovely club lead for partner. Note that if the responder to 1NT had bid any other suit, you would pass.

You

- ♠ 6 5 Opp. Partner Opp. You
- **♥** A K 9 1NT Pass 2♦ Pass
- **♦** 7 5
- **★** K Q 10 9 6 5
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You must be in the right position for this to work:

You

- **♦** 5 4 Opp. Partner Opp. You
- **♥** 8 7 5 2♣ Pass 2♦ Pass
- ♦ J 9 6
- ♦ A Q J 9 4 You want a club lead, but are in the wrong position to ask for it. If you double, you'd be indicating a diamond suit. And if you bid 3♣, you're asking for trouble!

Don't violate the strength and length requirement:

You

- **4** 5 4 3 Opp. Partner Opp. You
- **▼** void 2NT Pass 3**▼*** <u>Pass</u>
- **♦ KJ96**
- ♣ 9 7 6 4 3 2 *Jacoby transfer for spades

If they wind up in spades, you'd love a heart lead. And the 3♥ bid is certainly artificial, so why not double? Two reasons: partner will believe you have the length and may *sacrifice* – that is, bid hearts at a high level to keep them out – or if they wind up in notrump, he'll still think you want a heart lead.

But here is an exception to the *length* requirement:

The double of a four level or higher artificial bid requires strength, but not length. A strong three-card holding (K $Q\ 10$) is enough.

You

- **▲** J 7 5 4 Opp. Partner Opp. You
- **♥** 9 1**♥** Pass 3**♥** Pass
- ♦ K Q J 4NT Pass 5♦ <u>Dbl</u>
- **◆**97643

The opponents are headed for a heart slam. You would love partner to lead a diamond, and now you have a lucky opportunity to tell him.

When you don't double a Blackwood response, you warn partner that you have no interest in that suit. How do you use this *negative inference*?

You

- **4** 5 4 3 Opp. Partner Opp. You
- **♥** 8 7 5 1♦ Pass 1♥ Pass
- ♦ J 9 6 3♥ Pass 4NT Pass
- **◆** 9 7 6 4 5**◆** Pass 6**♥** All Pass

You have two unbid suits to lead: spades and clubs. If partner wanted a club lead, he had an opportunity to double the 5♣ Blackwood response. So using *negative* inferences, try a spade lead. It's just a guess, but an "intelligent" guess!

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When your opponents have made an artificial bid, double that bid to show partner you have

length and strength in that suit.