## Counsel for the Defence 88 - Quiz

Q1: Do you agree with South's bidding decisions? What else might he have done at his first turn?

Q2: Sometimes the bridge gods give you more than one decent lead, and you must choose - do you agree that the 5 
ightharpoonup is best?

Partner wins the first trick, and gives you a diamond ruff.

Trick 1 - you lead  $5 \Leftrightarrow 5-2-A-6$ Trick 2 - partner leads  $3 \Leftrightarrow 3 \Leftrightarrow -K \Leftrightarrow -2 \Leftrightarrow -4 \Leftrightarrow$ 

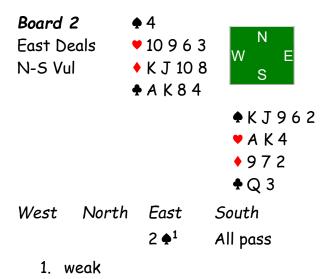
Q3: There are different defensive approaches at this point - what are they?

Q4: Which do you choose, and why, and what specifically do you lead to Trick 3?

## Post Mortem

Q5: Declarer made a blunder - how could she have played better?

Q6: What is your side's best contract were the auction to have been uncontested?



Q1: Did you consider bidding as South?

Q2: What opening leads do you consider, and which do you choose?

Say you start with A♥, receiving encouragement from partner at the first trick.

Trick 1: A : A-3-8-5 Trick 2: K : K-6-2-7 Trick 3: 4 : 4-9-Q-J

Partner now goes into the tank before fishing out the 10.

Trick 4 begins with partner leading 10.-Q.

Q3: What is the exact trump position? Q4: Which high cards can you place?

Q5: What is your general defensive plan at this point?

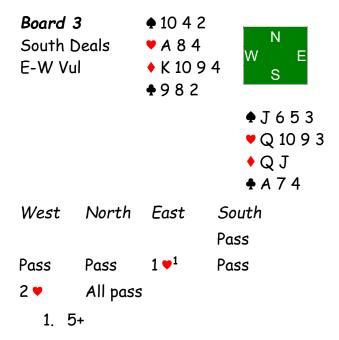
Q6: How do you continue?

## Post Mortem

Q7: How was declarer's play?

Q8: Do you agree with the opposition bidding?

Q9: How was partner's defence?



Q1: Letting the opponents buy an auction in 2-of-an-agreed-major is generally not good bridge: would you have found a way into the auction as South?

Q2: Which leads do you consider and which do you choose?

Say you go for a spade, you find two winners with partner who continues another spade declarer discarding.

Trick 1: you lead 3 **♦**: 3-2-K-9

Trick 2: partner leads A♠: A-Q-5-4

Trick 3: partner leads 7 ♠: 7 ♠-2 ♦-J♠-10♠

Q3: What continuations do you consider now and which do you choose?

Say you continue with  $Q \blacklozenge$ , declarer wins in hand, cashes dummy's trump Ace and plays another heart to her King (partner discarding).

Trick 4: you lead Q : Q-4-3-A

Trick 5: declarer leads 2 ♥: 2-3-A-6

Trick 6: dummy leads 4 ♥: 4 ♥-6 ♣-K♥-9♥

Q4: How many spades and hearts did declarer start with?, and what trumps does she now retain?

Declarer continues with a diamond to dummy's King, and plays dummy's 10.

discarding a club

Trick 7: declarer leads 6 ♦: 6-J-K-5

Trick 8: dummy leads 10 ♦: 10 ♦ - 7 ♦ - 3 ♣ - ?

Q5: You can now work out declarer's remaining shape - what is it?

Q6: What is your general defensive plan, and how specifically do you continue from this point?

## Post Mortem

Q7: Do you agree with declarer's line of play?

Q8: Do you agree with each of the other players' decisions in the auction?

Q9: How would your side have fared in a spade contract?