MODIFICATIONS TO BENJI INCORPORATING WEAK TWO IN DIAMONDS (MULTI 2♠ - BENJI)

(Developed by Tony Haworth – December 2013)

1. 2♣ - eight playing tricks in any suit

or

- strong balanced x-y points

Of

- weak 2 in diamonds (5 9 pts. 6 or 7 card suit) (if also holding a 4-card major, 5-6 pts) (may be only a 5-card suit in third position)
- 2. In response (responder should initially assume opener has the weak diamond hand)
 - 2.1 2♥, 2♠, 3♠ invitational, 6-card (good 5) suit alternative suit (~14-16 points) (-2♦ can also show an invitational hand in diamonds, which opener can pass)

(These are similar to suit responses to a benji 2♥ or 2♠).

In response opener can support, 'pass', or revert to 3♦.

With a 'strong' balanced hand opener should bid NT at lowest level.

With strong single suited, bid suit (except diamonds – bid $4 \blacklozenge$).

With a 'good' weak 2♦, opener can bid 3NT with outside controls.

- 2.2 jump bid in a suit other than diamonds -7+ card suit ~ 9 -12 pts.
- 2.3 bid 3D with poor hand and 3-card diamond suit (continuing the pre-empt).
- with ~13 points and 5/5 in the majors, bid 2♠, and over the expected 3♠, then bid 3♥.
- 2.5 2NT 16 19 pts. forcing

Responses (basically 4-card Stayman

- 3♣ weak diamonds, upper end of range, **5-card Stayman**, at least one 3-card major (or 8 tricks in clubs) (not 4-card, since opener's 2♦ will not also contain a four card major if upper end of range (8,9 points)
- 3♦ weak diamonds, minimum of range
- 3♥/♠ upper end of range, heart/spade control; or 8 tricks in hearts/spades

4NT – quantitative – looking for grand slam

- 4 ♦ strong single suited diamonds
- 2.6 2♦ others (the usual response)
- 3. Other Considerations

Over intervening bids, treat the same as when opening weak $2 \checkmark$ or $2 \spadesuit$ (i.e dbl is usually penalty)

Over 24 - dbl; – the immediate 2suit or 2NT shows lower points (i.e. 14,15, for suit and 16-17 for 2NT), and the delayed bid shows higher points.

Over 2 - dbl; -2 + is 14 + with diamonds, whereas <math>3 + is continuing the pre-empt).

Over 2 - (pass) - 2 - (bid), with the strong balanced hand (20-21), double is best played as takeout, whereas 2NT shows at least a stop in the opposition suit.

As a consequence, an opening bid of 3 shows a seven card suit with two of top three honours.

These modifications are licensed at level 4 (usual club level) – Blue Book 7C1. Under previous Regulations – Orange Book – these would not have been permitted at level 3 (the previous 'club' level).

AFH