

EIGHT IS ENOUGH TEAM GAME

A one-session Swiss Team concept called '*Eight is Enough*' is popular around the ACBL. The "rules" tend to even out the experience and strength factor among teams and therefore make a more competitive and fun event. It works this way:

All players are assigned a number 1, 2, or 3 depending on their masterpoint level:

- 1 Players with fewer than 500 masterpoints and non-life master.
- 2 Players who are life masters but fewer than 1500 masterpoints.
- 3 All players with more than 1500 masterpoints.

(Note: These masterpoint breakpoints could change depending on a particular event.)

No team can have more than '8' points for members on their team. For example, if two players are designated as '3,' both of their teammates would have to be designated a '1' to keep the total below eight. A 1 and a 3 could play with two 2s. Or four players who are all '2' could be on the same team. It is okay for a team to total less than eight, but not more.

After the teams are set with the '*Eight is Enough*' rule, the event will still be stratified by total number of masterpoints for the team.

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