Teams of four on bridgeclublive

1. Each team will have a designated captain. The team captain should familiarise themselves with all of their team’s aliases. These can be found under Members – Clubs - Olicana. The team captain is responsible for making sure that their team is seated and ready to play 5 minutes before the designated start time (currently 7.15pm). Please try and make sure everyone on your team is on time. It causes a lot of problems if members arrive late or only just in time.
2. All team members to log in to bridgeclublive and go to the teams of four room. Wait (lurking) for your team captain. By clicking on Tables and regular Refresh you can see when your team captain is seated.
3. The designated Home team captain should sit N at a new table (A) at least 15 minutes before the designated start time. The designated Away team Captain needs to go to sit N at the sister table B at least 15 minutes before the official start time . (So if you are the Away team playing another Olicana team and they are seated at say 12A you go to 12B).
4. All other team members need to sit at the same table your team captain is seated at. This is very important. Do not move from this table.
5. Each pair needs to agree a Simple Systems Disclosure (SSD). If you and your partner have played on BCL before this will appear as you have previously completed it. There is a large box to add in all of your additional conventions so do try to use this.
6. When you are all there and the 2 SSDs are completed (one per pair) the Home NS press READY (note EW do not do this until after they have been moved by the server to EW on the other table).
7. Once the Away opposition team has got all 4 team members at the sister table B their NS will press READY and both EW pairs (home and away) will miraculously transport themselves to the other table. You do not have to move yourselves, the system does this. The first 4 boards will appear to play in turn. Just bid and play as you would normally. Note unlike BBO **you** alert your partners conventional bid (as you would playing in a club).
8. After 4 boards your opponents will disappear and the other pair will appear (note any delay will be because the other table has not finished yet). Again, you do not have to move yourselves. You then complete the next four boards. Please try to play at a reasonable pace.
9. After a set of 8 boards the stanza is **over**. To play the next stanza of 8 boards both Home and Away teams must leave their tables (top of the screen) and start a new pair of tables. Please make sure all of your team members understand this. If one person stays sat at the original table it will delay things. Again, after you have left the table for the first match you repeat the process under 3 – 7 above so the designated Home team for the subsequent match sits at a NEW table A and the designated Away team at the other table B. The Home team captain must make sure the two teams are seated at sister tables so 15A and 15B for example.
10. Typically, the total of 16 boards will take around 100 minutes assuming you all move smoothly between each stanza. The second match should start at 8.10pm.
11. When you have finished **ALL** of the matches remember to **EXIT** the club. Once you have exited, go to BCL home screen, Results, Personal results and then click on Teams of Four. Your match result will appear split into an overall result, results for each round by board. All in classic IMP scoring.
12. To make the chat between the teams easier it is recommended that you reset the Chat settings. So, go to Settings (top right) click on Show chat options, click on Do not Show adverts. This will cut down extraneous chat significantly.
13. All players should familiarise themselves with the chat facility before they play teams bridge. You can chat to any player by clicking on their alias (via local club tab) and then click on Chat to x by the personal profile on the right-hand of your screen.
14. My alias is TonyW85890 if you need any help prior to the start of each Olicana Tuesday teams match.

Enjoy thanks Tony