

**DOUBLES**  
Negative  Thru \_\_\_\_\_ Penalty   
Responsive  Thru \_\_\_\_\_ Maximal   
Support  Thru \_\_\_\_\_ Rdbl   
T/O Style \_\_\_\_\_  
Other \_\_\_\_\_

**OVERCALLS**  
1-Lvl \_\_\_\_\_ to \_\_\_\_\_ Often 4 Cards   
2-Lvl \_\_\_\_\_ to \_\_\_\_\_  
Jump Overcalls: Wk  Int  Str   
Conv  \_\_\_\_\_  
Responses  
New Suit: F  NFConst  NF  Tfr   
Jump Raise: Wk  Mixed  Inv   
Cuebids \_\_\_\_\_ Support   
Other \_\_\_\_\_

**DIRECT CUEBIDS**

	Vs:	Art	Quasi	Nat	Nat
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Natural	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Other	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Describe \_\_\_\_\_

**PREEMPTS**  
3-Level Style (Seat/Vul) \_\_\_\_\_  
Resp \_\_\_\_\_  
4-Level Style \_\_\_\_\_  
Resp \_\_\_\_\_  
4♣/4♦ Tfr  Other \_\_\_\_\_

**SLAMS**  
4♣ Gerber: Directly Over NT  Over NT Seq  Non-NT Seq   
4NT: Blackwood  RKC 0314  RKC 1430   
Control Bids \_\_\_\_\_  
Vs Interference \_\_\_\_\_  
Other \_\_\_\_\_

**CARDING**

Suits	NT
<input type="checkbox"/> Standard – Attitude	<input type="checkbox"/>
<input type="checkbox"/> Standard – Count	<input type="checkbox"/>
<input type="checkbox"/> Upside Down – Attitude	<input type="checkbox"/>
<input type="checkbox"/> Upside Down – Count	<input type="checkbox"/>

Exceptions \_\_\_\_\_  
Other Carding: \_\_\_\_\_  
Smith Echo: Suits  NT  Reverse   
Trump Signals \_\_\_\_\_

**LEADS vs SUITS**

CIRCLE CARD LED (if not bold):  
Length Leads: 4<sup>th</sup>  3<sup>rd</sup>/5<sup>th</sup>  3<sup>rd</sup>/Low   
Attitude  Small from xx   
xx xxx xxxx xxxxx  
Hxx Hxxx Hxxxx

After 1<sup>st</sup> Trick \_\_\_\_\_  
Honor Leads:  
AKx (+) Varies   
KQx QJx JTx Tx  
Interior Seq:  
KJTx KT9x QT9x  
Exceptions \_\_\_\_\_

**NT OVERCALLS**  
Direct 1NT \_\_\_\_\_ to \_\_\_\_\_ Systems On   
Balance 1NT \_\_\_\_\_ to \_\_\_\_\_ Systems On   
Conv  \_\_\_\_\_  
Jump to 2NT: 2 Lowest Unbid   
Other \_\_\_\_\_

**vs 1NT OPENING**

Vs _____	Vs _____
Dbl _____	Dbl _____
2♣ _____	2♣ _____
2♦ _____	2♦ _____
2♥ _____	2♥ _____
2♠ _____	2♠ _____
2NT _____	2NT _____

Other \_\_\_\_\_

**vs TAKEOUT DBL**

New Suit F: 2 Lvl  Tfr   
Jump Shift: Wk  Inv  F  Fit   
Rdbl: 10+  Conv  \_\_\_\_\_  
2NT Over: Nat Raise Range  
♣♦   \_\_\_\_\_ to \_\_\_\_\_  
♥♠   \_\_\_\_\_ to \_\_\_\_\_  
Other \_\_\_\_\_

**vs PREEMPTS**  
2NT Overall \_\_\_\_\_  
T/O Dbl Thru \_\_\_\_\_ Penalty   
2NT Lebensohl Resp  \_\_\_\_\_  
Cuebid \_\_\_\_\_  
Jump Overcalls \_\_\_\_\_  
Other \_\_\_\_\_

**SIGNALS**

Primary Signals to:  
Declarer's Lead Partner's Lead

<input type="checkbox"/>	Attitude	<input type="checkbox"/>
<input type="checkbox"/>	Count	<input type="checkbox"/>
<input type="checkbox"/>	Suit Preference	<input type="checkbox"/>

Exceptions \_\_\_\_\_  
First Discard: Std  Upside Down   
Lavinthal  Odd/Even  Other

**LEADS vs NT**

CIRCLE CARD LED (if not bold):  
Length Leads: 4<sup>th</sup>  3<sup>rd</sup>/5<sup>th</sup>  3<sup>rd</sup>/Low   
Attitude  2<sup>nd</sup> from xxxx(+)   
xx xxx xxxx xxxxx  
Hxx Hxxx Hxxxx

After 1<sup>st</sup> Trick \_\_\_\_\_  
Honor Leads:  
AKxx (+) Varies   
KQJx KQT9 QJT9 JT9x  
Interior Seq:  
AQJx AJTx KT9x QT9x  
Exceptions \_\_\_\_\_

**OVERVIEW**  
Names \_\_\_\_\_  
General Approach \_\_\_\_\_  
Min Expected HCP when Balanced: Opening \_\_\_\_\_ Responding \_\_\_\_\_  
Forcing Open: 1♣  2♣  Other \_\_\_\_\_ 1NT Open: Str  Wk  Variable   
Bids That May Require Preparation \_\_\_\_\_

**MINORS**

1♣ Min Length: 5  4  3  NF 2  (4432 only  NF 1  NF 0  Art F   
Resp \_\_\_\_\_ Transfer Resp

1♦ Min Length: 5  4  3  Unbal  NF 2  NF 1  NF 0  Art F   
Resp \_\_\_\_\_ Same as over 1♣

1♦ \_\_\_\_\_ Bypass 5+  Raises Single: NF  Inv+  GF   
1NT \_\_\_\_\_ to \_\_\_\_\_ Jump: Wk  Mixed  Inv   
2NT \_\_\_\_\_ to \_\_\_\_\_ After Overcall: Wk  Mixed  Inv

**MAJORS**

1♥/♠ Art Raises: 2NT  3NT  Splinter   
1<sup>st</sup>/2<sup>nd</sup> Length: 4  5   
3<sup>rd</sup>/4<sup>th</sup> Length: 4  5   
1NT: F  Semi-F  Bypass ♠   
Drury: 2♣  2♦  In Comp   
Jump Raise: Wk  Mixed  Inv   
After Overcall: Wk  Mixed  Inv   
Other \_\_\_\_\_

**NOTRUMP**

1NT \_\_\_\_\_ to \_\_\_\_\_ (Seat/Vul \_\_\_\_\_) 1NT \_\_\_\_\_ to \_\_\_\_\_ (Same Resp: Y  N   
5-Card Major  Sys On vs \_\_\_\_\_ 3♣ \_\_\_\_\_  
2♣: Stayman  Puppet  Other  3♦ \_\_\_\_\_  
2♦: Nat  Tfr  Other \_\_\_\_\_ 3♥ \_\_\_\_\_  
2♥: Nat  Tfr  Other \_\_\_\_\_ 3♠ \_\_\_\_\_  
2♠: Nat  Tfr  Other \_\_\_\_\_ Other \_\_\_\_\_  
2NT: Nat  Tfr  Other \_\_\_\_\_  
Smolen  Tfr: 4♣  4♦  4♥   
Dbl: Neg  \_\_\_\_\_ Pen  Other \_\_\_\_\_ Lebensohl : \_\_\_\_\_

2NT \_\_\_\_\_ to \_\_\_\_\_ Puppet  3♠   
Conv  \_\_\_\_\_ Tfr: 3Lvl  4Lvl  Neg Dbl  Other \_\_\_\_\_

3NT \_\_\_\_\_ to \_\_\_\_\_ One Suit

2♣ \_\_\_\_\_ to \_\_\_\_\_ 2♦ Neg  Waiting   
Very Str  Str  Nat  Conv  \_\_\_\_\_ Steps  \_\_\_\_\_ 2♥ Neg   
Other \_\_\_\_\_

**2 LEVEL**

2♦ \_\_\_\_\_ to \_\_\_\_\_ New Suit NF   
Wk  Int  Str  Conv  Rebids over 2NT: \_\_\_\_\_ Other \_\_\_\_\_

2♥ \_\_\_\_\_ to \_\_\_\_\_ New Suit NF   
Wk  Int  Str  2 Suits  Rebids over 2NT: \_\_\_\_\_ Other \_\_\_\_\_

2♠ \_\_\_\_\_ to \_\_\_\_\_ New Suit NF   
Wk  Int  Str  2 Suits  Rebids over 2NT: \_\_\_\_\_ Other \_\_\_\_\_

**OTHER**

Jump Shift Resp \_\_\_\_\_  
Vs (Very)Str Open \_\_\_\_\_ NMF  2Way NMF  XYZ  4<sup>th</sup>SF: 1Rnd  GF