

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	12*-19	<input type="checkbox"/>	4	For choice of opening - note 2 * Light openings possible – note 3 For opener's NT rebids – note 4	1NT response = 6-9 2NT response = 10-12 Limit raises	
1♦	12*-19	<input type="checkbox"/>	4			
1♥	12*-19	<input type="checkbox"/>	4			
1♠	12*-19	<input type="checkbox"/>	4			
3 bids	6-10	<input type="checkbox"/>	7	Pre-emptive		
4 bids	6-10	<input type="checkbox"/>	8	Pre-emptive		
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING		SPECIAL RESPONSES		Notes
Simple overcall		wide range, from 8+ at 1-level				
Jump overcall		Weak 5-10, 6+-card suit				
Cue bid						
1NT	Direct: Protective	16-18 11-14 note 5	As for 1NT opening			
2NT	Direct: Protective	20-22 balanced 20-22 balanced	As for 2NT opening			
OPPONENTS OPEN WITH		DEFENSIVE METHODS		SPECIAL RESPONSES		Notes
Strong 1♣		Not played				
Short 1♣/1♦		Not played				
Weak 1NT		Double = penalties; suits natural				
Strong 1NT		Not played				
Weak 2		Double = take out				
Weak 3		Double = take out				
4 bids		Double = take out				
Multi 2♦		Not played				
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
4NT = Standard Blackwood		5♣ = 0 or 4 aces; 5♦ = 1				
(not Keycard or quantitative)		5♥ = 2 aces; 5♠ = 3 aces				
5NT = asking for number of Kings		6♣ = 0; 6♦ = 1; 6♥ = 2; 6♠ = 4 kings				

COMPETITIVE AUCTIONS			
Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply	2♠		
Special meaning of bids			
Exceptions / other agreements			
Agreements after opponents double for takeout			
Redouble 9+ HCP	New suit	forcing	Jump in new suit game forcing
Jump raise pre-emptive	2NT	Good raise	Other
Other agreements concerning doubles and redoubles			

OTHER CONVENTIONS			
Fourth Suit Forcing: A bid in the fourth suit is artificial, showing no particular holding in that suit but requesting partner to describe his/her hand further.			
After 1♣ - 1♦ - 1♥, 1♠ is natural and 2♠ is 'fourth suit forcing'.			

SUPPLEMENTARY DETAILS			
1 Responses to 2NT enquiry over weak 2s (Ogust),			
3♣ / 3♦ = Minimum hand & (3♣) <2 top honours [AKQ] / (3♦) 2 top honours			
3♥ / 3♠ = Maximum hand & (3♥) <2 top honours / (3♠) 2 top honours. 3NT = 3 tops			
2 Balanced hands not 12 to 14. With four hearts and four spades open 1♥, Otherwise open the longest suit or the higher ranking of 2 4-card suits.			
Unbalanced hands: always open the longest suit. With 2 5-card or longer suits always open the higher ranking. Consider Rule of 20 for light openings.			
4441 hands: singleton ♣ open 1♥; singleton ♦ open 1♣; singleton ♥ or ♠ open 1♦			
3 Rule of 20 : If HCP + length of 2 longest suits is 20+ consider opening with 10 HCP Rule of 19 may be used in 3rd and 4th seat.			
4 NT rebids: After 1 level response 1NT = 15-16; 2NT = 17-18; 3NT = 19			
5 Protective 1NT overcall: After an opening bid and 2 passes, 1NT shows 11-14. With more points, double first and rebid NT over partner's response.			

