### Taking Out the Takeout Double

#### Consider These Two Auctions

West Partner East You
---- 1 ♦ pass 1 ♥

West Partner East You 1 ♦ double pass 1 ♥

### How are They Different?

- For the first auction
  - 1 ♥ is voluntary. You could have passed.
  - Your hand shows 6 to unlimited value.
  - After your 1 ♥, your partner is forced to bid again.
- For the second auction
  - Your 1 ♥ was forced. You could not have passed.
  - Your hand has limited it's values. (0-8 points)
  - Partner is not forced to bid again.
  - If you have more than 8 points, you must make a bid that shows your values, to allow partner to make the right bid.

### With a Minimum (0-8 points)

north east south west 1 ♣ dble pass ??

- **★** K 10 4 2
- **9** 3 2
- ♦ K 10 7 5
- **♣** 4 3

- Choose your longest suit at the minimum available level.
- With suits of equal length, choose a major suit, if possible.
- 1 ♠ is correct with this hand.

### With a Minimum (0-8 points)

north east south west 1 ◆ dble pass ??

- **♦** J 4 2
- **9** 3 2
- 108753
- **♣** 8 4

- Choose your longest suit at the minimum available level.
- When your longest suit is the suit the opponents have bid, you may have to bid a 3-card suit.
- 1 ♠ is correct with this hand.
- Try not to look like you are in pain.

## With More Than 8 Points, You Must Let Partner Know.

north east south west 1 → dble pass ??

- **♦** K 4 2
- **♥** K Q 3 2
- **♦**85
- ♣ Q 8 4 3

- With 9-12 points, choose your longest suit by jumping a level.
- Here you have 10 points. You must bid 2
  .
- Always prefer a major suit to a minor suit, when you have equal length.

## With More Than 8 Points, You Must Let Partner Know.

north east south west 1 ◆ dble pass ??

- **▲** J 9 7 4 2
- **♥** A K 2
- **8**
- ♣ J 10 4 3

- With 9-12 points choose your longest suit by jumping a level.
- Here you have 9 points.
   You must jump to 2 ♠.
- You do not promise a 5 card suit.
- You would make the same bid with 4 spades.

## With More Than 8 Points, You Must Let Partner Know.

- north east south west 1 ★ dble pass ??
- **↑** 7 4 2
- **Y** A K 2
- **♦**85
- ♣ A 10 5 4 3

- With 9-12 points choose your longest suit by jumping a level.
- Here you have 11 points you must jump to 3 ♣.
- You do not promise a 5 card suit.

#### You Must Use a Bit of Judgment

north east south west 1 ★ dble pass ??

- ◆ 9 7 4 2
- **♥** Q 2
- ♦ Q J 8
- ♣ K J 4 3

- Here you have a really bad nine points.
- No aces and lots of quacks.
- Don't be a total slave to point count.
- The best bid here is 2 ♣, rather than a jump to the 3 level.

#### You Must Use a Bit of Judgment

north east south west 1 ♣ dble pass ??

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♠ A 10 9 6 4
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- ♥ J 10 9 2
- ♦ A J 10
- **♣** 3

- This hand has only 10 points.
- But a singleton, 2 quick tricks, and good middle cards.
- It is clearly worth more than 10 points.
- A simple jump to two spades would be an under bid.
- Make a double jump to 3 ♠.

# When You Have 13+ Points, You Must Get the Partnership to Game

- north east south west 1 → dble pass ??
- **♠** A Q 10 6
- **♥** KJ2
- **♦** 10 5
- ♣ A 8 6 3

- Jump to 4 ♠.
- With 14 points, your side is in the game range.
- You know it, partner doesn't.
- Don't give partner a chance to pass short of game.

# When You Have 13+ Points, You Must Get the Partnership to Game

north east south west 1 ◆ dble pass ??

- **♦** A 6
- KQJ972
- 10765
- **♣** 3

- Only 10 points, but 4 ♥
   should be close to a lay
   down.
- If you bid 3 ♥, you may find yourself in a partscore making lots of over tricks.

### When You are 4-4 in the Major Suits, Let Partner Choose.

north east south west 1 ♦ dble pass ??

- **★** A 8 7 6
- **∀** K J 7 2
- ♦ A 5
- ♣ Q 10 3

- Cue bid 2 ♦.
- Let partner choose a major suit.
- You don't have a preference, but partner might have a preference.

#### Taking Out The Double to No Trump

- When partner doubles, it shows a clear preference toward a suit contract.
- Nevertheless, with some holdings, no trump may be your best contract.
- How many points do you need to bid no trump?
- Larry Cohen suggests the following ranges, with of course a stopper in the opponent's suit.
  - With 6-10 points bid 1nt.
  - With 11-12 points bid 2nt.
  - With 13+ points bid 3nt.

## Taking Out Partner's Double to No Trump

- north east south west 1 ♦ dble pass ??
- **★** J 7 6
- **Y** 10 2
- ♦ KJ98
- ♣ A 7 5 3

- 10 points and diamonds well stopped, 1 nt is more descriptive than bidding 2 ♣.
- Your hand is not quite good enough to pass for penalty.

## Taking Out Partner's Double to No Trump

north east south west 1 ♦ dble pass ??

- **★** 10 6 3
- **♥** Q 2
- ♦ K Q 10
- **♣** A Q J 5 3

- With 14 points, you want to be in game.
- 3 nt seems like a better game than 5 clubs.
- Bid 3nt.

## You Should Prefer A Major Suit When it is Available

north east south west 1 ◆ dble pass ??

- **★** K J10 6
- **Y** 2
- ♦ A Q 10 9
- ♣ A Q 7 4

- With 14 points and diamonds well stopped, you could bid 3nt.
- However, you have a major suit fit.
- Bid 4 ♠.

### **Summary Chart**

After Partner's direct T.O. Double		Explanation
•	Pass	Seldom a good idea, but maybe with 5 strong cards in the opponent's suit.
•	Non-jump in a suit	0-8 points, with 4+ cards. Rarely with 3 cards.
•	Single jump in a suit	9-12 points, with 4+ cards.
•	Jump to game	Opening bid strength. 4+ cards in a major suit. 5+ cards in a minor suit.
•	Cue bid	Opening bid count. Usually 4-4 in the major suits.
•	1 no trump	6-10 points. Opponent's suit stopped. Usually denies 4 cards in an unbid major suit.
•	2 no trump cards	11-12 points. Opponent's suit stopped. Usually denies 4 in an unbid major suit.
•	3nt	13+ points. Opponent's suit stopped. Usually denies 4 cards in an unbid major suit.

### Final Thought

- The takeout double is a cooperative bid.
- You and your partner each have a responsibility to find the best contract.
- With a few exceptions, after a takeout double, the advancer is in charge and responsible to get the partnership to the best contract.
- Point count is important, but don't be afraid to use judgment.