# Common Sense Bidding

Common sense is a flower that doesn't grow in everyone's garden.

#### ♠ A 9 ♥ K 9 7 3 2 ♦ A Q 9 7 ♣ J 10

```
North East South West

1 → pass 1 ♥ pass

1 ♠ pass ??
```

- 2 Fourth suit forcing. The 4<sup>th</sup> suit is often an artificial bid but is forcing to game.
- You might bid 3 ♦, but that would be invitational, not forcing. Partner might pass.
- If you bid  $2 \clubsuit$ , then  $3 \diamondsuit$ , partner is forced to game.

# **A** 9 **V** K 9 7 3 2 **A** Q 9 7 **A** J 10

```
North East South West
---- 1 ♥ pass
2 ♠ pass ??
```

- 2 ★ is a weak jump-shift. Partner has from 4 to 7 or 8 points.
- Your bid is pass.

## ♠ A 9 ♥ K 9 7 3 2 ♦ A Q 9 7 ♣ J 10

North East South West
---- 1 ♠ ??

- Pass is an option, but playing matchpoints, a double is a reasonable bid.
- If partner bids clubs, you'll have to pass and hope she has a 5-card suit.
- 2 ♥ is a dangerous overcall with such a weak suit.

# **A** 9 **V** K 9 7 3 2 **A** Q 9 7 **A** J 10

```
North East South West

1 ♣ pass 1 ♥ pass

2nt Pass ??
```

- 3 ♦ NMF. .
- You are headed for a slam, but you need to decide if it will be hearts or no trump.

#### ♠ A 9 ♥ K 9 7 3 2 ♦ A Q 9 7 ♣ J 10

North	East	South	West
			1 🏚
Pass	2 🍁	??	

- Pass. .
- With an opening bid on your left and a 2-level response on your right and your 14 points, partner is dead busted.
- It is unlikely that partner will have more than three points.

# **New Hands**

#### ◆ 9 ♥ A Q J 10 7 5 2 ◆ 7 6 2 ♣ 7 2

```
North East South West
--- 3 ♥ Dble
pass 4 ♠ ??
```

- Pass is your bid.
- It is tempting to bid  $5 \checkmark$  when it looks like they are cold for  $4 \spadesuit$ .
- Your partner knows your hand.
- If a sacrifice is right, it is partner's decision.

#### ♦ 9 ♥ Q 10 9 6 4 ♦ J 9 8 6 2 ♣ 4 2

North East South West 1 ♥ pass ??

- 4 ♥ is your bid
- The main purpose is to keep the opponents out of the bidding.
- With this distribution, your partner might just make the contract.

#### **AK94** ♥ Q 1095 ♦ 2 ♣ AKJ2

North East South West
---- 1 ♣ pass
1 ♥ pass ??

- 4 ♥ is your bid
- Partner may have only 6 points, but your hand counts 20 points as dummy in support of hearts.

#### ♠ 4 ♥ A K 7 3 2 ♦ A Q 2 ♣ K10 5 4

North	East	South	West
1 🍁	pass	<b>1 ♥</b>	pass
<b>4 ♥</b>	pass	??	

- 4 nt. is your bid
- Partner's response to your 1 ♥ response shows 19 or 20 points.
- You want to learn if your side has the controls to bid 7 or must you stop at 6.

### ♠ Q 4 ♥ Q 7 2 ♦ A 9 7 2 ♣ A 10 5 4

North	East	South	West
		<b>1</b> ♦	pass
1 🏚	pass	1nt	Pass
2 🍁	pass	??	

- 2 . Partner's club bid is NMF, asking if you have 3 spades.
- Since you do not have 3 spades and your hand is a minimum opening bid. 2 ♥ is the conventional response.

#### ♠ J ♥ K Q 7 2 ♦ A Q 7 2 ♣ A J10 4

North	East	South	West
		<b>1</b> ♦	pass
1 🏚	pass	1nt	Pass
2 ♣	pass	??	

- 2 nt. Partner's club bid is NMF, asking if you have 3 spades.
- Since you do not have 3 spades, but you do have extra values, 2nt is the conventional response.

#### ♠ 3 ♥ K Q J 8 7 2 ♦ K 10 7 2 ♣ K10

```
North East South West
---- 1 ♥ pass
1 ♠ pass ??
```

- 2 ♥. You have a strong, 6-card heart suit and a weak side suit.
- It is best to rebid your 6-card suit.

#### **★** 3 **∀** K 10 8 7 5 2 **♦** A K J 2 **♣** Q10

```
        North
        East
        South
        West

        ----
        1 ♥ pass
        pass

        1 ♠ pass
        ??
```

- 2 ♦ . You have a weak 6-card suit and a strong side suit.
- It is best to show the side suit.

#### ♠ 9 3 ♥ Q10 8 7 ♦ J 8 7 ♣Q J 7 4

North	East	South	West
<b>1 ♦</b>	pass	<b>1 ♥</b>	pass
2 🖈	pass	??	

- 3 nt. Partner's jump shift is absolutely game forcing. .
- Since you are in a game-forcing auction, you can use fast arrival to show no interest in anything beyond game.

#### **★** 3 **∀** A10 8 7 **♦** A 10 9 8 7 **♣** A 10 9

```
North East South West

1 → pass 1 ♥ pass

2 ♠ pass ??
```

- 3 •. Partner's jump shift is absolutely game forcing.
- Since you are in a game-forcing auction, you can show your diamond fit with partner to encourage slam exploration.

#### ★ K10 9 8 3 ♥ K 7 ♦ A 10 7 ♣ K10 9

```
        North
        East
        South
        West

        ----
        1 ♠
        pass

        2 ♦
        pass
        ??
```

- 2nt. If you play 2/1, you're in a game forcing auction. If you play S.A., partner has 11+ points.
- In either case 2nt is your correct bid.
- Note the middle cards, good for no trump. .

#### ★ K 8 6 5 3 ♥ 7 ♦ A 10 7 ♣ K 9 7 2

```
North East South West
---- 1 ♠ pass
2 ♦ pass ??
```

- 3 If you play 2/1, you're in a game forcing auction, but here your hand is not well suited for no trump.. .
- You may still end up in no trump, but you should show your fit with partner's diamonds and let partner decide. . . .

#### **♦** J 8 6 3 ♥ 7 5 ♦ K J 9 4 ♣ A 5 2

North	East	South	West
1 <b>4</b>	pas	2 🖈	pass
<b>3</b> ♦	pass	??	

- 4 ★. Partner's diamond bid is a help-suit game try. You have help in diamonds,
- You have a max for your spade raise and help in the diamond suit. Bid the game.