| OTHER OPENING BIDS |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | HCP | $\begin{aligned} & \text { see } \\ & \text { Note } \end{aligned}$ | $\begin{aligned} & \text { Min } \\ & \text { length } \end{aligned}$ | CONVENTIONAL MEANING | SPECIAL RESPONSES | Notes |
| 1* |  | $\square$ | 2 |  | Weak jumps |  |
| 1. |  | $\square$ | 4 |  | splinters |  |
| $1 \vee$ |  | $\square$ | 5 |  | 2 nt game force |  |
| 1^ |  | $\square$ | 5 |  |  |  |
| 3 bids |  | $\square$ |  |  |  |  |
| 4 bids |  | $\square$ |  | To play |  |  |
| *(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details). |  |  |  |  |  |  |
| DEFENSIVE METHODS AFTER OPPONENTS OPEN |  |  |  |  |  |  |
| OPPONENTS OPEN A NATURAL ONE OF A SUIT |  |  |  | CONVENTIONAL MEANING | SPECIAL RESPONSES | Notes |
| Simple overcall |  |  | NATURAL |  |  |  |
| Jump overcall |  |  | Weak |  |  |  |
| Cue bid |  |  | michaels |  |  |  |
|  | Direct: Protective |  | 15/17 | 11/14 | Systems on |  |
|  | Direct: <br> Protective |  | Lower suits |  |  |  |
| OPPONENTS OPEN WITH |  |  | DEFENSIVE METHODS |  | SPECIAL RESPONSES | Notes |
| Strong 1* |  |  | Dbl majors,nt minors, |  |  |  |
| Short 1*/1* |  |  |  |  |  |  |
| Weak 1NT |  |  | Asptro 2c =h+other 2NT asks for 5cd |  |  |  |
| Strong 1NT |  |  | Asptro 2D =sp + other suit |  |  |  |
| Weak 2 |  |  | Dbl \& lebenshol |  |  |  |
| Weak 3 |  |  | Dbl take out |  |  |  |
| 4 bids |  |  |  |  |  |  |
| Multi 2* |  |  | Dbl \& lebenshol |  |  |  |
| SLAM CONVENTIONS |  |  |  |  |  |  |
| Name |  |  | Meaning of Responses |  | Action over interference |  |
| Roman key card |  |  | $0 / 3,1 / 4,2$ no queen, 2 with q Dopi, |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
| $\square$ |  |  |  |  |  |  |

COMPETITIVE AUCTIONS
Agreements after opening of one of a suit and overcall by opponents

| Level to which negative doubles apply |  |  | 3 spade |  |
| :---: | :---: | :---: | :---: | :---: |
| Special meaning of bids |  |  |  |  |
| Exceptions / other agreements |  |  |  |  |
| Agreements after opponents double for takeout |  |  |  |  |
| Redouble | 8+ | New suit | force | Jump in new suit weak |
| Jump raise | 8/9 | 2NT | Good raise | Other |

Other agreements concerning doubles and redoubles

## OTHER CONVENTIONS

3nt opener = solid minor

Ogust 2NT over a weak 2H/S
3C=weak 3D = good suit, 3H= good points, 3NT solid suit
Responses over 1H/S, 2NT 4 card suit raise 12+points
$3 C=3$ card suit inv $3 \mathrm{D}=4$ card suit inv
Trash multi opening 2D is 3-7 points with a 5/6 card major, always 6 when V Or 21/22 balanced

## SUPPLEMENTARY DETAILS

(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).

Weak jumps over partners one of a suit opener. 6 card suit less then 6 points
defence to 1NT doubled:-
With a 5 + suit redouble and pard bids 3 clubs which is then converted to The relevant suit, Bid of a suit shows 2 touching suits, pass asks pard to
Redouble then bid of a suit shows none touching suits


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| :---: |
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GENERAL DESCRIPTION OF BIDDING METHODS
REVERSE BENJI, 5 CARD MAJORS

