

Head of the Class Competitions

School Rules

Participating Unit 124 clubs will host competitions that award BB\$ to Unit 124 players who have played in Unit 124 Open Virtual Club games during September and October. The goal is to encourage to Unit 124 members to play in Unit 124 Virtual Club games.

Contents of this document may be changed at the sole discretion of participating sanction holders without prior notice. Additionally, sanction holders reserve the right to cancel these competitions without advance notice.

CBA, NKBC, & Queen City bridge clubs comprise the list of participating clubs.

BB\$ awards will be made solely at the discretion of participating sanction holders in compliance with this document. BB\$ awards will be transferred directly into a Unit 124 player's BBO account. There are no cash awards or cash equivalents.

There is no cost to players to participate in these competitions. All that is required is that a player is a member of Unit 124 and has played in at least one Virtual Club game during the month. Entry and consequent awards, if any, are automatic.

The following rules determine the competition winners and their BB\$ awards:

1. Only members of Unit 124 are eligible for the competitions and any BB\$ awards. For example, if a game has a pair of substitutes who finish 1st in A, the substitutes are removed from consideration, and the second highest pair will receive 1st in A credits.
2. There are three competitions each month; one in stratification A, one in B, and one in C.
3. A player wins credits for these competitions by finishing 1st or 2nd in a stratification.
4. A player may win any or all three competitions. A player may have won credits in all three competitions, but the credits may not be combined or transferred between competitions.
5. The players with the highest number of credits at the end of the competition are first. The players with the second highest number of credits are second. The same for third place. There are BB\$ awards for 1st, 2nd, and 3rd in each of the three competitions; nine total awards each month.
6. End-of-the-month awards are: 30 BB\$ for 1st, 20 BB\$ for 2nd, and 10 BB\$ for 3rd in each of the three competitions. At least 180 BB\$ will be awarded each month. The total award amount could be higher if there are ties.
7. If there is a tie for a BB\$ award, the total of the award BB\$ for as many places downward as there are tied players is divided by the number of tied winners and rounded up to the nearest BB\$. For example, if there are 4 players tied for 2nd in a strat, the awards for 2nd and 3rd in that strat are summed and the 30 BB\$ award is divided by 2 players coming to 7.5 BB\$ rounded up to 8 BB\$ for all tied players.
8. If two players tie for first, they consume the awards for first and second. The next player would be eligible for the third place award. If three players tie for first, they consume the awards for first, second, and third.
9. A player wins credits in this competition even if ACBL has not awarded them any master points for the game.

10. A first place finish in an Open ACBL Unit 124 Virtual Club game in any stratification credits a player with 2 credits towards the equivalent competition. For example, a player finishing first in A receives 2 credits for the monthly A competition.
11. A second place finish in an open ACBL Unit 124 Virtual Club game in any stratification credits a player with 1 credit towards the equivalent competition.
12. A player receives full credit for their placement finish regardless of how many pairs are tied for the placement. For example, if two pairs tie for 1st in B, both pairs will receive 2 credits for their finish.
13. A player must complete at least half of the boards in a game to receive credits for a game.
14. A player gets credits for all stratifications in which they compete. For example, a player finishing 2nd in A, 1st in B, and 1st in C receives 1 credit in the A competition, and 2 credits each in the B and C competitions.
15. If the game is not stratified, the top four Unit 124 pairs receive respectively 1st in A, 2nd in A, 1st in B, 2nd in B.
16. There are no C credits awarded in a non-stratified game. These are usually smaller games.
17. In a non-stratified game, if there is a tie for 1st, both pairs receive 1st place in A credits. 3rd place will receive credits for 1st in B, and 4th 2nd in B.
18. In a non-stratified game, if there is a tie for 2nd, both pairs receive credit for 2nd in A and credits for 1st in B. The 4th pair receives credit for 2nd in B.
19. In a non-stratified game, if there is a tie for 3rd, both pairs receive 1st place in B credits.
20. In a non-stratified game, if there is a tie for 4th, all tied pairs receive 2nd place in B credit. This means that more than four pairs will receive credits; 1st in A, 2nd in A, 1st in B, and 2 or more pairs receiving 2nd in B.

Each competition runs for a calendar month, the first of the month through the last day of the month. Credits from Open Unit 124 Virtual Club games from all participating clubs are combined in these competitions. Special ACBL games (such as Silver Linings, Club Championships, etc.) are excluded from these competitions.

During the month, month-to-date partial results will be displayed on the CBA & NKBC websites. When the month ends, a final list of Award winner's names and the amount of their awards will also be posted on the CBA & NKBC websites. BB\$ will be transferred to player's BBO accounts by the 5th of the following month.

A new competition begins for the games on the first day of the following month.