

Preferred Table Movements

Considerations when selecting a movement

Movements

Mitchell and Howell

- * In a Mitchell, NS pairs are stationary while EW pairs move from table to table
- * In a Mitchell, NS pairs play EW pairs, but compete with NS, for EW it's reversed, there are two winners
- * In a Howell, most pairs move, while only one (maybe two or three) are stationary
- * In a Howell, pairs switch from NS to EW and (nearly) everyone plays everyone else, there is one winner

Movements

Mitchell versus Howell

- * Goal: accommodate your players, Maximize opponents & boards played, Consider mobility, fairness, master points
- * A Mitchell has more stationary pairs
- * Use a Mitchell for larger groups (9+ tables, but as few as 3)
- * A Howell awards more master points, all pairs play each other, may avoid a 4-board sit out, no field balancing needed
- * A Howell for smaller groups (3 to 8 tables)

Movements

2.5 To 5.5 Tables

- * Use a Howell movement
- * If you need one extra stationary, consider moving the table to them
- * If you have exactly 5 tables, and have 3+ stationary pairs, a Mitchell (5x5) is OK.
- * 1 stationary for 3, 4, & 5 table Howells
- * 3 stationary for 6 table Howell

Movements

6 To 7.5 Tables

- * Prefer a Howell
 - 3 stationary for 6 & 8 table Howells
 - 1 stationary for 7 table Howell
- * With a half table, a Howell avoids the Mitchell 4-board sit out
- * Use H8 Rover for 7.5 tables with 4+ stationary pairs.
- * Players do not like 2-board movements, Extra movement takes more time, BUT, it MAY be better bridge

Movements

8 Tables

- * Good choices: Criss-Cross Mitchell (8x3), or Bye-Stand/Relay Mitchell (8x3), Both are perfect movements
- * Howell (1 3x2): miss 3 pairs, play all boards
One winner: good for championships
- * Skip Mitchell (7x4): miss 1 pair & 4 brds 😞
- * Criss-Cross is complicated (for you)
- * Howell & Bye-Stand/Relay are easy
Seat fastest pairs at relay tables (1 & 8)

Movements

8.5 To 10 Tables

- * 8.5 To 9: Mitchell (9x3), Perfect!,
Sit out can be either direction (your choice)
- * 9.5: Bump (Rover) Mitchell,
Print guide cards for EW6&9 and NS10,
NS sit out, boards on only 9 tables!
- * 10: Skip Mitchell, everyone misses one
board set and one pair, not too bad

Movements

10.5 To 12 Tables

- * 10.5 To 11: Mitchell, 9x3, 😞
Players miss 2 pairs AND 2 board sets,
Sit out can be either way
- * 11.5 To 12: Skip Mitchell, 9x3, 😞
Everyone misses 3 pairs and 3 board sets,
Sit out can be either way
- * Consider a Web movement!
Requires 2 duplicated sets of boards,
Everyone plays all boards

Movements

12.5 To 13 Tables

- * 12.5 To 13: Mitchell (13x2), Perfect!
Sit out can be either direction (your choice)

Movements

10.5 To 11 (Odd) Web

- * 2 sets of boards, 27 in play, 9x3, Players move normally
- * Tables 1-9: standard Mitchell, use set 1, Boards on table 1 go to table 9
- * Tables 10 & 11 use set 2
- * Table 10 normal order: 1-3, 4-6, etc.
- * Table 11 reverse order: 25-27, 22-24, etc.
- * Round 5: Tables 10 & 11 relay 13-15
- * Sit out pair: NS10, NS11, EW6, or EW7

Movements

1 1.5 To 12 (Even) Web

- * 2 sets of boards, 27 in play, 9x3, Players move normally
- * Tables 1-6: standard Mitchell, use set 1, Boards on table 1 feed bye-stand for 6
- * Tables 7-12: use set 2 in reverse order Boards on table 7 feed bye-stand for 12
- * Table 12: 25-27, Table 11: 1-3, Table 10: 4-6, Table 9: 7-9, Table 8: 10-12, Table 7: 13-15
- * Sit out can be either way (your choice)

Movements

14.5 To 15 (Odd) Web

- * 2 sets of boards, 26 in play, 13x2, Players move normally
- * Tables 1-13: standard Mitchell, use set 1, Boards on table 1 go to table 13
- * Tables 14 & 15 use set 2
- * Table 14 normal order: 1-2, 3-4, etc.
- * Table 15 reverse order: 25-26, 23-24, etc.
- * Round 7: Tables 14 & 15 relay 13-14
- * Sit out pair: NS14, NS15, EW8, or EW9

Movements

15.5 To 16 (Even) Web

- * 2 sets of boards, 26 in play, 13x2,
Players move normally
- * Tables 1-8: standard Mitchell, use set 1,
Boards on table 1 feed bye-stand for 8
- * Tables 9-16: use set 2 in reverse order
Boards on table 9 feed bye-stand for 16
- * 16: 25-26, 15: 1-2, 14: 3-4, 13: 5-6,
12: 7-8, 11: 9-10, 10: 11-12, 9: 13-14
- * Sit out can be either way (your choice)