

# Home Run Derby Competition

## Derby Rules

Participating Unit 124 clubs will host a competition that awards BB\$ to Unit 124 players who have played in Unit 124 Limited Virtual Club games during September and October. The goal is to encourage to Unit 124 members to play in Unit 124 Virtual Club games.

Contents of this document may be changed at the sole discretion of participating sanction holders without prior notice. Additionally, sanction holders reserve the right to cancel these competitions without advance notice.

CBA, NKBC, & Queen City bridge clubs comprise the list of participating clubs.

BB\$ awards will be made solely at the discretion of participating sanction holders in compliance with this document. BB\$ awards will be transferred directly into a Unit 124 player's BBO account. There are no cash awards or cash equivalents.

There is no cost to players to participate in these competitions. All that is required is that a player is a member of Unit 124 and has played in at least one Virtual Club game during the month. Entry and consequent awards, if any, are automatic.

The following rules determine the competition winners and their BB\$ awards:

1. Only members of Unit 124 are eligible for the competition and any BB\$ awards. For example, if a game has a pair of substitutes who finish 1st, the substitutes are removed from consideration, and the second highest pair will receive 1st credits.
2. A player wins credits for this competition by finishing in the top four places of a limited Virtual Club game.
3. The players with the highest number of credits at the end of the competition are first, the players with the second highest number of credits are second, etc. There are BB\$ awards for top six players each month.
4. End-of-the-month awards are: 24 BB\$ for 1st, 21 BB\$ for 2nd, 18 BB\$ for 3rd, 12 BB\$ for 4th, 9 BB\$ for 5th, and 6 BB\$ for 6th place. At least 90 BB\$ will be awarded each month. The total award amount could be higher if there are ties.
5. If there is a tie for a BB\$ award, the total of the award BB\$ for as many places downward as there are tied players is divided by the number of tied players and rounded up to the nearest BB\$. For example, if there are 2 players tied for 2nd, the awards for 2nd and 3rd are summed and the 39 BB\$ award is divided by 2 players coming to 19.5 BB\$ rounded up to 20 BB\$ for both players.
6. If two players tie for first, they consume the awards for first and second. The next player would be eligible for the third place award. If three players tie for first, they consume the awards for first, second, and third.
7. A player wins credits in this competition even if ACBL has not awarded them any master points for the game.
8. A first, second, third, or fourth place finish in a Limited ACBL Unit 124 Virtual Club game credits a player with one credit towards the end of the month awards.
9. A player must complete at least half of the boards in a game to receive credits for a game.

10. In the game, if there is a tie for 4th, all tied pairs receive credit. This means that more than four pairs will receive credits.

This competition runs for a calendar month, the first of the month through the last day of the month. Credits from Limited Unit 124 Virtual Club games from all participating clubs are combined in this competition. Special ACBL games (such as Silver Linings, Club Championships, etc.) are excluded from this competition.

During the month, month-to-date partial results will be displayed on the CBA & NKBC websites. When the month ends, a final list of Award winner's names and the amount of their awards will also be posted on the CBA & NKBC websites. BB\$ will be transferred to player's BBO accounts by the 5th of the following month.

A new competition begins for the games on the first day of the following month.