

MAJOR SUIT COMPETITIVE BIDDING

Dealing with the pesky interference

System Developed by Ron Beall

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- Not a precision system, per se
- More effective for 2 over 1 /SA systems
- Major Suit raises defined in ACBL Bridge Bulletin(Jul-Oct 2007)
- 2-level interference competitive system defined in Bridge World in 2009



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Author Enhanced Precision 4th Edition

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How different is it?

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- Do you use Jacoby 2NT?
- Do you use limit raise cue bids?
- Do you use some flavor of Bergen Raises?
- Do you use Beall's major suit response system?

Simple Guide

(suit level interference or double)

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1 Level Interference

2 Level Interference

*3 Card
Support*

*4 Card
Support*

Show another suit (may or may not deny support) via transfer

Simple Guide

(suit level interference or double)

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1 Level Interference

2 Level Interference

**3 Card
Support**

**4 Card
Support**

Use current bids
--2NT
--Bergen (Rev Bergen*)
--**Beall**

Show another suit (may or may not deny support) via transfer

1-Level Interference (3 card support)

1H-(1S)/1H-(x)/1H-(1NT)/1S-(x)/1S(1NT)

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- 1M>2M = Direct raise 5-7 SP
 - ▣ e.g. 1H-(1S)-2H/1S(x)-2S ...
- 1M>2M-1 = Transfer raise 8-9 SP or 12+ SP asks partner to bid 2M
 - ▣ e.g. 1H-(1S)-2D is a transfer to hearts showing 8-9 SP
 - ▣ e.g. 1S-(X)-2H is a transfer to spades showing 8-9 SP
 - ▣ If responder had 12+ then transfer raise and bid
 - 2NT = 12-13 SP
 - 3M = 14-15 SP
 - 4M = 16-17 SP
 - New suit = 18+ SP
 - 3NT = 13-15 with stoppers in all other suits (PASS or CORRECT)

1-Level Interference (3 card support)

1H-(1S)/1H-(x)/1H-(1NT)/1S-(x)/1S(1NT)

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Transfer Raise examples:

1H-(1S)-2D-(P)-2H-(P)-P-(P) shows 8-9 SP by responder

NOTE: Opener refuses the transfer w/16+. Any other bid is GF.

1H-(1S)-2D-(P)-2H-(P)-3H shows 14-15 SP by responder

1S-(1NT)-2H-(P)-2S-(P)-2NT shows 12-13 SP by responder

1-Level Interference (3 card support)

1H-(1S)/1H-(x)/1H-(1NT)/1S-(x)/1S(1NT)

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-10-11 SP and 3 card support uses transfer and min raise

1H-(1S)-1NT [xfer to clubs]-(P)-2C-(P)-2H shows 10-11 SP

1H-(1NT)-X [xfer to clubs]-(P)-2C-(P)-2H shows 10-11 SP

1H-(1S)-2C [xfer to diam]-(P)-2D-(P)-2H shows 10-11 SP

1S-(x)-1NT [xfer to clubs]-(P)-2C-(P)-2H shows 10-11 SP

1S-(1NT)-X [xfer to clubs]-(P)-2C-(P)-2S shows 10-11 SP

1S-(1NT)-2C [xfer to diam]-(P)-2D-(P)-2S shows 10-11 SP

1S-(1NT)-2D [xfer to heart]-(P)-2H-(P)-2S shows 10-11 SP

- <3 card support Transfer to your suit (ex. Bid 2S)

1H-(1S)-1NT [xfer to clubs]-(P)-2C-(P)-P/3C

1H-(1S)-2C [xfer to diam]-(P)-2D-(P)-P/3D

1S-(1NT)-X [xfer to clubs]-(P)-2C-(P)- P/3C

1S-(1NT)-2C [xfer to diam]-(P)-2D-(P)- P/3D

1H-(1NT)-2S

Simple Guide

(suit level interference or double)

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1 Level Interference

2 Level Interference

3 Card Support

✓ -1M > 2M 5-7 SP
✓ -1M > 2M-1 (xfer) 8-9 SP
✓ -1M > 2M-2/2M-3/2M-4 = xfer
then 2M = 10-11 SP
✓ -1M > 2M-1 (xfer) & rebid
2NT=12-13; 3M=14-15; 4M=15-17; other
18+

4 Card Support

Use current bids
--2NT
--Bergen (Rev Bergen*)
--**B4MR**

Show another suit (may or may not deny support) via transfer

Simple Guide

(suit level interference or double)

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1 Level Interference

2 Level Interference

3 Card Support

✓ -1M > 2M 5-7 SP
✓ -1M > 2M-1 (xfer) 8-9 SP
✓ -1M > 2M-2/2M-3/2M-4 = xfer
then 2M = 10-11 SP
✓ -1M > 2M-1 (xfer) & rebid
2NT=12-13; 3M=14-15; 4M=15-17; other
18+

-- 2M = 6-9 SP
-- Cue bid = 10-12 SP (16-18)
-- 3NT = 13-15 SP (19+)

4 Card Support

Use current bids
-- 2NT
-- Bergen (Rev Bergen*)
-- **B4MR**

Show another suit (may or may not deny support) via transfer

2-Level Interference (4 card support)

After 1 Spade opening

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- $-1M > 3M = 4-6$ SP
- $-1M > 3M-1 = 7-8$ or $13-14$ SP*
- $-1M > 3M-2 = 9-10$ or $15-16$ SP*
- $-1M > 2NT = 11-12$ or $17+$ SP
- $-1M > 4M = 0-8$ w/5 card support

All bids are transfers.

w/higher range after opener bids 3x partner goes to 4S

if opener bids 4S then partner looks to slam.

*bid might move 1 more step down

How it works – opener bids 1S

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4-6 SP	1S-(2C)-3S	1S-(2D)-3S	1S-(2H)-3S
7-8 or 13-14 SP	1S-(2C)-3H	1S-(2D)-3H	
9-10 or 15-16 SP	1S-(2C)-3D		1S-(2H)-3D
		1S-(2D)-3C	1S-(2H)-3C
11-12 or 17+ SP	1S-(2C)-2NT	1S-(2D)-2NT	1S-(2H)-2NT

No spade support then transfer to your suit

1S-(2C)-2NT is a xfer to clubs (or desire to play NT)

1S-(2C)-3C is a xfer to diamonds

1S-(2C)-3D is a xfer to hearts

1S-(2D)-2NT is a xfer to clubs (or desire to play NT)

1S-(2D)-3C is a xfer to diamonds

1S-(2D)-3D is a xfer to hearts

1S-(2H)-2NT is a xfer to clubs (or desire to play NT)

1S-(2H)-3C is a xfer to diamonds

1S-(2H)-3D is a xfer to hearts

**Opener
always
assumes it
is a
transfer**

Simple Guide (Spades)

(suit level interference or double)

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1 Level Interference

2 Level Interference

3 Card Support

$\sqrt{-1M > 2M}$ 5-7 SP
 $\sqrt{-1M > 2M-1}$ (xfer) 8-9 SP
 $\sqrt{-1M > 2M-2/2M-3/2M-4}$ =xfer
 then $2M = 10-11$ SP
 $\sqrt{-1M > 2M-1}$ (xfer)&rebid
2NT=12-13; 3M=14-15; 4M=15-17; other 18+

-- $2M = 6-9$ SP
 -- Cue bid = **10-12 SP (16-18)**
 -- $3NT = 13-15$ SP (19+)

4 Card Support

Use current bids
 --2NT
 --Bergen (Rev Bergen*)
 --**B4MR**

$-1M > 3M = 4-6$ SP
 $-1M > 3M-1 = 7-8$ or 13-14 SP*
 $-1M > 3M-2 = 9-10$ or 15-16 SP*
 $-1M > 2NT = 11-12$ or 17+ SP*
 $-1M > 4M = 0-8$ w/5 card support

Show another suit (may or may not deny support) via transfer

2-Level Interference (4 card support)

After 1 Heart opening - **not 1H-(2S)**

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- $-1M > 3M = 4-6$ SP
- $-1M > 3M-1 = 7-9$ or $13-15$ SP*
- $-1M > 2NT = 10-12$ or $16+$ SP
- $-1M > 4M = 0-8$ w/5 card support

All bids are transfers.

w/higher range after opener bids 3x partner goes to 4H
if opener bids 4H then partner looks to slam.

*bid might move 1 more step down

How it works – opener bids 1H

16

0-6 SP	1H-(2C)-3H	1H-(2D)-3H
7-9 or 13-15 SP	1H-(2C)-3D	
		1H-(2D)-3C
10-12 or 16+ SP	1H-(2C)-2NT	1H-(2D)-2NT

No heart support then transfer to your suit

1H-(2C)-2NT is a xfer to clubs (or desire to play NT)

1H-(2C)-3C is a xfer to diamonds

1H-(2C)-3D is a xfer to hearts

1H-(2C)-2S is free bid w/spades

1H-(2D)-2NT is a xfer to clubs (or desire to play NT)

1H-(2D)-3C is a xfer to diamonds

1H-(2D)-3D is a xfer to hearts

1H-(2D)-2S is free bid with spades

**Opener
always
assumes it
is a
transfer**

Simple Guide (Hearts)

(suit level interference or double)

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1 Level Interference

2 Level Interference

3 Card Support

✓ -1M > 2M = 5-7 SP
✓ -1M > 2M-1 (xfer) = 8-9 SP
✓ -1M > 2M-2 / 2M-3 / 2M-4 = xfer
then 2M = 10-11 SP
✓ -1M > 2M-1 (xfer) & rebid
2NT = 12-13; 3M = 14-15; 4M = 15-17; other 18+

-- 2M = 6-9 SP
-- Cue bid = 10-12 SP (16-18)
-- 3NT = 13-15 SP (19+)

4 Card Support

Use current bids
-- 2NT
-- Bergen (Rev Bergen*)
-- **B4MR**

-1M > 3M = 4-6 SP
-1M > 3M-1 = 7-9 or 13-15 SP*
-1M > 2NT = 10-12 or 16+ SP*
-1M > 4M = 0-8 w/5 card support

Show another suit (may or may not deny support) via transfer

1 H-(2S) interference

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- Double: negative; may be three-card support with 10-12 or 19-plus support points
- Two notrump: long clubs, or a natural three-notrump bid, or four-card support with 10-12 or 16-18 support points
- Three clubs: either long diamonds or four-card support with 7-9, 13-15, or 19-plus support points
- Three diamonds: three-card support; 7-9 or 16-18 support points
- Three hearts: four-plus-card support; 4(5)-6 support points nonvulnerable (vulnerable)
- Three notrump: three-card support; 13-15 support points
- Three spades, four clubs, or four diamonds: splinter; slam-try

Michaels interference

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- Double: three-card support; 7-9 support points
- Two notrump: long clubs, or a natural three-notrump bid, or four-card support with 11-12 or 17-plus support points
- Three clubs: either long diamonds or four-card support with 9-10 or 15-16 support points
- Three diamonds: four-plus-card support; 7-8 or 13-14 support points
- Three of opener's major: four-plus-card support; 4-6 support points
- Cheapest bid of the unbid major: three-card support; 10-12 or 16-plus support points
- Three notrump: three-card support; 13-15 support points
- Four of opener's major: four-plus-card support; preemptive.

Unusual NT interference

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- Three clubs: game-invitational-plus raise if partner opened one heart or game-invitational-plus in hearts if partner opened one spade
- Three diamonds: game-invitational-plus raise if partner opened one spade or game-invitational-plus in spades if partner opened one heart
- Three of opener's major: natural; not constructive
- Three of the unbid major: natural; nonforcing