OPENING BIDS	Point Range	Min. Length	CONVENTIONAL SPECIAL MEANING RESPONSES	
1.4/♦	11-19	4	Splinters, limit raises	
1 🗸 🛦	11-19	4	2NT = Jacoby GF 3-spl, 4-suit, (also limit raises and splinters)	
1NT	12-14	2	Stayman, transfers, 2S = 11 hcp or C/D, 2N = 12 hp, invite	
2*	23+		GF unless opener passes before game is reached	
2♦/♥/♠	5-9	6	2N = enquiry, for feature	
2NT	20-22	2	5-card puppet Stayman, RST,	
3 bids	5-9	6	Preempt, responses 1RF	
4 bids	<15	7	Good preempt	

	DEFENSIVE BIDS				
OVER-	Meaning	OPPONENTS	Defensive Methods		
CALLS		OPEN			
Simple	5+ cards, 8+ hcp	Strong 1.			
Jump	6 cards, weak	Weak 1NT	Landy $2C = majors$, other bids natural. $2N = C/D$ slam interest		
Cue Bid	Michaels	Strong 1NT	natural. $2N = C/D$ stam interest		
1 NT	Direct Protective 15-17 11-14	Weak 2	TOV Laboratel		
1 10 1	15-17 11-14	vveak Z	TOX, Lebensohl		
	Responses system on	Weak 3	TOX		
2NT	Direct Protective UNT 19-21	4 bids	To 4H: TOX, 4N = minors. Over 4S,		
ZIVI	UN1 19-21		X = penalties, 4N = TO, 2 suits		
	Responses system on if strong	MULTI			

F	esponses system o	n if strong	MULTI	permisses, 121	10,25410
ACTION AFTER OPPONENTS INTERVENE WITH					
Simple/jum p Overcall	Double = N	egative to 3S		Bids are Natural & suit	& Forcing, 5 card
Double	Redouble 9+ hcp	New suit N&F	Jump in new suit fit jump	Jump raise preempt	2NT good raise to 3

	SPECIAL USES OF DOUBLES:
I	
I	
I	
I	
I	

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name: RKCB	0-3, 4-1, 3 without Q-T, 2 with Q-T 5N asks for no. of Kings 0-3.	DOPI ROPI

Other Conventions:

OPENING LEADS	v suit contracts	4th, 3rd and 5th;			
Attach Red Spot, or hatch over, if using non- standard leads	A <u>K</u> K <u>109</u> 109x Hxx <u>x</u>	AKx QJ10 987x Hx <u>x</u>	<u>K</u> Q10 <u>Q</u> Jx 10xx <u>x</u> <u>x</u> x	<u>KQ</u> x <u>J</u> 10x Hxx <u>x</u> x x <u>x</u> x	K <u>J</u> 10 10x <u>x</u> Hxx <u>x</u> xx x <u>x</u> xx
Other leads:	v NT contracts	4th, 3rd and 5th;			
		·			
	AKx(x) K109 10xxx Hxxxx	A <u>J</u> 10x QJ10 <u>10</u> 9x Hxx <u>x</u>	<u>K</u> Q10 QJx 9 <u>8</u> 7x <u>x</u> x	<u>K</u> Qx <u>J</u> 10x Hx <u>x</u> x <u>x</u> x	K <u>J</u> 10 10x <u>x</u> Hxx <u>x</u> xx x <u>x</u> xx

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	HELD EXCEPT when K is led (give count)
On Declarer's lead	Count
When Discarding	HELD
Exceptions to above	Suit Preference in context

SUPPLEMENTARY DETAILS (Please cross reference to appropriate part of card)

.After X of our NT: TX to a 5-card suit or SOS XX to find a 4-3 fit

Lebensohl after interference over 1NT, 3 bids forcing unless via 2NT-3C; same after our X of their 2H/S

- Unassuming Cue bids
- FSF (at 2/3 = 1RF, GF)
- Checkback after 1NT and 2NT rebids (2D = neither, 2NT = both)
- 1X-1Y-1NT = 15-17
- 1X-2Y-2NT = 15+

Where possible look for major suit fit after 1NT, 2NT.

When partner lead an A, and dummy has a singleton, give preference if there aren't too many trumps in dummy.

After a good UNT (from us) followed by oppo's bid, P from partner, then double to reopen. (1X) 2NT (3Y) P; (any) X

After we X their NT and they take out, bids are natural, X for penalties

Name:Sati McKenzie 22097

Partner:Lars McBride

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- 4 card majors, 3 weak twos, weak NT

Style of leads, signals, discards:- Standard, count/attitude

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

STRENGTH OF 1NT OPENERS: 12-14

2. RESPONSE TO 1NT OPENER IS: Stayman

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.

EBU 20A