

Opening Leads

1. Partner's Suit
 - a. high from two
 - b. low from three or more
2. Top of a Sequence
 - a. perfect sequence KQJT
 - b. broken sequence KQ>T8
 - c. Suit contracts need only a 2-card sequence KQxx lead the K
 - d. NT contracts need a 3-card sequence QJ9x similar to b above
3. Fourth from longest and strongest but NEVER from an A in a suit contract
QT84 lead the 4
4. Unbid Suit
 - a. top of nothing 9764
 - b. low from an honor
5. Singleton if you have several trump and partner has bid, he might win the lead and give you a ruff
6. Three times when you should lead trump
 - a. A part-score has been doubled
 - b. When 3 suits have been bid and the 3rd suit becomes trump
 - c. One or both opponents show a strong hand, your lead should be a trump as you don't want to lead from an honor and help them with the play.

Signals

When Partner leads a suit, you can tell him if you have help for him in that suit with the card you play. If you have an honor or shortness, play a high card. With K92, play the 9. If you have no shortness or help, play small. With the 963, play the 3.

Current Count

When returning the suit partner has led, use current count. If you started with 3 cards and followed suit the 1st time, you have two left so you play top of two. If you started with 4 cards and followed suit the 1st time, you have 3 left, you play low.