## **BIDDING REVIEW**

OPENER	RESPONDER	(CAPTAIN)	OPENER'S REBID
	POINTS	BID	
1 NT -15 – 17 HCP -balanced	0 – 7 8+ (with 4 card major)	Pass 2C (Stayman)	2H, 2S (with 4 cards)
			2D (no 4 card major)
	8 – 9 (balanced)	2 NT (invitational)	15 points – Pass 16 – 17 – Bid 3 NT
	10 – 15	3 NT	Pass
	16 – 17	4 NT (Invitational)	15 – Pass 16 – 17 – Bid 6 NT
	5+ card suit	Jacoby Transfer (2D, 2H, 2S)	2D – bid 2H 2H – bid 2S 2S – bid 3C
1 of a Suit -12+ points -unbalanced	0-5 6-9	Pass Raise to 2 level with 3	12 – 15 – Pass 16 – 18 – Bid to 3 level 19 – 21 – Bid Game
		New suit (5+) 1 NT (no support)	Forcing (must bid)
	10 – 11	Raise to 3 level with 3 Bid a new suit (5+)	
	12+	Bid 4 (if a Major) 2NT balanced 13 – 15 3NT balanced 16 – 18 Bid a new suit	
2C -22+ points -unbalanced	0-8	2D (waiting bid)	Bid best suit/NT
-Game forcing	8+	Bid 5+ card suit 2 NT (no biddable suit)	

Pre-emptive (weak) bids -weak 2 bid (5 – 10	0-11	Pass	
points, 6 card suit with	13 – 15 (and trump fit)	3 trump bid 3	Pass
2 of top 3 honors, no major)		4 trump bid 4	Pass
	15+	Bid Game	Pass
-weak 3 bid (7+ cards)			
		2NT (asking for a	No feature – raise in
		feature – outside A or	suit
		K)	Bid suit with feature
		3NT (expecting to make it)	Pass
		New Suit	Forcing (must) bid