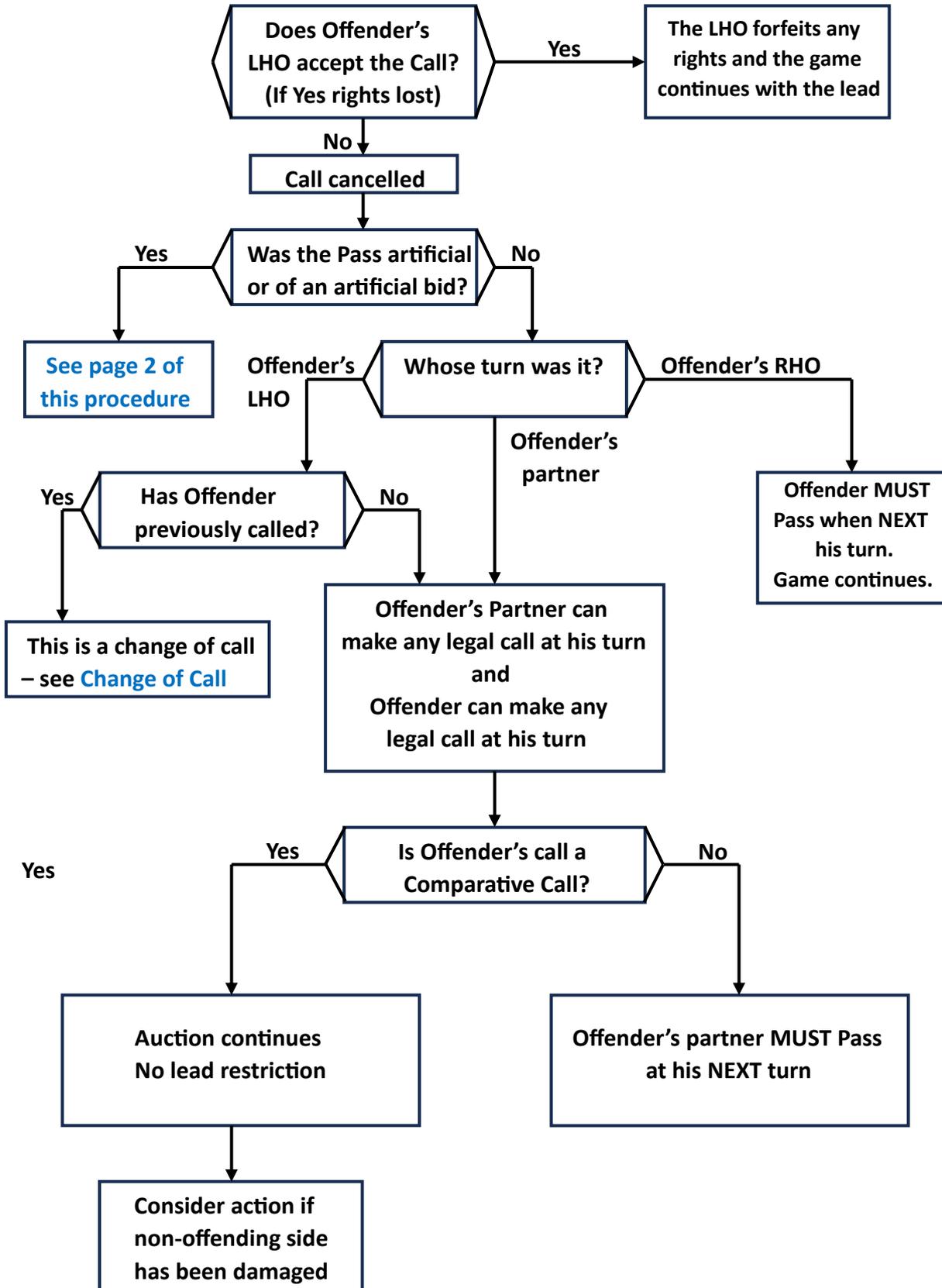


# Guidance – Call (Pass) Out of Turn (page 1)

The guidance given in this note is for when the players at the table cannot agree and call the Director.

**This covers only the case when the Out of Turn Call is a Pass Bid.**



## Guidance – Call (Suit or NT) Out of Turn (page 2)

The guidance given in this note is for when the players at the table cannot agree and call the Director.

**This continuation covers only the case when the Out of Turn Call is a Pass Bid.**

