

OPENING LEADS : initially 2nd & 4th, strong K at NT, T can be high card at NT

| | | | | | | | |
|---------|----------------------------------|---------------------|----------------------|---------------------|----------------|------------------------|----------------------|
| v. suit | A K | A K x | K Q 10 | K Q x | K J 10 | K 10 9 | Q J 10 |
| | Q J x | J 10 x | 10 x x | 10 9 x | 9 8 7 x | 10 x x x | H x x |
| | H x x x | H x x x x | H x x x x x | x x | x x x | x x x x | |
| v. NT | A K x (x) | A J 10 x | K Q T9 | K Q Tx | K J 10 | K 10 9 | Q J 10 |
| | Q J x | J 10 x | 10 x x | 10 9 x | 9 8 7 x | 10 x x x | H x x |
| | H x x x | H x x x x | H x x x x x | x x | x x x | x x x x | |

Other agreements in leading, e.g. high level contracts, partnership suits:-

A/K above 3N for attitude/count. (Reverse)

If giving count, original 4th on second round – except if leading the suit xxxx order is x12x and xxxxx order is x1xx2

From AK doubleton, whatever feels unusual.

Strong K at NT (for unblock) : only trick one and not in a suit shown by third hand

CARDING METHODS

| | Primary method v. suits | Primary method v. NT contracts |
|-----------------|-------------------------|---------------------------------|
| Partner's lead | Low to encourage | Same but high for odd on K lead |
| Declarer's lead | Low for even number | Same |
| Discarding | Low for even number | Same |

Other carding agreements

Count HI=ODD : Attitude HI= BAD : If honours known, count (HI=odd).

Attitude with respect to the obvious switch; if switch certain and 2 options, then suit preference.

SUPPLEMENTARY DETAILS (continued)

After 1any-2N : 3C=min, suit=extras+short, 3N=extras no short, 4L=min with void; after 3C responder uses same style with 3M as sign off.

After a reverse at 2L : suit at 2L is F1, 2N puppet to 3C for weak hands, any suit at 3L is GF.

After 2L response, new suit is forcing, jump rebid is game forcing, and a jump in a new suit is shortage agreeing the last bid suit.

- 1H-suit--3H-4m : new suit is cue with hearts, rebid of suit is natural
- 1M-1N-3M-4m : natural and forcing

Intervention over asking bids: pass if they bid above your bid, X if they bid your bid, respond as normal otherwise.

TODO 1 Transfers after intervention over 1N rather than traditional Lebensohl.

TODO 2 Gazilli after 1M-1N and 1H-1S

TODO 3 : LEBENSOHL positions

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GENERAL DESCRIPTION OF BIDDING METHODS

Weak NT and 3 Weak Twos

1NT OPENINGS AND RESPONSES

| | | |
|-----------------|-----------------------|----------------------|
| Strength | NV 11-14 VUL 12-14 | Occasional singleton |
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|-------------|----|--|
| Resp | 2♣ | Stayman (followed by 3m GF, 2D-3M NF majors 55/64) |
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|----|--|----|---|
| 2♦ | Hearts, then 3L new suit GF, jump splinter, raise NF | 2♥ | Spades, then new suit GF, jump splinter, raise NF |
|----|--|----|---|

| | | | |
|----|---|----|--|
| 2♠ | Clubs (over which 3C shows +ive support), then 3M short | 2N | Diamonds (over which 3D +ive support), then 3M short |
|----|---|----|--|

| | |
|---------------|--|
| Others | 3X = shortage, 4♣=ace ask (count), 4R = transfer |
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| | |
|-----------------------|--|
| Action after X | XX=bid 2♣, 2L-suit=lower of 2, P-P-XX=5cd suit |
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| Action after natural overcall | X takeout @ 2L/3L, 2N puppet to 3♣, 3X GF, 3N no stop |
|--------------------------------------|---|

TWO-LEVEL OPENINGS AND RESPONSES

| | | |
|----|--------|---|
| 2♣ | Strong | 2♦ nothing better to say 2♦-2♥ is hearts or GF flat, 2♠ asks |
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| | | |
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| 2♦ | Usually 6+ and 3-10 hcp | New suit : F1R (raise else OGUST) |
| 2♥ | Varies with position and vulnerability | 2M-2N : asking shortage, promises GT+ values. Still applies if they X or make 2M overcall. (2D-2N : OGUST) |

| | | |
|----|---------------------|---|
| 2N | Good 20-22 balanced | 3♣ Stayman, 3/4R transfer, 3♠=♣+♦ 4♣ one minor (4♦ asks) |
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OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

3N opening is Gambling style (little else in 1st/2nd) and 4♦ asks singleton

4N opening asks for specific aces (5♣=none, 5N=two, 6♣=clubs)

OTHER OPENING BIDS

| | | len | MEANING | RESPONSES |
|----------|--|-----|--|---|
| 1♣ | | 4+ | natural | 1N (2N) rebid 15-17 (18-20) with 3-way checkback over 1N (cancelled if they have bid); non-jump 2N rebid GF 1any-2N shows GT+ 4cd support djumps over 1M : lowest=any SPL, others voids |
| 1♦ | | 4+ | | |
| 1♥ | | 4+ | | |
| 1♠ | | | | |
| 3m 3M | | 6+ | constructive in 2 nd /4 th | 3m-4om and 3M-4♣ artificial slam interest over which step1=bad hand else RKC response |
| 4X | | | | |

DEFENSIVE METHODS AFTER OPPONENTS OPEN NATURAL 1X

| | | |
|--|--|---|
| Simple overcall | wide range | transfers from 1N then FJs, J-2N is GT+ 4cd support |
| Jump overcall | weak, except strong over weak | 2N over 2M game try enq (responses as weak two) |
| Cue bid | over minor, majors over majors, OM + a minor sandwich : RHO suit=natural | over 2M, 2N asks range (3m=min,3M=extras+that m) |
| 1N | Direct: Protective: | 15-18 11-14 |
| J 2N | Direct: Protective: | at least 55 two lowest suits (weak or strong, not basic opener) Protective=18-19 flat + system on. |
| OPPONENTS OPEN WITH | DEFENSIVE METHODS | SPECIAL RESPONSES |
| Strong 1♣ | X/1♦/1N are two suits same colour / rank / odd | NT acts as cue bid if partner overcalls a suit |
| Short 1♣/1♦ | over 1♣ : 2♣ nat, 2♦ majors and 2N minors; over 1♦ unchanged | bid of opened suit natural except is a cue bid when partner overcalls |
| Any 1NT Gambling 3N Over 1m-P-1N | 2♣=majors; 2♦=one major 2M = that M + a minor 2N minors or GF 2-suiter; | 2♣-2♦ asks; 2♦-2M/3M pass/correct 2♦-2N asks (3M=min); over 1N-2N bid better minor |
| Weak 2 | X takeout, else natural, cue shows MM or m+OM, 2N shows 16-19 with system on | 2N over X forces 3♣ (Lebensohl) |
| Weak 3 | X takeout, cue is MM or m+OM | |
| 4 bids | X takeout over m/values over M; 4m-4N is natural | |
| Multi 2♦ | X balanced 12-16 or strong, P then 2N minors. | |

SLAM CONVENTIONS

| Name | Meaning of Responses | Action over interference |
|---------------------------------|---|---------------------------|
| 4N ace asking 4C ace ask | 5♣=1/4, 5♦=0/3, 5♥=2-noQ, 5♠=2+Q, 5N=0/2+void, 6X=odd#+void; Qask : NO=trumps suit after 4N, then 5N asks count of kings count with 4♦=0 and 5♣ for kings similarly Exclusion RKC when obvious | PDB=steps else PEDO |

COMPETITIVE AUCTIONS

| Agreements after opening of one of a suit and overcall by opponents | | | | | |
|---|--|------------------------------|--------------------------|------------------|----------|
| Level to which negative doubles apply | 4♥, higher doubles increasingly values less takeout; | 1N-X, 1any-1N-X: all penalty | | | |
| Special meaning of bids | Jump at 3L is fit jump; jump at 4L splinter | | | | |
| Exceptions + | | | | | |
| Agreements after opponents double for takeout | | | | | |
| Redouble | 9+ penalty seek | New suit | F1 | Jump in new suit | fit jump |
| Jump raise | pre emptive | 2NT | 4 cd support, good raise | | |
| Other agreements concerning doubles and redoubles | | | | | |
| Responsive X denies 4OM unless GF hand; can be game try if no other available Of slam (except sacrifice) or by pre-emptor : asks for unusual lead. 1any-X-suit-X is takeoutAfter 1N-X-suit: X by 4th seat is general values, second X by 2nd shows extra values & willing to defend Of opponents transfer after 1N: X shows that suit (usually overcalling strength) Of opponents 3N : : if they have bid suits X suggests bad breaks and holding dummy's suit : else if we have bid one suit suggests leading that : else if we have bid two suits suggests leading the less obvious one. X of expected lead discourages that | | | | | |
| OTHER CONVENTIONS | | | | | |
| FSF (above 1S) : asks partner to describe hand : is GAME FORCING 3-way checkback : 2C puppet to 2D for weak D or any invitation; 2D GF; 2N puppet to 3C. After jump 2N rebid : four suited transfers After simple 2N rebid : 3C asks range and 3D=extras | | | | | |