

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	11-19	<input type="checkbox"/>	4	For opener's NT rebids – note 1	Limit raises 1NT = 6-9	
1♦	11-19	<input type="checkbox"/>	4		2NT to minors = 10-12	
1♥	11-19	<input type="checkbox"/>	4		2NT to majors = Jacoby	
1♠	11-19	<input type="checkbox"/>	4		Splinter bids see Other Conventions	
3 bids	6-10	<input type="checkbox"/>	7	Pre-emptive		
4 bids	6-10	<input type="checkbox"/>	8	Pre-emptive		

DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall	From 8+ according to Vul		
Jump overcall	Weak, Good 6-card suit especially when vul.		
Cue bid	2-suited hand		2
1NT Direct: Protective	15-17 11-14	As for 1NT opening	
2NT Direct: Protective	Lowest two unbid suits Lowest two unbid suits	Limit bids Limit bids	2
OPPONENTS OPEN WITH	DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣	X = both majors; 1NT both minors		
Short 1♣/1♦	Natural		
Weak 1NT	Double = penalties; 2♣ both majors others nat.		
Strong 1NT	Double = penalties; 2♣ both majors others nat.		
Weak 2	Double = take out		
Weak 3	Double = take out		
4 bids	Double = take out		
Multi 2♦	X= 15+ Action after weak 2 major as per opening weak 2's		

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
RKC Blackwood	5♣ = 0 or 3; 5♦ = 1 or 4, 5♥ = 2 & no Q; 5♠ = 2 & Q	
RKCB followed by 5NT	6♣ = 0; 6♦ = 1, 6♥ = 2, 6♠ = 3 (all exc trump K);	
Direct 5NT without RKCB	GSF: 6 of suit shows 1 of top 3 honours. With 2 bid 7.	
Gerber over 1NT/2NT	4♦ = 0 or 4, 4♥ = 1, 4♠ = 2, 4NT = 3 then 5C is for Kings	
Opening 4NT	For specific As 5C 0, 5D/H/S/6C A of suit, 5NT 2 As.	

COMPETITIVE AUCTIONS

Level to which negative doubles apply	3♠ = 8+Pts; See other conventions		
Special meaning of bids	Cue bid: Modified Michaels - note 2		
Exceptions / other agreements	After X Jump & Jump shift pre-empt		
Agreements after opponents double for takeout			
Redouble 9+ HCP	New suit forcing	Jump in new suit: weak	
Jump Pre-emptive	2NT GF for ♥/♠	Other:	
Other agreements concerning doubles and redoubles			
Redouble will be with tolerance for partners opener (2-3 Cards)			
Jump shift in new suit: Always weak (after partner opens, if X or if overcall)			

OTHER CONVENTIONS

Fourth Suit Forcing: A bid in the fourth suit maybe artificial & is F2G, and requests partner to describe their hand further. But in seq 1♣ - 1♦ - 1♥, 1♠ is natural
Unassuming Cue Bids After part/opp overcall, cue bid=good raise & asking for stop.
Splinter Bids Response of 3♠/4♣/4♦ to 1♥ opening or 4♣/4♦/4♥ to 1♠ opening = raise to 4♥/4♠ with 4+ trump support and singleton or void in bid suit
Short suit trial bids Used after a raise, shows suit with at most useless doubleton.
Jacoby: 2NT over 1H/1S: GF 4+, Opener bids: 3 of any new suit = shortage & extra values, 3NT balanced & Extra values, 4H/4S to play. 3H/3S 16+ with 6 cards suit.
Negative doubles: 8+ with other 2 suits & tolerance of partner's, Bid of new suit 5+, Unassuming cue bids, 2NT 11-12, Splinters, Jump in new suit weak.

SUPPLEMENTARY DETAILS

- Opener NT rebids:** After 1x-1y 1NT = 15-17; 2NT = 18-19; 3NT = 20+/distributional After 1x-2y: 2NT= 18-19 (GF); 3NT= 15-17. Also checkback stayman (see note 5)
- Two suited overcalls:** Modified Michaels: Over 1x-?/1x-p-p-?/1X-p-1NT-?/1x-p-2x-? the following bids show: cue bid shows 5+ each in extreme suits; 2NT lower 2 suits; 3♣ upper 2 suits (inc 1♣-3♣). In seq 1x-p-1nt-2C is nat.& 3C upper 2 suits..
- Response to 2♣:** 2♦ 0-5. Suit bid +ve.
- Weak twos:** 6+ with 6-10 HCP by seat and Vul (10-13 in 4th). **2NT asks** Opener bids show weak/strong in suit/HCPs: 3C W/W, 3D S/W, 3H W/S, 3S S/S

OPENING LEADS



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 Partner **Toby Roberts** EBU No. 423394/61

v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x	A <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	

Strong Ks vs NTs, partner unblocks/Overtakes/gives count

CARDING METHODS

	Primary method v suit contracts	Primary method v NT contracts
On Partner's lead	Attitude: high encouraging, low discouraging	
On Declarer's lead	Count: high-low=even no. of cards; upwards = odd no.	
When discarding	Low even/High odd: Encourages; H Even/L Odd discourages	

Suit preference signals: When leading card for P to ruff to show entry:
 Low = return lower ranking suit
 High = return higher ranking suit

SUPPLEMENTARY DETAILS (continued)

5. Check back stayman:

- Response by opener to the sequence 1♣/♦-1♥/♠-1NT(15-17)-2♣
 2♦ = No 3 card support or 4 card major.
 Will show 3 card ♥ support before 4 card ♠.
- If opener bids 2nd major:
 Responder's 2NT=8-9 HCP, 3NT=10-11, new suit distributional
- If opener rebids 2NT(18-19) in seq of 1 above:
 3♣ also check back and responses as in 1.

GENERAL DESCRIPTION OF BIDDING METHODS

Acol with weak NT & Three weak 2's

1NT OPENINGS AND RESPONSES

Strength 12 to 14 Tick if artificial and provide details below

Shape constraints Tick if may have singleton

Responses 2♣ Stayman

2♦ Transfer to hearts 2♥ Transfer to spades

2♠ Relay to 3♣/3♦ 2NT Invitational 11-12

Others Any 3 level suit bid = GF with 6 card and slam interest.

Sequence 1NT-2D/2H-2H/2S-4H/4S shows 6+.

Direct 4♦/♥ transfers are 6+ Limit Bids (no slam interest) unless followed by RKCB

Action after opponents double Transfers: xx-♣; ♣-♦; ♦-♥; ♥-♠

Action after other interference Bids natural; X of real suit overcalls = T/O; X of artificial bids shows interest in that suit.

TWO-LEVEL OPENINGS AND RESPONSES

	Meaning	Responses	Notes
2♣	GF or 23+ balanced	2♦ 0-5 HCPs	3
2♦	Weak 6-10 HCP 6+	2 NT forcing	4
2♥	Weak 6-10 HCP 6+	2 NT forcing	4
2♠	Weak 6-10 HCP 6+	2 NT forcing	4
2NT	20 – 22; 3♣ Stayman, 3♦/♥ Transfers; 3♠ shows 5♠-4♥		

OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

Gambling 3NT: Solid 7 card minor & at best outside Q.