

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	11*-19	<input type="checkbox"/>	2	1M 2M constructive	1c 2c g/f now 2d = wk n/t 1d 2d g/f now 2h = wk n/t	
1♦	11*-19	<input type="checkbox"/>	4	1s 3h = invite.	1m 2NT 12-13 . 4 card support over D	
1♥	11*-19	<input type="checkbox"/>	5	Bergen 3c = 10-11 (3 cards)	1c 2d and 1d 3c = limit raise	
1♠	11*-19	<input type="checkbox"/>	5	3d = 9-11 (4 cards) (11)	2NT 4 card raise short at 3 level (4) (8) (11)	
3 bids	<10	<input type="checkbox"/>	6	Pre-empt		
4 bids	<10	<input type="checkbox"/>	7	Pre-empt		

DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall		Natural		
Jump overcall		Weak 2nt asks fragment with max (3nt 2 of 3)		
Cue bid		Michaels (6) rebid of M or other M shows st + suit		
1NT	Direct: Protective	15-18 10-14	4 suit transfers	
2NT	Direct: Protective	Michaels (leaping and n/l) 18-20 balanced	As 2NT opener	
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣		X= Majs NT=Mins suits nat 2c black 2d = red		
Short 1♠/1♦		Natural		
Weak 1NT		Multi Landy (if passed x = minor + hearts)		
Strong 1NT		Multi-Landy (if passed x=minor +hearts)		
Weak 2		Double TO	lebensohl (slow)	(9)
Weak 3		Double TO		(10)
4 bids		Double = TO over M	Values over m	
Multi 2♦		X=13-16 bal TO (plus Lebensohl) or v strong; 2NT = 17-19 bal (9) immediate 3nt to play long suit (no transfers)		

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
Roman Key Card	1430 DOPI ROPI bid 5nt = 1KC + Q trumps + void	
Blackwood		
5NT = Grand Slam Force	6c=0 6d = 1 (3card suit) 6h= 1 (4card)	

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply		4c/d etc shows values	
Special meaning of bids		Double = takeout, Bids Nat & forcing	
Exceptions / other agreements			
Agreements after opponents double for takeout			
Redouble	10+ HCP	New suit	forcing
Jump	NF	2NT	Good raise
Jump in new - 6+NF			
Other agreements concerning doubles and redoubles			
Drury if passed 2c=3 2d=4 (2nt if passed = more shape 4 cards) (ignore x)			
Support doubles to 2s			
2nt in comp = support (major only)			

OTHER CONVENTIONS

Fourth Suit Forcing: A bid in the fourth suit is GF
Unassuming Cue Bids Opposite partner's overcall a cue bid shows a good raise
Splinter Bids Double jump after an opening bid shows a weak ish raise to 4 level
4+ trump support and singleton or void in bid suit. Limited to 13 points max.
1 NT rebids: After 1 level response 1NT = 11-14 2NT = 18-19; 3NT = long suit
with 2C checkback forces 2D. immediate 2d is g/f
2nt rebids: 3c forces 3d for sign off (exception 3nt for D). 3d bid over 2nt = ask
Trans breaks 3 card to 2nt good controls 4 card support to suit with max retransfers
Strong Jumps 1c/d/h NOW 2 level jumps are strong and forcing single suited
Relay 1M 2c g/f relay. 2nt = 5323 or 5224 3c asks 1M 2c 3c = 4x + shortage; 3nt over 2c = 5332: (off if oppo intervene)
Jump Cue invites 3N with a stop in opponents suit

SUPPLEMENTARY DETAILS

(Please cross-reference where appropriate to the relevant part of card, and continue on back if n
(2) After 1NTX TO: if cipher x = pen next x t/o : System on over 1ntx if not penalties
(3) Lebensohl – used after interference over 1NT Over 1c and 1d (2h/s) 2nt= leb
(4) After 2nt bid 3c min now 3d asks 3h =short C; 3s = short D; 3nt = shortM. 3d = extras but no shortage. If bid direct other over 2nt then 6 loser hand (same scheme)
(11) Jumps to 2 level over 1c/d/h are strong single suited.
1h 1nt 2nt = g/f now 3c =5; 3d=5; 3h =4/4m; 3s = 5/5m; 3nt = 3/2/4/4; 4h = 3h
1s 1nt 2nt = g/f now 3c = 5 card minor 3d=4 h; 3h=5h; 3s= 5/5m 3nt= 2/3/44; 4s=3

OPENING LEADS							
4 th and 2 nd , Strong 10s and Ks. A or Q asks for attitude and K for count. 3 rd 5 th vs suit				(Hatch over this box if using non-standard leads).			
v. suit contracts	<u>A</u> <u>K</u>	<u>A</u> <u>K</u> x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	<u>9</u> 8 7 x	10 x <u>x</u> x	H x <u>x</u>
	H x <u>x</u> <u>x</u>	H x x <u>x</u> <u>x</u>	H x <u>x</u> x x x	<u>x</u> x	x x <u>x</u>	x x <u>x</u> x	
v. NT contracts	A K x (<u>x</u>)	A <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 <u>x</u> x	<u>10</u> 9 x	<u>9</u> 8 7 x	10 <u>x</u> x x	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x x x x	<u>x</u> x	x x x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
A/Q asks for reverse attitude. K asks for count. K asks for unblock v NT							
CARDING METHODS							
	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	Rev att. A or Q asks for attitude, K for count. EXCEPT lead of K v NT asks partner to unblock or give count.						
On Declarer's lead	Count: high-low=even no. of cards; upwards = odd no.						
When discarding	1 st discard reverse attitude. Count or high encouraging						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
Suit preference signal where appropriate							
Strong 10 and K leads K(to n/t)							
J in mid hand denies higher honour							
SUPPLEMENTARY DETAILS (continued)							
(5) 2NT 3C = 5 card puppet stayman, 3D no 5 card M, but shows a 4M or 3spades. 3nt denies 4h or 3s; 2nt 3c 3d 3nt = 4/4 majors; 2nt 3c 3M (bid of other major= slam interest. 2up transfers (to sign off in major so no intermediate bid in M to show interest). 2nt 4s = Minors slam interest. Applies over x but not if oppo bid							
(6) Defence to 2 suited bids – nearer suit cue shows support, other cue = unbid suit.							
(7) 1nt 2c 2d 3h 5/5 majors nf, 1nt 2c 2d 3s = 5/5 forcing now 4c agrees hearts 1nt 4c Gerber 0/1/2/3/ Now 5c. Red suit transfers (ignore x or bids at 2 level)							
8) 1M 3nt = flat hand 3 card support 13-15: 1M 3c/3d = 4/3 if passed 9=11pts							
(9) Leaping and NL Michaels (hearts over multi). Bid M for minor and m for Major							
(10) after 3nt 4c= range enquiry 4d = transfer to play in h/s 4H/S slam interested							

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GENERAL DESCRIPTION OF BIDDING METHODS			
Strong NT 5 Card Majors, short club: 2/1 Multi and Lucas			
1NT OPENINGS AND RESPONSES			
Strength	15-17	Tick if artificial and provide details below <input type="checkbox"/>	
Shape constraints		Tick if may have singleton <input type="checkbox"/>	
Responses	2♣ Stayman		
2♦	Transfer to hearts	2♥	Transfer to spades
2♠	Clubs (break to 2nt Hxx)	2NT	Transfer diamonds (3c=Hxx)
Others	3 level = suit below short 3s promises 4 hearts bid short for interest (1nt 2d 2M 3M slammish) (7)		
Action after opponents double	Xx = business (if not penalties) Modif Helvic (2)		
Action after other interference	Leb (slow) (3)		
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	
2♣	22+	2D= Relay +ve = 2 + 2nt controls + Kokish 25/26 =3cont	
2♦	Wk only multi	2NT relay 3c/d min 3nt 2 of top 3 2d 4c 2up transfer. 2d 4d bid suit (3nt 2 of 3 hons)	
2♥	5H & 4+m (suit change n/f)	2NT (for minor): 2s now 2nt = 4/3 in m short S	
2♠	5S & 4+m (3h forcing)	2NT (for minor) now mM	
2NT	20-21 3♣ 5 Card Pup Stayman, 3♦♥Tfrs; 3S=minors. (5)		
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
3nt is non- serious slam try where suits are agreed: 1M 2any 3M = 15/17 6			
2nt after a reverse bid to sign off if v weak			
1nt 2s/2nt 3c/d now 3 any = shortage			
Reverse at 2 level no extras but bid at 3 level shows extras			

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.