


OTHER OPENING BIDS						
	HCP	See note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	10+		3	1N=15-17. 2N=18-19		3
1♦	10+		3			
1♥	10+		4		Jacoby 2NT, 3 level	
1♠	10+		4		Shows shortage + extra pts	
3 bids	6+		7			
4 bids	8+		7			
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING		SPECIAL RESPONSES		Notes
Simple overcall		Wide range				
Jump overcall		Weak and long				
Cue bid		Michaels				4
1NT	Direct: Protective:	15-18 system on 11-14 system on				4
2NT	Direct: Protective	UNT				4
OPPONENTS OPEN WITH		DEFENSIVE METHODS		SPECIAL RESPONSES		Notes
Strong 1♣		Natural				
Short 1♣/1♦		Natural				
Weak 1NT		2C = both majors, otherwise natural				
Strong 1NT		2C = both majors, otherwise natural				
Weak 2		Suit 11-15; X=15-16; 2NT 17-19 (system on, 5 card stayman)				5
Weak 3		X=to				
4 bids		X = t/o over minor, values over M				
Multi 2♦		In overcall seat, 16+ bid. 11-15 wait. In 4 th seat, as per def to weak 2				
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
RKCB = 4/1, 3/0. 5NT after 4NT, Step responses. Gerber over 1N or 2N openings. Step responses (0,1,2,3)				DOPI (X = None, Pass = 1)		

COMPETITIVE AUCTIONS		
Agreements after opening of one of a suit and overcall by opponents		
Level to which negative doubles apply	3 spades	
Special meaning of bids	Note 6	
Exceptions / other agreements	New suit, new level is forcing for one round	
Agreements after opponents double for takeout		
Redouble 8+	New suit Ignores double	Jump in new suit Strong (min game try)
Jump raise	2NT	Other
Preemptive	Good raise	
Other agreements concerning doubles and redoubles		
OTHER CONVENTIONS		
Responses after intervention EG 1H – 2D X = 10+ HCP, at least 2 cards in partner's suit 2NT = 10+ HCP, at least 3 cards in partner's suit Cue of opponent's suit = Asking for stop in their suit, looking for 3NT, with tolerance for Partner's suit. 3 of bid suit is Negative		
SUPPLEMENTARY DETAILS		
(Please cross-reference where appropriate to the relevant part of card, and continue on back).		
Note 3 NT rebid can be 15-19 if already up one level. In such circumstances (eg): 1D – 2C – 2NT – 3C Asks for range. 3D = 18/19 1S – 2H – 2NT – 3C. As above.		
Note 4 2NT = bid minor A bid of the unrequested suit is long & weak, to pass		
Note 5 (responses cont) 3NT 20+ HCP Leaping Michaels 5/5 minor and other major 10+HCP Lebensohl responses to Double (2NT < 9 HCP, forces 3C, otherwise bid suit > 9 HCP)		
Note 6 First seat responses over opponent sacrifice bid over our game call: Double = at least 2 playing tricks Pass = weak Bid suit = long, strong suit		

OPENING LEADS							
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).				(Shade this box grey if using non-standard leads).			
v. suit contracts	<u>A</u> <u>K</u>	<u>A</u> <u>K</u> x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	<u>K</u> <u>J</u> 10	<u>K</u> <u>10</u> 9	<u>Q</u> <u>J</u> 10
	<u>Q</u> <u>J</u> x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> <u>K</u> x (<u>x</u>)	<u>A</u> <u>J</u> 10 x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	<u>K</u> <u>J</u> 10	<u>K</u> <u>10</u> 9	<u>Q</u> <u>J</u> 10
	<u>Q</u> <u>J</u> x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
CARDING METHODS							
Signals	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	A or Q = reverse attitude K= count						
On Declarer's lead	Count						
When discarding	McKenney, Count						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
SUPPLEMENTARY DETAILS (continued)							
Note 1							
2C – 2D – 2M = 5/4 distribution, weak, with 5 cards in bid M							
Transfer – 2M – other major = Strong, 5/4 distribution, 5 cards in M to which transfer relates							
Transfer – 2M – Jump in other M = Strong, 5/5 min distribution							
Transfer – intervention – complete transfer = 3 cards in transfer suit (pass = 2 cards)							
Note 2							
3D = at least one 4 card major							
3M = 5 cards							
3NT = No 4 or 5 card major							

	Name	Martin McWilliam	EBU 028 / 422132
	Partner	Lesley Harrison	EBU 220 /
GENERAL DESCRIPTION OF BIDDING METHODS			
Benji Acol, weak NT			
1NT OPENINGS AND RESPONSES			
Strength	11-14 NV, 12-14 VUL	If artificial give details below and make obvious by shading in grey the cell on right.	Grey?
Shape constraints	No singleton	If may have singleton make obvious by shading in grey the cell on the right	Grey?
Responses	2♣ STAYMAN Note 1		
2♦	TRANS TO H	2♥	TRANS TO S
2♠	TRANS TO minor	2NT	invitational
Others	3 of suit is slam try; requests cue bid		
Action after opponents double	XX forcing to 2C for pass or correct		
Action after other interference			
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Notes
2♣	8pt or 22/23 or 26/67 NT	2D=Neg (<1.5 HCP); Cue A/K if better	
2♦	GF inc 24/25 or 28+ NT	As above	
2♥	WEAK, 6-10	2NT enquiry	
2♠	>>		
2NT	20-22	TRANS, 5-CARD STAY (Note 2)	
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
(Please include details of any agreements involving bidding on significantly less than traditional values).			
3NT = GAMBLING, 4d = ASKS FOR SINGLETON			
4SF to game			
Splinters			
Checkback			

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round. (Word V 1.0)