

	HCP	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	10-19	2	Clubs or flat (even 3352)	1♦...2♣ xfers, 2♦♥♠ 6 cards 4-9, 2N 9-11 with ♣&♦ 5+5+ 1M/N rebids 11-13, 17-19 flat	6
1♦	10-19	5 (4)	Not balanced	2♣ GF, 2/3♦ inverted, 2N GF shapely suppt, 2M 4-9 6(+), 3♣ nat inv, 1N rebid=16+	
1♥ 1♠	10-19	5		1N F1, 2 lower GF, 2M constructive, 2N/3♣/3♦/3M 4-card support, splinters&3N, 1♥ 2♠ 4-9nf. Drury	13
3 bids		6		New suit nat & forcing	
4 bids		7			

DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall		Natural	xfers over 1M, UCB	15
Jump overcall		Weak, intermediate in 4th	ask as over opener	
Cue bid		MM or Om; Jump seeks stop.		7
1NT	Direct: Protective	15-17 11-14	As over 1NT	
2NT	Direct: Protective	Two lower 18-20 in pr	As over 2NT	7
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣		Disco		9
Short 1♣		if maybe 2(-), x=1♣ opener; 2/3♠nat, 2♦=MM	Dbl: As over 1♣ opener	14
Weak 1NT		Multi-Landy	Pass then x = 1m	10,11
Strong 1NT		Multi-Landy, Dbl = 1 minor		11
Weak 2		x = TO, Lebensohl, Leaping Michaels, 2N = 16-19	As over 2N	
Weak 3		x = TO, non-leaping Michaels		12
4 bids		x = Values		
Multi 2♦		x = 12-15, 2M=TO of OM, 2N=16-19, 2 nd Round x = TO		

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
RKCB	4130, then 5N asks for specific K	DOPI, ROPI
5NT	"pick a slam" if a jump	
Exclusion RKCB	4130, excludes ace of bid suit	DOPI, ROPI
Minorwood	4 agreed minor = 4130 in that suit	DOPI, ROPI

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply		4♣	
Special meaning of bids		New suit natural & forcing	
Exceptions / other agreements			
Agreements after opponents double for takeout (transfers after our 1♣/M opening & dbl)			
Redouble	9+	New suit	Forcing (tfer)
Jump raise	Pre-empt	2NT	Value raise
		Jump m = support	
		Other: 1N nat	
Other agreements concerning doubles and redoubles			
Lightner slam doubles. Forcing pass at RED if we have bid game to make			
Competitive and responsive to 4♣			

OTHER CONVENTIONS

2 level reverse F1 then 2N blackout. 3 level reverse FG. Responder reverse GF	
Over their prepared 1♣, 2♣ and 3♣ are natural	
4 th suit game forcing	
UCB	
Leaping Michaels if oppo bid 2M without having bid another suit	
Jump shift on passed hand = max pass + 3 card support	

SUPPLEMENTARY DETAILS

- (Please cross-reference where appropriate to the relevant part of card, continue on back if needed).
- After Stayman, & 2M 3♦ asks for 5, after 2♦ 3♥/♠ = inv/forcing with both M
 - Xfer breaks over 1N: 3M = min 4 card support, 2N = max then retransfer
 - 2a. 1N 2N is weak with 1 minor, strong with both, or slam try in ♦
3. 2♣ 2♦ relay now 2♥ nat or flat 2NT 22/3 3NT 24/5
Suit is nat FG some Herbert neg.
 - Over weak 2 change of suit forcing, NF in competition
 - After 1♣ 1♦ 1♥, 1♠ denies 4♣ & 1N promises 4♣
After 1♣ 1R, 2♦=reverse or 3♣ rebid with 3M, or v strong with ♣: 2♥ asks
2M=4 card support 11-13, then shortage or 2N
2N=4 card support & 14+, then 3R xfer, 3M inv
After 1♣ 1♠, 1N=11-13 bal, 2♦=17-19 bal, then 2♥ asks (3N max), 2♣ xfer
2N=reverse to ♦, then 3m nat, 3M support for corresponding m
After 1♣ 1R 1M/1N, 2♣ forces 2♦ for weak or invitational,
2♦/2R/2N xfer weak or GF
2M GF with only 4M
 - Michaels 2N=2 lowest, cue =MM or Om, not intermediate



Names: **Mike Wignall** CBC EBU 518 69586
Val Constable CBC EBU 88 087776

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OPENING LEADS							
For all the card combinations shown, clearly mark the card normally led if different from the underlined card.				Hatch over or shade this box if using non-standard leads.			
v. suit contracts	<u>A</u> K	<u>A</u> <u>K</u> x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	<u>K</u> <u>J</u> <u>10</u>	<u>K</u> <u>10</u> <u>9</u>	<u>Q</u> <u>J</u> 10
	<u>Q</u> <u>J</u> x	<u>J</u> 10 x	10 <u>x</u> x	<u>10</u> <u>9</u> x	<u>9</u> <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x (<u>x</u>)	<u>A</u> <u>J</u> <u>10</u> x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	<u>K</u> <u>J</u> <u>10</u>	<u>K</u> <u>10</u> <u>9</u>	<u>Q</u> <u>J</u> 10
	<u>Q</u> <u>J</u> x	<u>J</u> 10 x	10 <u>x</u> x	<u>10</u> <u>9</u> x	<u>9</u> <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
A or Q for reverse attitude, King for reverse count							
10 and 9 show 0 or 2 higher							
CARDING METHODS							
	Primary method v suit contract			Primary method v NT contracts			
On Partner's lead	Low enc on A/Q, else rev count			Low enc. on A/Q, else rev. count			
On Declarer's lead	Reverse Count			Reverse Count			
When discarding	First Low Enc, then rev count			First Low Enc, then rev count			
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
McKenney when obvious							
Trump peter shows 3 trumps							
Current count if the first card in the suit did not show count							
SUPPLEMENTARY DETAILS (continued)							
8. Lebensohl after overcall of 1N: fast arrival no stop, 3 suit strong, X of artificial bid = raise to 2N, X nat bid = TO. Same principles over X of weak 2							
9. 1N=MM, 2N=mm, 2♣=black, 2♦=red, WJO							
10. Over 1N from opp, 3N is both minors, strong, 2N=mm nf.							
11. Multi-Landy 2♣=MM (usually 5+4+); 2♦=6+M; 2♥ = 5♥+4m, 2♠=5♠+4m, 2N=5+5+♣♦; Dbl=pen over wk NT, Single minor over 15+.							
12. If we bid 3N after oppo open 3 level, 4♣ Baron, Transfers							
13. 1M: 2M 8-10, 3M pre-empt, 3♦/♣ bad/good raise to 3, 2N GF, xfers over x: Drury: 2♣ from passed hand is 10-11 3+							
14. Over short 1♣, 2♣=nat, 3♣=nat pre-empt; 2♦=MM							
15 1NT=10+2+; tfer to partners=8-11; direct single raise=4-7; 2NT=invit raise							

GENERAL DESCRIPTION OF BIDDING METHODS			
5-CARD MAJORS, PREPARED CLUB - XFER RESPONSES, NON-JUMP 2/1 GF			
1NT OPENINGS AND RESPONSES			Note
Strength	14-16	Tick if artificial and provide details below	
Shape constraints	Includes all 5-3-3-2	Tick if may have singleton ✓	
Responses	2♣ Stayman, then 2any 3♣ nat F; 2♣ 2M 3♦ = major ask	1	
2♦	Transfer to ♥, then 4N nat	2♥	Transfer to ♠, then 4N nat
2♠	Raise to 2N or bal slam try	2NT	Minor oriented
Others	3 suit shortage, 4♣=RKCB, 4♦/♥ = transfer, then 4N RKCB		
Action after opponents double	xx = 5 card suit, bid = lower of 2 suits		
Action after other interference	Lebensohl, Fast route no stop, x = TO		
8			
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Note
2♣	Game Force or 22+ NT	2♦relay; other suit=1-loser	3
2♦	Weak, 5-9 (9-12 4 th in hand)	2N Enquiry, Blue club responses	5
2♥	Weak, 3-9 (9-12 4 th in hand)	2N Enquiry, Blue club responses	5
2♠	Weak, 3-9 (9-12 4 th in hand)	2N Enquiry, Blue club responses	5
2NT	20-21	3♣ Baron, 3&4 level transfers, 3♠=5♠+4♥, 4♣=1 minor	
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
(Please include details of any agreements involving bidding on significantly less than traditional values).			
Very light responses to 1♣			
1M 3M pre-emptive			
Over 1♣, 1♠ denies a 4-card major			
2 over 1 GF, but only F1 after intervention			
1N may have singleton if 4414			
2♦ opener may have 4-card major			

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.