

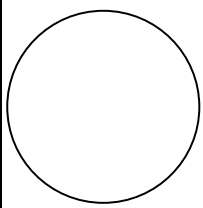
OPENING BIDS	Point Range	Min Length	MEANING	SPECIAL RESPONSES
1 ♣	10 – 19	4		Splinters,, Inverted minor suit raises,
1 ♦	10 – 19	4		Splinters, Inverted minor suit raises,
1 ♥	10 – 19	4		Splinters, 2NT =Jacoby(5), 3NT=7L Support, 3 ♥= Good raise to 2 ♥
1 ♠	10 – 19	4		Splinters, 2NT=Jacoby(5), 3NT=7L Support, 3 ♠= Good raise to 2 ♠
1NT	12 - 14			(1) 11-14 NV
2 ♣		0		2 ♦ Relay
2 ♦	5-9NV	5		2NT=enquiry. Ogust responses 3 ♣ is min min etc
2 ♥	5-9	5		2NT=enquiry. Ogust responses 3 ♣ is min min etc
2 ♠	5-9	5		2NT=enquiry. Ogust responses 3 ♣ is min min etc
2NT	20-22			See note 2
3 bids		6	Pre-emptive	New suit natural & forcing
4 bids		7	Pre-emptive	

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	Wide ranging Could be 4 cards	Strong 1 ♣	(4)
Jump	Weak		
CueBid	MICHAELS Jump asks for stop	1 NT	Landy
1NT	Direct 15 –18 Protective 11 - 14 Responses As over INT (1)	Weak 2 Bids	
		Weak 3 Bids	
2NT	Direct UNT Protective 20-22 Responses (2)	4 Bids	
		Multi	

ACTION AFTER OPPONENTS INTERVENE WITH	
Simple Overall	Double: Take out Bids: Natural & forcing

Jump Overall	Double: Take out Bids: Natural & forcing
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SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name RKCB	1 <sup>st</sup> step= 1/4 2 <sup>nd</sup> step= 0/3 3 <sup>rd</sup> step= 2/5 no Q, 4 <sup>th</sup> step=2/5 +Q Subsequent 5NT asks for cue bidding specific kings	
Grand slam force (5NT bid without 4NT bid previously, asks for top 3 trump honours	6 ♣=0, 6 ♦=1, 6 ♥=2, 6 ♠=3, 6NT= Totally solid trumps	

OPENING LEADS	v suit contracts: 2 <sup>nd</sup> from bad suits, 4 <sup>th</sup> , strong tens;
 <p>Other leads A or Q asks for partner to give attitude. K asks for partner to give count or to unblock the suit at NT.</p>	<u>A</u> <u>K</u> <u>A</u> ( <u>K</u> ) x <u>K</u> Q 10 <u>K</u> Q x      K J <u>10</u> K <u>10</u> 9      Q J 10      Q J x      J 10 x      10 <u>x</u> x 10 <u>9</u> x      9 <u>8</u> 7 x      10 <u>x</u> x x      H x x <u>x</u> x      H x x <u>x</u> x x H x x <u>x</u> H x <u>x</u> <u>x</u> x      x <u>x</u> x      x <u>x</u> x x v NT contracts: 2 <sup>nd</sup> from bad suits, 4 <sup>th</sup> , strong tens <u>A</u> ( <u>K</u> ) x ( <u>x</u> )      A J <u>10</u> x <u>K</u> Q 10 <u>K</u> Q x      K J <u>10</u> K <u>10</u> 9      Q J 10      Q J x      J 10 x      10 <u>x</u> x 10 <u>x</u> x x      10 <u>9</u> x      9 <u>8</u> 7 x      H x <u>x</u> H x x <u>x</u> x x H x x <u>x</u> x      H x x <u>x</u> <u>x</u> x      x <u>x</u> x      x <u>x</u> x x
	(in all the card combinations shown, circle or bold the card normally lead if different from the standard i.e. underlined card)

CARDING	Describe Primary method.	State alternative in brackets
On Partner's Lead	Count	
On Declarer's Lead	Count;	
When Discarding	If anything high to encourage	

Exceptions to above	<i>Ace or Queen leads ask for attitude</i>
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**SUPPLEMENTARY DETAILS**  
(Please cross reference to appropriate part of card).

1. **Transfers (1NT)** 2♣ = *Stayman*  
 2♦/2♥ = Transfer to 2♥/2♠  
 2♠ = Relay to 3♣ Sign off in minor  
 3♣/♦/♥/♠ = Natural and forcing, setting the trump suit, and asking for cue bidding to start
  
2. **Transfers (2NT)** 3♣ = *Stayman*  
 3♦/3♥ = Transfer to 3♥/3♠  
 3♠ = 5♠ and 4♥
  
3. **Lebensohl** 1) After interference over 1NT opening or overcall:  
 Via 2NT (followed by cue bid or 3NT) denies a stop  
 Cue bid shows 4 cards in the other major  
 Immediate bids at 3 level are game forcing  
 Bids via 2NT are to play  
 2) After partner has doubled opponents opening 2 bid:  
 Immediate bids at the 3 level are about 8-10 points  
 Bids via 2NT are about 0-7 points  
 Bids at the 2 level are about 0-7 points
  
5. **Jacoby 2NT** After partner has opened one of a major e.g. 1♠-2NT-  
 3♠=minimum (NF).  
 3♣/♦/♥= singleton in the suit bid  
 3NT=non minimum without a singleton or void  
 4♣/♦/♥=non minimum with a void in that suit
  
6. **Wriggling if 1NT is Doubled** Redouble asks partner to bid 2♣. Then responder signs off in a 5-2 bids show suit bid and a higher suit

♠	NAMES	Alastair Catchpole
♠	NAMES	Alastair Catchpole
♦		Andrew Kambites
♥		
♣		2026

**GENERAL DESCRIPTION OF SYSTEM**

**Bidding methods:-** *Acol with three weak twos*

**Style of leads, signals, discards:-** *2<sup>nd</sup>, 4<sup>th</sup>, strong tens, Count, Ace and Queen leads for attitude, King leads for Count,*

**ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE**

*1NT rebid =15-17*  
*Lowest unbid unbid minor Checkback*  
*2NT rebid after two level response=forcing to game*  
*4<sup>th</sup> suit forcing*  
*Jacoby over majors (forcing to 3M)*  
*Splinters*  
*Unassuming Cue Bids*

<b>STRENGTH OF 1NT OPENERS</b>	<i>12 – 14</i>
<b>2 ♣ RESPONSE TO 1NT OPENERS</b>	<i>STAYMAN</i>
<b>(with opponent passing)</b>	<i>Promises 4 card major</i>