

OTHER OPENING BIDS			
	len	MEANING	RESPONSES
1♣	3+	natural	1♣ 1NT = 4 clubs (8-10); 1♦/M 1NT=wide range; 1NT (2NT) rebid 11-13 (17-19) with 3-way check-back. 1any 2NT GT+, 4 card+ support. Double jumps over 1M: lowest=any splinter, others voids: 1suit-2higher=weak, 1suit-3lower=invite. 1M (x) 3NT = pre-emptive raise with some defensive values
1♦	3+		
1♥	5+		
1♠	5+		
3m	6+	Constructive in 2 <sup>nd</sup> /4 <sup>th</sup>	3m-4om and 3M-4♣ artificial slam interest over which step1=bad hand else RKCB response
3M	6+		
DEFENSIVE METHODS AFTER OPPONENTS OPEN NATURAL 1X			
Simple overcall	Wide Range	Transfers from 1NT.FJs. J-2N GT+ 4card support	
Jump overcall	Weak except strong over weak	2M 2NT = game try enquiry (responses as over weak 2)	
Cue bid	Over minors=majors Over majors=OM + a minor. Sandwich RHO suit=natural	(1M) 2M, 2NT asks range (3m=min,3M=extras + that m)	
1NT Direct: Protective	15-18 11-14	System on unless 2 suits bid when lower cue is Stayman	
2NT Direct: Protective	At least 5/5 two lowest suits, weak or strong. Responses as Michaels. Protective = 18-19 flat + system on		
OPPONENTS OPEN WITH	DEFENSIVE METHODS	SPECIAL RESPONSES	
Strong 1♣	X / 1♦/1N are 2 suits same colour / rank / odd	NT acts as a cue if partner overcall a suit	
Short (≤ 2) 1♣/1♦	Over 1♣: 2♣ nat, 2♦ majors and 2N minors. Treat 1♦ as natural	Bid of opened suit natural except is a cue bid when partner overcalls	
1NT, (1m) P (1NT)	2C=Majors, 2♦=one major 2M = that M + a minor 2NT minors or GF 2-suiter X of strong NT = 1 minor	2♣-2♦ asks 2♦-2M/3M pass/correct 2♦-2N asks (3m=max); over 1NT-2NT bid better minor	
Weak 2	X = TO with Lebensohl, 2NT nat., 16-19 with system on, Leaping Michaels., cue asks for stop.		
Weak 3	X = TO, cue is MM or m+OM		
4 bids	X = TO over m/values over M,4m-4N is natural		
Multi 2♦	X balanced 12-16 or strong, P then 2NT minors		

SLAM CONVENTIONS			
Name	Meaning of Responses		Action over interference
4NT = RKCB	5♣=1/4, 5♦=0/3, 5♥=2-noQ, 5♠=2+Q 5NT=0/2+void,6X=odd+void X Q ask: No=trump suit After 4NT then 5NT asks Ks Exclusion RKCB when obvious 4♦=0/4,4♥=1etc;5♣ for Kings		
4♣ Ace ask			
COMPETITIVE AUCTIONS			
Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply	4♥, higher doubles increasingly values less takeout; Only (1NT) X = penalty		
Special meaning of bids	Jump at 3L is fit jump; jump at 4L is splinter;		
Exceptions / other agreements	(2M) X: Lebensohl applies X of artificial-2-suiter bid is seeking a penalty		
Agreements after opponents double for takeout			
Redouble	9+ Penalty Seek	New suit	Transfers from 1NT after major (x) Jump in new suit: Fit Jump
Jump raise	Pre-emptive	2NT: 4+ card support, at least a good raise. Responses: same as to Jacoby 2NT	
Other agreements concerning doubles and redoubles			
Responsive X denies 4OM unless GF hand; can be game try if no other available. Of slam (except sacrifice) or by pre-emptor: asks for unusual lead 1x (X) 1y (X) shows 4y, 2y shows 5y After (1NT) X suit: first X from either side is TO, 2nd double by partnership is penalty; forcing pass by responder over 2m. Of opponents transfer after (1NT): X is lead directing but double of (weak NT) (2♣) is good hand (would have doubled 1NT) Of opponents 3NT: if they have bid suits X suggests bad breaks and holding dummy's suit: else if we have bid one suit suggests leading that: else if we have bid two suits suggests leading his suit			
OTHER CONVENTIONS			
3 way check-back: 2♣ puppet to 2♦ for weak ♦ or any invitation: 2♦ GF; 2N puppet to 3♣ South African Texas  After 2NT rebid: transfers apply			



Name Garry Watson

EBU No. 070752

Partner Richard Butland

EBU No. 046622

**LEADS 3<sup>rd</sup> and lowest, 2<sup>nd</sup> from bad suits throughout; 10, 9 = 0 or 2 higher honours**

v. suit contracts	<u>A</u> <u>K</u>	<u>A</u> <u>K</u> x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	K J <u>10</u>	K 10 <u>9</u>	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 <u>x</u> x x	H x <u>x</u>
	H x <u>x</u> x	H x x x <u>x</u>	H x x x <u>x</u> x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> <u>K</u> x (x)	A J <u>10</u> x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	K J <u>10</u>	K 10 <u>9</u>	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x <u>x</u> x	H x <u>x</u>
	H x <u>x</u> x	H x x x x	H x x x x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	

Other agreements in leading, e.g. high level contracts, partnership suits:-

A for reverse attitude, K for reverse count  
 If giving count, original 4<sup>th</sup> on second round – except if leading the suit xxxx order is x12x and xxxxx is x1xx2

**v.NT:** K (for unblock/reverse count): only at trick 1 & if retains the lead and not in 3<sup>rd</sup> hand's suit  
 A/Q for reverse att. Smith Peters

**CARDING METHODS**

	Primary method v suit contracts	Primary method v NT contracts
Partner's lead	Low for even/encourage	Same but unblock on K lead
Declarer's lead	Low for even number	Same
Discarding	Low for even number	Same

**Other carding agreements**

Count Hi=ODD: Attitude Hi=BAD: If honours known (Hi=ODD).

Attitude on the obvious switch.

If switch certain and 2 options, then suit preference

**SUPPLEMENTARY DETAILS (continued)**

- After 1M-2NT & 1M (X) 2NT: 3♣=min, 3newsuit= x & extras (3mysuit for clubs), 3NT =extras no shortage, 4L=min with void: after 3♣, responder uses same style with 3mysuit=sign off
- After a reverse: lower of fourth suit and 2NT is weak, not FG: all other bids FG
- After 2L response: jump 3L is 55 concentrated, 3mysuit is strong 7 carder
- 1♥-suit-3♥-4m: new suit is cue with hearts, rebid of suit is natural
- 1M-1N-3M-4m: natural and forcing
- FSF (above 1♠): asks partner to describe hand: is GF: jump in 4<sup>th</sup> is fragment with support for openers second suit and short in openers first suit: over FSF lowest suit bid=neutral/stuck, repeat of FSF is asking again

**GENERAL DESCRIPTION OF BIDDING METHODS (AS AT 11/11/22)**

**5 Card Majors, 2/1GF, 14-16, 3 Weak Twos**

**1NT OPENINGS AND RESPONSES**

**Strength** 14-16

**Responses:** Stayman(non-promissary), then 3m GF; 2♦-3M/4♦=5/5M

2♦ Hearts, then 3L new suit GF, jump splinter, raise NF: break to xx      2♥ Spades, then 3L new suit GF, jump splinter, raise NF: break to xx

2♠ Clubs (3♣ = support), then 3♦/M shortage      2NT Diamonds (3♦ = support), then 3M shortage

Others 3X = short (3♠=4♥), 4♣= ace ask, 4R=transfer, always re-transfer

Action after double XX=bid 2♠, suit=lower of 2, P-P-XX=5cd suit

Action after natural overcall X=T/O @2L/3L, 2NT puppet to 3♣, 3X GF, 3NT no stop

**TWO-LEVEL OPENINGS AND RESPONSES**

	Meaning	Responses
2♣	Strong	2♦ 8+, 2♥ 0-3, 2♠ 4-7 Bal 2NT through 3♥ Transfers
2♦ 2♥ 2♠	Usually 6+ suit and 3-10 hcp	2N OGUST (invitational + values - still applies if opponents bid or double). New suit F1 (raise else OGUST)
2NT	20 – 22 balanced	3♣ 5 card Puppet Stayman, 3R/4R transfers, 3♠=minors, 4♣=1 minor (4♦ asks)

**OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE**

3N opening is Gambling style (little else in 1<sup>st</sup>/2<sup>nd</sup> and 4♦ asks singleton)  
 4N opening asks for specific aces (5♣=none, 5N=2, 6♣=clubs)  
 4m = S.A.Texas opener (solid suit or 1 loser with compensating Ace)