

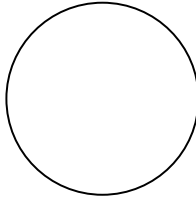
OPENING BIDS	Point Range	Min Length	MEANING	SPECIAL RESPONSES
1 ♣	10-19	4		Splinters, 2NT=Baron, Inverted minor suit raises, 3NT=Support,
1 ♦	10-19	4		Splinters, 2NT=Baron, Inverted minor suit raises, 3NT=Support,
1 ♥	10-19	4		Splinters, 2NT=Jacoby(5), 3NT=7L Support, 3♥= Good raise to 2♥
1 ♠	10-19	4		Splinters, 2NT=Jacoby(5), 3NT=7L Support, 3♠= Good raise to 2♠
1NT	12-14			(1)
2 ♣		0	2NT rebid (24-25) after 2♦ response After 2♣ 2♦ 2♥	2♦ No suitable positive; 2NT 8+ is Kokish. Responder must bid 2♠
2♦		0	Weak 2 in a major or balanced 22-23	2NT=enquiry. 2♥= pass or correct 2♠= bid 3♥ if min, or better minor if max
2♥	5-9	5	5/5 in hearts and a minor	2♠=Game try 2NT=Sign off or a game force
2♠	5-9	5	5/5 in spades and a red suit	2NT=Game try 3♣=Sign off or game force
2NT	20-21			5-card Stayman. 3& 4L transfers. 3S=5S++4H
3 bids		6	Pre-emptive	New suit natural & forcing
4 bids		7	4♣/♦=Texas in 1 st or 2 nd seat 4♥/♠=Natural	4♣: 4♦= bid 4♥ if solid suit, cue bid ace if one loser. New suit above 4♥ is asking about control in suit.. 4♥: 4♠ is asking

SPECIAL USE OF DOUBLES:
Competitive and responsive up to 3♠
Sputnik
Support (not redoubles)
Lightner
Game try

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name RKCB	1 st step=1/4 2 nd step= 0/3 3 rd step= 2/5 no Q. 4 th step=2/5 +Q DOPI/ROPI 6♣=0, 6♦=1, 6♥=2, 6♠=3, 6NT=Totally solid trumps	
Grand slam force (5NT bid without 4NT bid previously, asks for top 3 trump honours) Exclusion RKCB		

Other Conventions:
LEBENSORHL (Via 2NT shows a stop) – (3)
4th Suit Forcing
Gambling 3NT
Unassuming Cue Bids

Kokish 2H rebid after 2C openings (=H or NT)

OPENING LEADS	v suit contracts: 2 nd from bad suits, 4 th , strong tens;
 <p>Other leads A or Q asks for partner to give attitude. K asks for partner to give count or to unblock the suit at NT.</p>	A <u>K</u> A (K) x <u>K</u> Q 10 <u>K</u> Q x K J <u>10</u> K <u>10</u> 9 Q J 10 Q J x J 10 x 10 <u>x</u> x 10 <u>9</u> x 9 <u>8</u> 7 x 10 <u>x</u> x x H x x <u>x</u> x H x x <u>x</u> x x H x x <u>x</u> H x <u>x</u> <u>x</u> x x <u>x</u> x x <u>x</u> x x v NT contracts: 2 nd from bad suits, 4 th , strong tens A (K) x (x) A J <u>10</u> x <u>K</u> Q 10 <u>K</u> Q x K J <u>10</u> K <u>10</u> 9 Q J 10 Q J x J 10 x 10 <u>x</u> x 10 <u>x</u> x x 10 <u>9</u> x 9 <u>8</u> 7 x H x <u>x</u> H x x <u>x</u> x x H x x <u>x</u> x H x x <u>x</u> <u>x</u> x x <u>x</u> x x <u>x</u> x x

(in all the card combinations shown, circle or bold the card normally lead if different from the standard i.e. underlined card)

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	Wide ranging Could be 4 cards	Strong 1♣	(4)
Jump	Weak	Weak 1 NT	Multi-Landy 2♣=♥+♠ And as below
CueBid	MICHAELS Jump asks for stop	Strong 1 NT	M-L 2♦=♠ or ♥ 2M = M + m
1NT	Direct Protective 15-18 11-14 Responses As over INT (1)	Weak 2 Bids	X = Take out + Lebensohl (3) Leaping Michaels eg 2♥ 4♣ = ♣/♠
		Weak 3 Bids	X = Take out
2NT	Direct Protective UNT 20-22 Responses (2)	4 Bids	X= Values
		Multi	X=13-16 balanced or strong 2NT = 17-20 balanced
ACTION AFTER OPPONENTS INTERVENE WITH			
Simple Overcall	Double: Take out Bids: Natural & forcing		
Jump Overcall	Double: Take out Bids: Natural & forcing		
Double	Redouble 9+	New suit Natural & forcing	Jump in New Suit Fit jump Jump Raise Weak 2NT Jacoby (5)

CARDING	Describe Primary method.	State alternative in brackets
On Partner's Lead	Count	
On Declarer's Lead	Count; Smith Peters against NT's only if declarer wins trick 1	
When Discarding	1 st can be McKenney then Count	
Exceptions to above	Ace or Queen leads ask for attitude	

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card).

- 1. Transfers (1NT)**
2♣ = Stayman
2♦/2♥ = Transfer to 2♥/2♠
2♠ = Raise to 2NT or balanced slam try (17+)
2NT = Transfer to 3♣ (Sign off in either minor or strong with both minors)
3♣/♦/♥/♠ = Natural and forcing, setting the trump suit, and asking for cue bidding to start
4♦/4♥ are transfers to 4♥/4♠ respectively
- 2. Transfers (2NT)**
3♣ = 5 card stayman- subsequent bids are puppet stayman
3♦/3♥ = Transfer to 3♥/3♠
3♠ = 5♠ and 4♥
4♣ shows unspecified minor suit. Relay to 4♦
4♦/4♥ are transfers to 4♥/4♠ respectively
4♠ is Baron.
- 3. Lebensohl**
1) After interference over 1NT opening or overcall:
Via 2NT (followed by cue bid or 3NT) shows a stop
Cue bid shows 4 cards in the other major
Immediate bids at 3 level are game forcing
Bids via 2NT are to play
2) After partner has doubled opponents opening 2 bid:
Immediate bids at the 3 level are about 8-10 points
Bids via 2NT are about 0-7 points
Bids at the 2 level are about 0-7 points
3) After wjo at 2 level & by responder to penalty dble of 1NT
- 4. After strong 1♣**
All immediate bids are weak
Dbl=two suits of the same colour
1♦=two suits of the same rank
1NT=♣/♥ or ♦/♠
After strong 1♣-1♦
Dbl=♦ and another
1N=2 suits not including ♦
- 5. Jacoby 2NT**
After partner has opened one of a major e.g. 1♠-2NT-
3♠=minimum (NF).
3♣/♦/♥= singleton in the suit bid
3NT=non minimum without a singleton or void
4♣/♦/♥=non minimum with a void in that suit
- 6. Wiggling if 1NT is doubled**
Redouble asks partner to bid 2♣. Then responder signs off in a 5-card suit.
2♣ shows clubs and a higher suit (at least 4-4).
2♦ shows diamonds and a major (at least 4-4).
2♥ shows both majors (at least 4-4)
- 7. Transfers after jump 2NT rebid**
After a jump rebid to 2NT (18-19) all bids below 3NT are a transfer showing the suit above.

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♦ ♥ Andrew Kambites
♣ 10/08/2020

GENERAL DESCRIPTION OF SYSTEM

Bidding methods:- Acol with Multi 2♦, and with 2♥, 2♠, being weak two suiters

Style of leads, signals, discards:- 2nd, 4th, strong tens, Count, Ace and Queen leads for reverse attitude, King leads for Count, Smith Peter vs NT

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

1NT rebid = 15-17
2NT rebid after two level response = forcing to game
4th suit forcing
Baron 2NT over minors
Jacoby 2S/2NT over majors (forcing to 3M)
Baron 3NT, Splinters
Unassuming Cue Bids
SA Texas in 1st and 2nd positions
Support doubles
Exclusion RKCB
Lebensohl

STRENGTH OF 1NT OPENERS 2♣ RESPONSE TO 1NT OPENERS (with opponent passing)

(11 nv -) 12 - 14

STAYMAN

Promises 4 card major unless followed up with 3♣/3♦ Forcing