

OTHER OPENING BIDS

	HCP	See note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	10-19	1	4	Inverted raises, Splinters, 2NT GF		
1♦	10-19	1	4	Inverted raises, Splinters, 2NT GF		
1♥	10-19	1	4	Bal 3NT raise, Jacoby 2NT, Splinters		10
1♠	10-19	1	4	Jump raise = pre-emptive		
3 bids	<10		6	Pre-emptive		
4 bids			7	Pre-emptive		

*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).

DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall	Natural		
Jump overcall	Weak, usually 6 card suit		3
Cue bid	2-suited hand		6
1NT	Direct: 15-17 Protective: 11-14	As for 1NT opening	
2NT	Direct: Lowest two unbid suits Protective: Lowest two unbid suits		6 6

OPPONENTS OPEN WITH	DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣	Multilandy-style (but dbl = both majors)		
Short 1♣/1♦	Natural, but 2♦ is both majors		
Weak 1NT	Double = penalties; Multi Landy		4
Strong 1NT	Double = penalties; Multi Landy		4
Weak 2	Double = take out		9
Weak 3	Double = take out		
4 bids	Double = take out		
Multi 2♦	In 2nd seat dbl = 13-15 bal		8

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
Roman Key Card Blackwood	5♣ = 1 or 4 key cards; 5♦ = 0 or 3 key cards; 5♥ = 2KC no trump Q; 5♠ = 2KC with trump Q Then 5NT asks for kings. 6 of trump suit = 0 Other responses show cheapest king held.	

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents		
Level to which negative doubles apply	3♠	
Special meaning of bids	Cue bid = good raise (3-card support only if 2NT available)	
Exceptions / other agreements	Jump raise = pre-emptive	
Agreements after opponents double for takeout		
Redouble 9+ HCP	New suit Constructive	Jump in new suit Forcing
Jump raise	2NT	Other
Pre-emptive	Good raise	

Other agreements concerning doubles and redoubles

OTHER CONVENTIONS

Fourth suit forcing: A bid in the fourth suit is artificial, showing no particular interest in that suit and requesting partner to describe his/her hand further.
After 1♣ - 1♦ - 1♥ -, 1♠ is natural and 2♠ is fourth suit forcing.
Unassuming cue bids: Opposite partner's overcall a cue bid shows a good raise.
2-Way Checkback Stayman after 1NT rebid. 2♣ shows invitational hand (and forces 2♦ rebid), 2♦ is forcing to game.

SUPPLEMENTARY DETAILS

- 1 Light openings possible, particularly in 3rd seat.
- NT rebids: After 1 level response 1NT = 15-17, 2NT = 18-19, 3NT = long suit
- 2 After 1NT-(X) XX shows 5-card suit and forces opener to bid 2♣. 2(any suit) shows 4 cards in that suit and in a higher suit. After 1(any suit)-(X) XX is 9+ HCP.
- 3 After 2♦ opening 2NT asks for strength. Rebid 3♦ if min, otherwise show feature (stopper) or bid 3NT with no stopper. After 2♥/2♠ 2NT is Ogust.. Responses: 3♣ Weak suit weak points 3♦ Good suit weak points 3♥ Weak suit good points 3♠ Good suit good points 3NT AKQxxx.
- 4 Defence to 1NT Multi Landy 2♣ shows both majors, 2♦ shows 6-card major, 2♥/2♠ shows (that) 5 card major and 4+ minor, 2NT shows both minors.
- 5 2NT - 3♠ Both minors with slam interest
- 6 2-suited overcalls (Michaels) 1minor - 2minor shows 5+/5+ in majors, 1Major - 2Major shows 5+/5+ in other Major and a minor, 1/2any - 2NT shows 5+/5+ in two lowest unbid suits. Strength is weak (9-11) or strong (16+).
- 7 Continuations after a 2NT rebid are as over an opening 2NT bid.

OPENING LEADS

(For all the card combinations shown, clearly mark the card normally led if different from the underlined card). (Shade this box grey if using non-standard leads).

v. suit contracts	<u>A</u> <u>K</u>	<u>A</u> <u>K</u> x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	<u>K</u> <u>J</u> 10	<u>K</u> <u>10</u> 9	<u>Q</u> <u>J</u> 10
	<u>Q</u> <u>J</u> x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 <u>x</u> x x	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> <u>K</u> x (<u>x</u>)	<u>A</u> <u>J</u> 10 x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	<u>K</u> <u>J</u> 10	<u>K</u> <u>10</u> 9	<u>Q</u> <u>J</u> 10
	<u>Q</u> <u>J</u> x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 <u>x</u> x x	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	

Other agreements in leading, e.g. high level contracts, partnership suits:-

CARDING METHODS

Signals	Primary method v suit contracts	Primary method v NT contracts
On Partner's lead	Count, except lead of A or Q asks for reverse attitude	
On Declarer's lead	Count (high-low = even no, low-high = odd no.)	
When discarding	McKenney	

Other carding agreements, including secondary methods (state when applicable) and exceptions to above

SUPPLEMENTARY DETAILS (continued)

8 2♦ - (X) shows 13-15 balanced (**Lebensohl** style responses). Other dbls = take out of last suit bid. 2NT shows 16-18 balanced.
9 Lebensohl-style responses opposite take out double of opponents' weak two.
10 Response of 3NT to 1♥/1♠ shows 4-card support, 13-15 HCP and balanced hand. Response of 2NT shows either (a) 10+ HCP, 8 losers or fewer and no shortage or (b) 16+ HCP points (may have shortage). Opener rebids 3♣ if minimum (less than 13 HCP). All other rebids show 13+ HCP as follows: 3♦ = singleton ♦, 3 of agreed major = singleton ♣, 3♥ = singleton ♥, 3♠ = singleton/void ♠, 3NT = no shortage, 4♣ = void club, 4♦ = void ♦, 4♥ = void ♥.
1M - 3M = pre-emptive with 5-card support (or better).
11 1NT opening may contain a singleton.



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GENERAL DESCRIPTION OF BIDDING METHODS

ACOL, WEAK NT, 3 WEAK TWO'S

1NT OPENINGS AND RESPONSES

Strength	12 - 14	If artificial give details below and make obvious by shading in grey the cell on right.	
Shape constraints	See Note 11	If may have singleton make obvious by shading in grey the cell on the right	YES
Responses	2♣ Stayman promissory		
2♦	Transfer to hearts	2♥	Transfer to spades
2♠	Invitational (or v. strong)	2NT	Transfer to minor (forces 3♣ rebid)
Others	3♣/3♦/3♥/3♠ = 6+ suit and slam interest		
Action after opponents double	Helmic after 1NT-(X) (see Note 2)		
Action after other interference	X = take out, Lebensohl (Fast Arrival Shows Stopper)		

TWO-LEVEL OPENINGS AND RESPONSES

	Meaning	Responses	Notes
2♣	Game forcing or 22+ balanced	2♦ negative	7
2♦	Weak, 5-9 usually 6 card suit	2NT feature	3
2♥	Weak, 5-9 usually 6 card suit	2NT Ogust	3
2♠	Weak, 5-9 usually 6 card suit	2NT Ogust	3
2NT	20-22 HCP; 3♣ Puppet Stayman, 3♦/3♥ transfer, 3♠ game forcing, both minors and slam interest		5

OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

(Please include details of any agreements involving bidding on significantly less than traditional values).