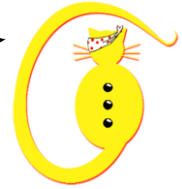


ECatsBridge Simultaneous Pairs for Children in Need

Tuesday 8th November 2022



Together we can ...

... and by competing in this Simultaneous Pairs you have once again certainly shown that **together we can indeed do something to help make a difference** to children who really need our help.

Some of you will have played Face-to-Face and others online but all the results will be included in the overall scoring as usual, so don't worry!

Thank you so so much for coming along and joining in, playing and donating – please don't forget the donating bit though, will you – just go to :

<https://www.ecatsbridge.com/sims/donations.asp>

and you will see how you can do it – if you haven't already done so of course!

Many thanks indeed to Julian Pottage for writing this set for us – I hope you found it interesting (and accurate!).

With very best wishes

Anna & Mark – the ECatsBridge Team

Board 1. None. Dealer North

♠ K 9 2		♠ J 8 4	
♥ Q J 10		♥ K 6 4 3	
♦ A 4		♦ 7 6 5	
♣ 9 7 6 4 2		♣ A Q 5	
♠ Q 10 7 6 5 3	♠ J 8 4	♠ A	♠ Q 8 4 3
♥ 7 5	♥ K 6 4 3	♥ A 9 8 2	♥ 4 3
♦ K J 10	♦ 7 6 5	♦ Q 9 8 3 2	♦ J 9 6
♣ J 3	♣ A Q 5	♣ K 10 8	♣ J 9 8 2

West	North	East	South
2♠	Pass	Pass	1♦
	2NT	All Pass	

I like weak jump overcalls (2♠) because they disrupt the opposing bidding.

You can make 2NT by winning the spade and leading a low club off dummy. If you do not do that, East delays playing the ♥K to give you entry problems.

Board 2. N/S. Dealer East

♠ A 9 5		♠ Q 8 4 3	
♥ 10 8 2		♥ 4 3	
♦ K Q 10 4		♦ J 9 6	
♣ K 7 3		♣ J 9 8 2	
♠ K J 10	♠ Q 8 4 3	♠ 7 6 2	♠ Q 8 4 3
♥ Q J 9 7 6 5	♥ 4 3	♥ A K	♥ 4 3
♦ A 2	♦ J 9 6	♦ 8 7 5 3	♦ J 9 6
♣ Q 10	♣ J 9 8 2	♣ A 6 5 4	♣ J 9 8 2

West	North	East	South
1♥	Pass	Pass	Pass
2♥	2NT	All Pass	INT

With a double heart stopper and lacking four spades, South reopens with INT.

You make 2NT by setting up three diamond tricks to go with the five top winners. West would be at least one down in 2♥ and needs an inspired guess to play for the ♥A-K doubleton rather than a doubleton ♥10 to get out for one down.

The ECatsBridge Team are Anna Gudge & Mark Newton

Mill Cottage Voy
Stromness, Orkney KW16 3HX
Tel: 01787 881920

Email: anna@ecats.co.uk **** Website: <https://www.ecatsbridge.com/>

Board 3. E/W. Dealer South

		♠ Q J 7 5 4	
		♥ 4 3	
		♦ A 7	
		♣ A 9 8 3	
♠ A	♠ 9 8 2		
♥ J 10 8 7 6 5	♥ Q 2		
♦ 8 5 4 2	♦ K Q J 10 9		
♣ K 10	♣ 7 4 2		
		♠ K 10 6 3	
		♥ A K 9	
		♦ 6 3	
		♣ Q J 6 5	

West	North	East	South
			INT
Pass	2♥	Pass	3♦
Pass	4♣	All Pass	

South's super accept of North's transfer shows a low doubleton diamond. North might make a re-transfer but West would surely lead a diamond, so little point.

To make an overtrick in 4♣ after West covers the first club, you need to guess to drop the ♣10 rather than run the ♣9 (the latter playing East for ♣10-x-x).

Board 4. All. Dealer West

		♠ J 5	
		♥ K J 10 8	
		♦ J 10 8 6	
		♣ A K 4	
♠ A Q 10 9	♠ 7 2		
♥ Q 3 2	♥ 7 6 5 4		
♦ 5 4	♦ K 7		
♣ Q 9 7 6	♣ J 10 8 5 2		
		♠ K 8 6 4 3	
		♥ A 9	
		♦ A Q 9 3 2	
		♣ 3	

West	North	East	South
Pass	INT	Pass	2♥
Pass	2♠	Pass	3♦
Pass	3NT	All Pass	

Holding a double stopper in South's short suits, North is happy to play in 3NT.

Again there is a guess needed (which defender to play for the ♥Q) to make the maximum number of tricks (11). This time declarer is likely to get it right.

Board 5. N/S. Dealer North

		♠ K J 7 4	
		♥ A K 9 6 5 4	
		♦ A 9	
		♣ 9	
♠ 10 9 6 2	♠ Q 8 3		
♥ 7	♥ Q 10 3 2		
♦ 10 7 6 5	♦ K J 8 3		
♣ 10 8 3 2	♣ Q 6		
		♠ A 5	
		♥ J 8	
		♦ Q 4 2	
		♣ A K J 7 5 4	

West	North	East	South
	1♥	Pass	2♣
Pass	2♠	Pass	3♣
Pass	3♥	6♥

After North shows reversing values and 4-6 in the majors, 6♥ is a likely contract.

Since East has no good lead, declarer can make 6♥ by setting up the clubs with one ruff and leading towards the ♥J. Not everyone will make 12 tricks.

Board 6. E/W. Dealer East

		♠ 9 8 7	
		♥ J 8 6	
		♦ J 10 7 4 3	
		♣ J 5	
♠ K Q 5	♠ A J 4 2		
♥ Q 10 7 4 3	♥ A 9 2		
♦ 9 5	♦ K 8 2		
♣ K Q 3	♣ 9 6 2		
		♠ 10 6 3	
		♥ K 5	
		♦ A Q 6	
		♣ A 10 8 7 4	

West	North	East	South
2♦	Pass	INT	Pass
3NT	All Pass		

With no ruffing value East elects for the 9-trick game when offered the choice.

After winning the first club in dummy, declarer can make 3NT by finessing the ♥9. If East were to put up the ♥A, South might well read North for the ♥J and drop the ♥K, which would allow North to get in to switch to the ♦J.

Board 7. All. Dealer South

		♠ Q 3		
		♥ 10 7 3 2		
		♦ J 9 7 5		
		♣ 8 3 2		
♠ 10 8		♠ A K 6 5 2		
♥ 9 6		♥ A Q 8 5		
♦ A K 2		♦ 8 3		
♣ A K J 9 6 4		♣ 10 5		
		♠ J 9 7 4		
		♥ K J 4		
		♦ Q 10 6 4		
		♣ Q 7		

West	North	East	South
			Pass
1♣	Pass	1♠	Pass
2♣	Pass	2♥	Pass
3NT	All Pass		

If West were to rebid 3♣, East-West might reach the decent 6♣.

6♣ is almost as good as needing one of two finesses and makes as the cards lie. 6NT is also on (if you play to endplay South) except on a heart lead from North.

Board 8. None. Dealer West

		♠ J 4		
		♥ Q 9 6		
		♦ 7 3		
		♣ A 10 7 6 5 3		
♠ 8 7 5 3 2		♠ K Q		
♥ K 4 2		♥ 10 7 3		
♦ A Q 9 2		♦ J 10 6 5 4		
♣ J		♣ K 9 2		
		♠ A 10 9 6		
		♥ A J 8 5		
		♦ K 8		
		♣ Q 8 4		

West	North	East	South
Pass	Pass	Pass	1NT
2♠	2NT	Pass	3♣
Pass	Pass	3♦	All Pass

West's 2♠ shows spade and a minor. North's 2NT asks South to bid 3♣.

Since East has no quick entry, a club lead to the ace and a heart switch at trick two is good enough to stop the overtrick in 3♦. A spade lead should beat 3♣.

Board 9. E/W. Dealer North

		♠ Q 9 4 2		
		♥ A 10 7 3		
		♦ K Q		
		♣ A 8 6		
♠ K		♠ J 10 8		
♥ K Q		♥ J 9 8 6 5		
♦ J 9 7 6 4		♦ A 10 3		
♣ K 10 7 5 3		♣ Q 9		
		♠ A 7 6 5 3		
		♥ 4 2		
		♦ 8 5 2		
		♣ J 4 2		

West	North	East	South
	1♥	Pass	1♠
2♣	2♠	Pass	Pass
2NT	3♠	All Pass	

At a different vulnerability West might bid an unusual 2NT on the first round.

So long as East does not switch to the ♣Q when in with the ♦A, 3♠ should fail by a trick. East could make 3♦ with just three aces and a trump trick to lose.

Board 10. All. Dealer East

		♠ J 10 8 5		
		♥ K 3		
		♦ A Q 10 5		
		♣ A 9 4		
♠ 7 6 4 3		♠ Q 9		
♥ J 6		♥ A 9 8 4		
♦ J		♦ K 7 6 3 2		
♣ K Q J 10 6 2		♣ 8 5		
		♠ A K 2		
		♥ Q 10 7 5 2		
		♦ 9 8 4		
		♣ 7 3		

West	North	East	South
3♣	All Pass	Pass	Pass

In third seat and holding concentrated strength West decides to pre-empt.

You can make an overtrick in 3NT if you drop the ♥J offside – and perhaps the desire to keep West (who will have club tricks to cash) off lead means you do decide to find that play.

Board 11. None. Dealer South

		♠ A Q J 8 7 6	
		♥ 8 6	
		♦ 7 3	
		♣ 10 9 6	
♠ 5 3		♠ K 4	
♥ A 10 9 7		♥ Q J	
♦ A K 5		♦ Q 9 8 4	
♣ Q 8 7 2		♣ A J 5 4 3	
		♠ 10 9 2	
		♥ K 5 4 3 2	
		♦ J 10 6 2	
		♣ K	

West	North	East	South
			Pass
INT	Pass	3NT	All Pass

As it is usual to play constructive overcalls of a weak INT, North does not bid.

The likely line in 3NT after the ♠Q lead is to take the ♠K, come to hand with the a diamond and finesse the ♣J. This results in down two. With diamonds 4-2 and South able to duck two rounds of hearts to leave the king guarded, you probably still go down, if you decide to finesse in hearts instead.

Board 12. N/S. Dealer West

		♠ A 10 6	
		♥ A 4 3	
		♦ K Q 9 2	
		♣ 10 9 2	
♠ J 4		♠ Q 9 8 3	
♥ K 9 6 2		♥ Q 10 8 7	
♦ A 8 7 5 4		♦ J 10	
♣ Q 8		♣ A 7 6	
		♠ K 7 5 2	
		♥ J 5	
		♦ 6 3	
		♣ K J 5 4 3	

West	North	East	South
Pass	INT	All Pass	

After a heart lead it looks like declarer will lose just three hearts, two clubs and a diamond – but communications are an issue if the defenders switch to spades in the right way. Declarer will want to keep the ♠K as an entry to the long clubs and the ♠A as an entry to the diamonds – but it is tough to do both!

Board 13. All. Dealer North

		♠ J 9 5 2	
		♥ A K Q J 8 3	
		♦ 10 5	
		♣ 9	
♠ A 10 8 7 6		♠ 4 3	
♥ 4		♥ 10 9 2	
♦ A Q 7 3		♦ J 9 2	
♣ K Q J		♣ A 7 6 5 4	
		♠ K Q	
		♥ 7 6 5	
		♦ K 8 6 4	
		♣ 10 8 3 2	

West	North	East	South
	1♥	Pass	2♥
2♠	3♥	All Pass	

West might double 3♥ (for takeout) at a different vulnerability.

With the ♦A offside, 3♥ fails by a trick. Mainly because ruffing hearts in the West hand would help to set up South's trumps nine tricks are the limit in a club contract.

Board 14. None. Dealer East

		♠ K 8 4 3	
		♥ K Q 9 3 2	
		♦ K 8 3	
		♣ 2	
♠ A 10 7		♠ 5	
♥ J 6		♥ 10 8 5	
♦ A J 9 5 4		♦ Q 10 7 6	
♣ K 10 9		♣ A Q 7 5 3	
		♠ Q J 9 6 2	
		♥ A 7 4	
		♦ 2	
		♣ J 8 6 4	

West	North	East	South
		Pass	Pass
INT	2♣	2NT	3♠
All Pass			

North's 2♣ shows both majors and East's 2NT asks West to bid 3♣.

With the North-South hands fitting well and no hostile breaks, ten tricks are on in a spade contract. If East-West find their diamond fit and manage to buy the contract, a club lead (or heart lead and club switch) holds them to nine tricks.

Board 15. N/S. Dealer South

		♠ 8 5	
		♥ Q J 10 5	
		♦ A K Q 2	
		♣ 10 9 5	
♠ A 6	♠ 9 7		
♥ A K 8 7 6 4 3	♥ —		
♦ 10 8 4	♦ J 9 7 6 5		
♣ 7	♣ A K Q 8 4 2		
		♠ K Q J 10 4 3 2	
		♥ 9 2	
		♦ 3	
		♣ J 6 3	

West	North	East	South
			3♠
4♥	Double	5♣	Pass
Pass	Double	All Pass	

East-West are likely to run into trouble after South's pre-empt. If South finds a diamond lead and discards two heart on the diamonds, the defenders can collect 500 from 5♣ doubled. 4♥ doubled also goes for 500 after a diamond lead, South discarding two clubs this time.

Board 16. E/W. Dealer West

		♠ 9 5	
		♥ A 6 3 2	
		♦ A 9 4	
		♣ A 9 3 2	
♠ A K Q 10 6 4	♠ 7 2		
♥ 7	♥ K Q J 4		
♦ K J 6 3 2	♦ Q 8 7 5		
♣ K	♣ Q 6 5		
		♠ J 8 3	
		♥ 10 9 8 5	
		♦ 10	
		♣ J 10 8 7 4	

West	North	East	South
1♠	Double	Rdbl	2♣
3♦	Pass	4♦	Pass
4♠	All Pass		

With 26 HCP and a two-suit fit, East-West can hardly fail to reach game.

North can cash three aces. The fall of the ♣K, dummy's strength and the bidding should then make it easy enough to work out that the best continuation is to try to give South a diamond ruff. Finding this is harder if West has not bid diamonds.

Board 17. None. Dealer North

		♠ A 10 6	
		♥ A K 7 3	
		♦ A 10 4 2	
		♣ K 3	
♠ 8 5	♠ J 9 4 3		
♥ 10 8 5 2	♥ Q J 9 6		
♦ 7 6	♦ K J 9 5		
♣ A J 10 6 2	♣ 9		
		♠ K Q 7 2	
		♥ 4	
		♦ Q 8 3	
		♣ Q 8 7 5 4	

West	North	East	South
	1♥	Pass	1♠
Pass	2NT	Pass	3NT
All Pass			

After North shows 18-19 balanced, South has an easy raise.

By pinning the ♠8 and later finessing the ♠7, declarer can make 3NT – but this is not the normal way to play the spades. In real life, if East finds the best lead of a heart (easier if North has not bid the suit), 3NT might well fail.

Board 18. N/S. Dealer East

		♠ K 10 7 5 4 2	
		♥ Q 5 4 3	
		♦ 10	
		♣ 5 2	
♠ A	♠ 8 6 3		
♥ A 8	♥ K J		
♦ A Q 9 8 7	♦ K 4 3 2		
♣ Q J 9 6 4	♣ A 8 7 3		
		♠ Q J 9	
		♥ 10 9 7 6 2	
		♦ J 6 5	
		♣ K 10	

West	North	East	South
		Pass	Pass
1♦	2♠	3♠	Pass
4♣	Pass	4♦	Pass
4♥	Pass	5♣	Pass
6♦	All Pass		

If East-West identify their good fit and lack of spade wastage, they reach a slam. On normal breaks 12 tricks roll in with either minor suit as trumps.

Board 19. E/W. Dealer South

	♠ 8 4		
	♥ 7 4 3		
	♦ Q J 8 7 3		
	♣ K 4 3		
♠ J 10 7		♠ K Q 6 2	
♥ K Q J 9 6 5		♥ A	
♦ A 2		♦ 10 9 4	
♣ 9 5		♣ A Q J 6 2	
	♠ A 9 5 3		
	♥ 10 8 2		
	♦ K 6 5		
	♣ 10 8 7		

West	North	East	South
			Pass
1♥	Pass	2♣	Pass
2♥	Pass	2♠	Pass
3♥	Pass	4♥	All Pass

When West bids hearts three times, East is happy to have the suit as trumps. Although they have only seven-card fits, East-West do much better (three tricks better no less) in a suit contract than in no-trumps since a diamond lead would set up the suit for the defenders in 3NT.

Board 20. All. Dealer West

	♠ 6 5		
	♥ Q 7 3 2		
	♦ 8 5 4		
	♣ A K 6 2		
♠ K J 7		♠ Q 3	
♥ A K 9 5 4		♥ J 6	
♦ K 10 7		♦ A Q J 6	
♣ 9 5		♣ Q J 10 8 4	
	♠ A 10 9 8 4 2		
	♥ 10 8		
	♦ 9 3 2		
	♣ 7 3		

West	North	East	South
1♥	Pass	2♣	Pass
2♥	Pass	3♦	Pass
3NT	All Pass		

With 27 HCP and all suits well stopped, reaching 3NT should be normal.

Unless East declares and South leads a heart, you can make an overtrick in 3NT by setting up the clubs while the defenders make only their three top winners.

Board 21. N/S. Dealer North

	♠ A 10 9 6		
	♥ A J 8 5		
	♦ J 8		
	♣ 9 6 5		
♠ Q 8 2		♠ 7	
♥ Q 10 4		♥ K 6	
♦ Q 10 6 3 2		♦ A 9 7 4	
♣ 10 4		♣ A Q 8 7 3 2	
	♠ K J 5 4 3		
	♥ 9 7 3 2		
	♦ K 5		
	♣ K J		

West	North	East	South
	Pass	1♣	1♠
Pass	2NT	3♣	3♠
All Pass			

Although North's 2NT shows a sound 4-card raise, South has no game interest.

With the ♥10 and ♦A both onside, you can in fact make game if you guess to play West for the ♠Q. East-West would be one down in four of either minor.

Board 22. E/W. Dealer East

	♠ J 10 6		
	♥ 9 8 7 6 2		
	♦ 5 3		
	♣ A 6 5		
♠ A 9 7 4 2		♠ 3	
♥ K 4		♥ A Q 10 5 3	
♦ Q J 8 7 2		♦ K 9 6 4	
♣ 2		♣ Q 9 7	
	♠ K Q 8 5		
	♥ J		
	♦ A 10		
	♣ K J 10 8 4 3		

West	North	East	South
2♠	3♣	1♥	2♣
3♦	Pass	Pass	Pass
5♦	All Pass	4♦	Pass

If East opens, as many will with these cards, the contract is likely to be 5♦.

The singleton ♥J lead defeats 5♦ because South can get in with the ♦A, put North in with the ♣A and score a heart ruff.

Board 23. All. Dealer South

	♠ K 10 8 2		
	♥ 10 6 4		
	♦ Q J 2		
	♣ A 9 7		
♠ J 6 5 3		♠ Q 4	
♥ Q		♥ J 9 3 2	
♦ 7 6 5 3		♦ A 10 8 4	
♣ Q 10 5 2		♣ 8 4 3	
	♠ A 9 7		
	♥ A K 8 7 5		
	♦ K 9		
	♣ K J 6		

West	North	East	South
			1♥
Pass	1♠	Pass	2NT
Pass	3NT	All Pass	

With combined 28-29 HCP and no ruffing value, North does not look for a 5-3 fit.

Even without a club lead, you can make two overtricks in 3NT if you lead low after cashing a high heart and later squeeze or endplay West in the black suits.

Board 24. None. Dealer West

	♠ K 9		
	♥ A Q 10 8 6 2		
	♦ A K 3		
	♣ K 5		
♠ A Q 8 5 3 2		♠ 10 7 6	
♥ K 5		♥ J 9 3	
♦ J 7 6		♦ 9 5 4	
♣ 8 6		♣ 9 7 4 2	
	♠ J 4		
	♥ 7 4		
	♦ Q 10 8 2		
	♣ A Q J 10 3		

West	North	East	South
1♠	Double	Pass	3♣
Pass	3♥	Pass	4♦
Pass	4♥	All Pass	

Too strong for a 2♥ overcall, North starts with a double. Reaching 3NT is possible if South bids 3♠ over 3♥.

After the 1♠ opening, 6NT is a decent spot because West is sure to have the ♠A and ♥K. In a heart contract, you lose the ♠A at trick one and a trump later.

Board 25. E/W. Dealer North

	♠ K Q		
	♥ 9 4		
	♦ Q 9 6 2		
	♣ K Q 5 3 2		
♠ 10 7 4		♠ A 6 5 2	
♥ 10 6 5 2		♥ J 7	
♦ K 8 7		♦ A 10 5	
♣ J 10 4		♣ A 8 7 6	
	♠ J 9 8 3		
	♥ A K Q 8 3		
	♦ J 4 3		
	♣ 9		

West	North	East	South
	INT	Pass	2♦
Pass	2♥	Pass	2♠
Pass	2NT	All Pass	

Minimum for a 12-14 INT and not liking South's suits, North signs off in 2NT.

Although the ♠10 falls in three rounds, with hearts 4-2 and the ♣A offside, 2NT should fail. 2♥ makes if you can stop there (perhaps if North does not open),

Board 26. All. Dealer East

	♠ J 7 3 2		
	♥ 8 3		
	♦ K 10 7 2		
	♣ 10 7 6		
♠ A K 10 9 4		♠ 8	
♥ K J 9 5 2		♥ A 7 4	
♦ A Q		♦ J 9 6 4 3	
♣ 9		♣ J 5 4 3	
	♠ Q 6 5		
	♥ Q 10 6		
	♦ 8 5		
	♣ A K Q 8 2		

West	North	East	South
		Pass	INT
Double	2♦	Pass	2♥
Pass	2♠	Double	All Pass

Playing the first double after opponents run from INT doubled as takeout, East passes over 2♦ (diamonds and a major) and West does so over South's 2♥.

East's lack of a second entry means the penalty from 2♠ doubled is 'only' 1100. If North-South would be playing in clubs, East-West do better to declare.

Board 27. None. Dealer South

	♠ Q 6 5 2		
	♥ K Q 10 2		
	♦ 10 6		
	♣ J 8 7		
♠ 9 7 4		♠ 10 8	
♥ 6		♥ A J 8 7 4	
♦ A K 8 3		♦ J 9 4	
♣ K Q 10 6 4		♣ A 3 2	
	♠ A K J 3		
	♥ 9 5 3		
	♦ Q 7 5 2		
	♣ 9 5		

West	North	East	South
			Pass
1♣	Pass	1♥	Pass
2♣	Pass	3♣	All Pass

Even if declarer guesses to pin the ♦10, it would take a slip from the defenders to allow 11 tricks in a club contract. With spades 4-4, if you take an inspired view in the diamond suit, you can make 9 tricks in a no-trump contract.

Board 28. N/S. Dealer West

	♠ K 10 6 5 3		
	♥ K 10 8		
	♦ K 7		
	♣ A K 2		
♠ Q 4		♠ A J 9 7	
♥ Q 3		♥ J 9 5 2	
♦ A Q J 6 5 3		♦ 10	
♣ Q 7 5		♣ J 10 9 6	
	♠ 8 2		
	♥ A 7 6 4		
	♦ 9 8 4 2		
	♣ 8 4 3		

West	North	East	South
1♦	1♠	Double	Pass
2♦	Double	Pass	2♥
All Pass			

East's double shows four hearts while North's double shows extra values.

North-South are in grave danger of losing 200 on this deal. It works better for them if North overcalls INT or if East bids INT over 1♠. East-West can make 2♦ or INT but are likely to fare better defending since North-South are vulnerable.

Board 29. All. Dealer North

	♠ 9 7 4		
	♥ K J 10 5 4		
	♦ 10 7		
	♣ A 5 4		
♠ 6 3 2		♠ A J	
♥ A Q 9 6		♥ 7 3 2	
♦ A J 9 2		♦ Q 8 6 4	
♣ 3 2		♣ K Q J 9	
	♠ K Q 10 8 5		
	♥ 8		
	♦ K 5 3		
	♣ 10 8 7 6		

West	North	East	South
	Pass	INT	Pass
2♣	Pass	2♦	Pass
2NT	All Pass		

Having shown 12-14 with no 4-card major, East, with no tens, stops in 2NT.

After a top spade lead, declarer will yet again need an inspired view to make the maximum, here leading the ♦Q on the first or second diamond to pin the ten.

Board 30. None. Dealer East

	♠ 9 6 3 2		
	♥ 10 8 4		
	♦ J 6 5 4		
	♣ J 3		
♠ 10 4		♠ A Q 5	
♥ A K 5 3		♥ 9 7 2	
♦ 8 3 2		♦ 7	
♣ A 7 4 2		♣ K 10 9 8 6 5	
	♠ K J 8 7		
	♥ Q J 6		
	♦ A K Q 10 9		
	♣ Q		

West	North	East	South
		Pass	1♦
Pass	Pass	2♣	Double
3♣	Pass	Pass	Double
Pass	3♦	All Pass	

South has a strong hand and eventually manages to get North to do something.

Unless the defenders lead spades or set up the ♥10 as an entry, 3♦ fails. 4♣ makes East-West, with one trick in each side suit to lose.

Board 31. N/S. Dealer South

	♠ Q		
	♥ K J 10 9 5 4 2		
	♦ Q 9 5 3		
	♣ 4		
♠ K 10 2		♠ A J 9 7 4	
♥ 8 6		♥ A 7	
♦ 10 7 4 2		♦ K J	
♣ K J 7 3		♣ Q 9 8 6	
	♠ 8 6 5 3		
	♥ Q 3		
	♦ A 8 6		
	♣ A 10 5 2		

West	North	East	South
			Pass
Pass	3♥	3♠	All Pass

East might have placed West with 8 HCP, so West does not have enough to raise.

If South starts with one of the minor-suit aces, North can score a ruff to be sure of a fourth defensive trick. Declarer might broach trumps by running the ♠J (catering for Q-x-x-x with South) and lose a trump trick even after a heart lead.

Board 32. E/W. Dealer West

	♠ 9 2		
	♥ K Q 7 3 2		
	♦ 5		
	♣ 9 8 4 3 2		
♠ K		♠ A J 10 8 6 5 3	
♥ A J 10 8		♥ 6 4	
♦ A K 8 7 6		♦ Q 10 9 3	
♣ K J 5		♣ —	
	♠ Q 7 4		
	♥ 9 5		
	♦ J 4 2		
	♣ A Q 10 7 6		

West	North	East	South
1♦	1♥	1♠	Pass
2NT	Pass	4♠	All Pass

Reaching even a small slam in diamonds will be tough at matchpoint scoring.

You can make 7♦ by playing the ♠K and ♠A on the same trick and then taking a ruffing finesse against the ♠Q.

In a spade contract a heart lead lets the defenders make a trick in each major.