

Inverted Minor Bidding Quiz - Answers

Part A: Responder's 1st Bid:

S: KJ5
H: 943
D: 73
C: AQJ42
Points 11+1

A1) Responder's 1st bid.

What should this responder bid after opener bids 1C ?

Answer: 2C

Shows 10+ points and 5+ card support (usually 5+).

S: 63
H: 8
D: KJ9754
C: Q876
Points 6+2

A2) Responder's 1st bid.

What should this responder bid after opener bids 1D ?

Answer: 3D

Shows 6-9 points and 5+ card support.

S: Q64
H: J85
D: KJ975
C: 76
Points 8+1

A3) Responder's 1st bid.

What should this responder bid after opener bids 1D ?

Answer: 1NT

Bid 1NT with a balanced hand AND face cards in both majors AND 8-10 total points.

S: KJ53
H: 94
D: 73
C: AQJ42
Points 11+1

A4) Responder's 1st bid.

What should this responder bid after opener bids 1C ?

Answer: 1S

Bid a 4 card major in preference to supporting the minor, in case you have a 4-4 major suit fit.

S: KJ5
H: 943
D: AQJ4
C: KT3
Points 14+0

A5) Responder's 1st bid.

What should this responder bid after opener bids 1D ?

Answer: 2D

Would ideally like 5 card support, but OK to have only 4 diamonds since 96% of the time opener will have 4+.

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S: 643
H: 8
D: K95
C: QJ8765

Points 6+2

A6) Responder's 1st bid.

What should this responder bid after opener bids 1C ?

Answer: 3C

Shows 6-9 points and 5+ card support.

S: K65
H: 4
D: AQJ43
C: AT95

Points 14+1

A7) Responder's 1st bid.

What should this responder bid after opener bids 1D ?

Answer: 3H (splinter).

Best way to help opener evaluate options. With hearts well stopped, opener can bid 3NT. With no wasted values (no face cards) in hearts, opener can try for a diamond slam.

S: K95
H: QT8
D: A987
C: Q65

Points 11+0

A8) Responder's 1st bid.

What should this responder bid after opener bids 1D ?

Answer: 2NT

Bid 2NT with a balanced hand AND face cards in both majors and 11-12 total points.

Part B: Opener's Rebids:

S: AQ93
H: KJ6
D: J97
C: Q98

Points 13+0

B1) Opener's rebids.

What should this opener bid after 1C-2C ?

Answer: 2NT

Limits the opening hand to 12-13 points.

Shows stoppers in both majors.

S: AQ32
H: KJ2
D: Q8
C: Q754

Points 14+0

B2) Opener's rebids.

What should this opener bid after 1C-2C ?

Answer: 2H

Bid first stopper up the line. Do not bid 2NT with more than 13 points.

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S: AQ8
H: J72
D: Q8
C: KJ754

Points 13+0

B3) Opener's rebids.

What should this opener bid after 1C-2C ?

Answer: 2S

No heart stopper. Show the spade stopper.
Do not bid 2NT without both majors stopped.

S: AQ4
H: KQ6
D: K3
C: AJ863

Points 19+1

B4) Opener's rebids.

What should this opener bid after 1C-2C ?

Answer: 3N

Shows 18-19 points, all suits stopped.

S: 92
H: KQ53
D: KT85
C: A98

Points 12+0

B5) Opener's rebids.

After 1D-2D; 2H-2S: Bid 3C. Not enough to bid past 3D,
but can show club stopper. Partner still unlimited.

After 1D-2D; 2H-2N: Pass. Partner's 2NT shows 10-11
with all suits stopped. But 12+11 not enough for 3NT.

After 1D-2D; 2H-3C: Bid 3D. Minimum.

S: AK82
H: 92
D: AQJ73
C: 65

Points 14+1

B6) Opener's rebids.

After 1D-2D; 2S-2N: Bid 3N. Responder's 2N shows 10-
11 with other suits stopped. With 14 or more, bid 3NT.

After 1D-2D; 2S-3C: Bid 3S. 14+. No heart stopper.
2nd spade stopper. Partner strength unknown.

Responder can choose 3NT, 4D or 5D.

After 1D-2D; 2S-3H: Bid 3S. Shows 14+. No club stop
either side. Responder showed 12+, can choose 4D or 5D.

Part C: Responder's Rebids:

S: AJ9
H: 75
D: QT54
C: K873

Points 10+0

C1) Responder's rebids.

What should this responder bid after 1D-2D; 2H ?

Answer: 2NT

Limits responder's hand to 10-11 points.
Shows stoppers in both other suits.

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S: Q3
H: 742
D: K97
C: AJ982

Points 10+1

C2) Responder's rebids.

What should this responder bid after 1C-2C; 2S ?

Answer: 3C

Has diamond stopper. But responder's hand is minimum. So should not bid past 3 of the agreed minor.

S: KJ5
H: 943
D: AQJ4
C: 732

Points 11+0

C3) Responder's rebids.

After 1D-2D; 2H: Bid 2S. No club stopper, so not 2NT.

After 1D-2D; 2S: Bid 3D. Minimum. Do not bid past 3D.

After 1D-2D; 3C: Bid 3D. Minimum. Do not bid past 3D.

After 1D-2D; 2N: Pass. Opener 2NT shows 12-13.

You are balanced. No ruffs in dummy. So better to play NT.

S: KJ5
H: 943
D: AQJ4
C: KT3

Points 14+0

C4) Responder's rebids.

After 1D-2D; 2H: Bid 3N. All suits are stopped. NT is better from your side with two Kings and diamond tenace.

After 1D-2D; 2S: Bid 3C. Bid next stopper up the line.

After 1D-2D; 2N: Bid 3N. Pard has a heart stopper.

After 1D-2D; 3C: Bid 3S. Shows 12+ and spade stopper. Partner can choose where to play, probably 4D or 5D (no heart stopper on either side).

S: Q65
H: 4
D: AQJ865
C: J73

Points 10+2

C5) Responder's rebids.

After 1D-2D; 2H: Bid 3D.

After 1D-2D; 2S: Bid 3D.

After 1D-2D; 2N: Bid 3D.

After 1D-2D; 3C: Bid 3D.

No stoppers to show. Too strong for an initial 1D-3D.

But nothing else to show after opener's rebid.

S: AQ5
H: AK4
D: AQJ85
C: 85

Points 20+1

C6) Responder's rebids.

After 1D-2D; 2H: Bid 2S. Next stopper.

After 1D-2D; 2S: Bid 3H. Strong enuf to go beyond 3D.

After 1D-2D; 2N: Bid 4H. Redwood, looking for 6D or 6N.

After 1D-2D; 3C: Bid 4H. Redwood, looking for 6D or 6N. 6D (played by opener) is essentially a sure thing if opener has a club stopper. 6NT is also a good bet, but must be bid by opener to protect their possible Kx or Kxx of clubs.

Inverted Minor Bidding Quiz

Part D: Bid These two Hands:

Opener
S: 43
H: AJ5
D: AJ4
C: KJ976
Points 14+1

Responder
S: KQJ
H: T9
D: KT9
C: AQT64
Points 15+1

D1) Bid these two hands.

1C - 2C
2D - 2S
3H (1) - 3N

(1) Opener 3N would show limit 12-13.
Bidding another stopper past 3m shows 14+ points,

Opener
S: 642
H: AK6
D: 754
C: AQ97
Points 13+0

Responder
S: KQJ
H: T9
D: AJ9
C: KT864
Points 14+1

D2) Bid these two hands.

1C - 2C
2H - 2S
3C (1) - 3N

(1) Opener did not bid past 3 of agreed minor. Limits hand to 12-13.
Would bid 3H (2nd stopper) with 14+.

Opener
S: AQ7
H: 87
D: J543
C: AJ42
Points 12+0

Responder
S: KJ
H: JT6
D: KQT73
C: Q76
Points 12+1

D3) Bid these two hands.

1D - 2D
2S (1) - 3D (2)

(1) Denied heart stopper. Showed spade stopper.
(2) No heart stopper here either. Best to play 3D, not to play in NT.

Opener
S: AJ74
H: 87
D: AJT4
C: Q42
Points 12+0

Responder
S: T5
H: AQ3
D: KQ753
C: AJT
Points 16+1

D4) Bid these two hands.

1D - 2D
2S - 3C (1)
3D (2) - 3N (3)

(1) Not 3N, in case we have slam.
(2) Limits opener to 12-13.
(3) Opener minimum, so no slam.

Inverted Minor Bidding Quiz

Opener

S: AJ74
H: A97
D: AJT4
C: 42

Points 14+0

Responder

S: T5
H: T3
D: KQ753
C: AKJT

Points 13+1

D5) Bid these two hands.

1D - 2D
2H - 3C (1)
3S (2) - 3N

(1) Might be 10-11. Might be 12+.
(2) Opener bid past 3D, showed 14+.
Some might bid 3N.

Opener

S: 542
H: A97
D: AQT9
C: Q42

Points 12+0

Responder

S: T
H: KQ
D: KJ9753
C: AKJT

Points 17+2

D6) Bid these two hands.

1D - 2D (1)
2H - 3C
3D (2) - 4H (3)
4D (4) - 6D

- (1) Responder is too strong to make a splinter bid (3S).
- (2) Opener did not pass 3 of agreed minor, so either has 12-13 points or no spade stopper or both.
- (3) Redwood. Responder has enough strength, shape and controls to ask about keycards.
- (4) 4th step, 2 or 5 keycards plus the Queen of trump.

Opener

S: AK2
H: 7
D: AJT852
C: AQ2

Points 18+2

Responder

S: Q5
H: Q63
D: KQ763
C: KJT

Points 13+1

D7) Bid these two hands.

1D - 2D
2S - 3C (1)
4H (2) - 4S (3)
6D (4)

- (1) Responder did not bid past 3 of the agreed minor. Might have 10-11. Might have 12+.
- (2) Redwood. Opener has enough strength, shape and controls to ask about keycards.
- (3) 1st step, 1 or 4 keycards.
- (4) No need for "Queen Ask" when you have a 10+ card fit. Chances are that the Queen will drop.

Inverted Minor Bidding Quiz

Opener

S: 42
H: AK
D: AJ4
C: KJ9762

Points 16+2

Responder

S: KQJ
H: 52
D: 852
C: AQ543

Points 12+1

D8) Bid these two hands.

1C - 2C
2D - 2S
3H (1) - 3N

(1) Opener bid past 3 of the agreed minor. This showed 14+ points.

Opener

S: 42
H: AK
D: 754
C: KJ9762

Points 11+2

Responder

S: KQJ
H: 52
D: A62
C: AQ543

Points 16+1

D9) Bid these two hands.

1C - 2C
2H - 2S
3C (1) - 3N (2)

(1) Opener did not bid past 3 of agreed minor. Limited to 12-13 points.

(2) Responder has a nice hand, but but not enough for slam opposite 12-13

Opener

S: AT92
H: J84
D: AJT4
C: QJ

Points 13+0

Responder

S: K84
H: 53
D: KQ763
C: K76

Points 11+1

D10) Bid these two hands.

1D - 2D
2S - 3C
3D (1) - Pass (2)

(1) Opener did not bid past 3D, limited hand to 12-13 points.

(2) Neither hand has a heart stopper.

Opener

S: AJ62
H: T8
D: AJT5
C: Q76

Points 12+0

Responder

S: T4
H: AJ3
D: KQ763
C: KJT

Points 14+1

D11) Bid these two hands.

1D - 2D
2S - 3C
3D (1) - 3N (2)

(1) Not past 3D, limited to 12-13 points.

(2) Heart stopper and 12+ points.

Alternative: 1D-2D; 2S-3N: 12-15 & all other suits stopped.

Inverted Minor Bidding Quiz

Opener

S: AK2
H: 4
D: AJT852
C: AQ4

Points 18+2

Responder

S: QJ4
H: Q3
D: Q9763
C: KJT

Points 10+1

D12) Bid these two hands.

1D - 2D
2S - 3C (1)
4H (2) - 4N (3)
5D (4)

- (1) Responder did not bid past 3 of the agreed minor. Might have 10-11. Might have 12+.
- (2) Redwood. Opener has enough strength, shape and controls to ask about keycards.
- (3) 2nd step, 0 or 3 keycards.
- (4) Opener stops at 5D since two keycards are missing.

Opener

S: KQ96
H: J98
D: AQ2
C: JT3

Points 13+0

Responder

S: A42
H: KQT
D: T
C: AK9742

Points 16+2

D13) Bid these two hands.

1C - 2C (1)
2D - 2H
2N (2) - 3N (3)

- (1) Too strong for 3D splinter.
- (2) Spade stopper and 12-13.
- (3) Responder has a nice hand, but not enough for slam opposite 12-13.

Opener

S: K73
H: KJT
D: Q864
C: AT7

Points 13+0

Responder

S: JT4
H: 76
D: KJT752
C: J4

Points 6+2

D14) Bid these two hands.

1D - 3D (1)
Pass

- (1) Shows 6-9 points.

Opener

S: 852
H: AKT8
D: T8
C: AQ97

Points 13+0

Responder

S: 9
H: QJ9
D: KQ75
C: K8643

Points 11+1

D15) Bid these two hands.

1C - 3S (1)
5C (2)

- (1) Splinter, 12-15 total points, enough for game, denies interest in slam.
- (2) No wasted values (face cards) in spades. Game likely. But no slam.

Inverted Minor Bidding Quiz

Opener
S: A2
H: QT5
D: AQT
C: AKT73
Points 19+1

Responder
S: 4
H: AJ6
D: K863
C: QJ954
Points 11+1

D16) Bid these two hands.

1C - 3S (1)
4D (2) - 4H (3)
5D (4) - 5S (5)
6C (6)

- (1) Splinter, void or singleton in spades.
- (2) Redwood keycard for clubs. The Ace of spades is not a wasted value. No losers in spades.
- (3) 1 or 4 keycards (the Ace of hearts).
- (4) We have all 5 keycards. How many Kings do you have?
- (5) I have one non-trump King.
- (6) Missing the King in either diamonds or hearts. Cannot be sure of 13 tricks, so stop at 6C.