
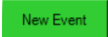







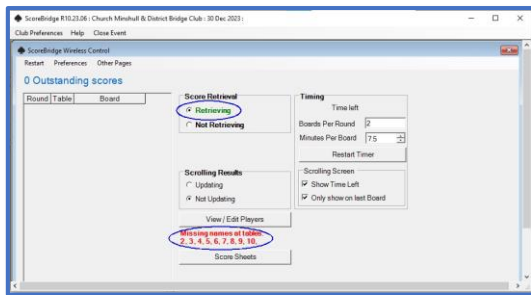
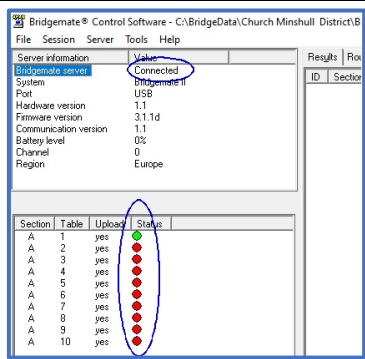
Instructions for Scoring a Duplicate Bridge Event

Hardware Preparation		
1.	Connect the Laptop to mains supply and switch on mains supply.	<i>Do not rely on PC battery.</i>
2.	Connect BridgeMate Server to USB port on Laptop, with supplied cable.	<i>BridgeMate is USB powered from PC.</i>
3.	Insert Wireless Mouse Dongle to 2 nd USB port on Laptop.	<i>Dongle stored by Mouse battery.</i>
4.	Switch on Laptop (open laptop) & switch on Mouse (slide switch on base).	
5.	Await Windows loading to complete, click mouse and enter PIN No.	<i>Desktop & Icons visible.</i>
6.	Handsets - Press OK to switch on. They should show 'BridgeMate II.'	<i>Check battery status (not flashing).</i>
7.	Check Internet Connection is Working, then disconnect (for now)	<i>CM Village Hall Internet.</i>

Event Preparation		
1.	Start ScoreBridge 10 by clicking on  icon.	<i>Displays 'Events List' tab.</i>
2.	Action any submitted ' Visitor's Name Slip. '	<i>Assign Guest Pid No. to visitor</i>
3.	Start a new Event by clicking on  button.	<i>Displays 'New Event Profile'</i>
4.	Complete New Event Profile with Description (<i>Club Night or Friendly Bridge</i>), Number of Tables (round up if ½ table), Director & Scorer .	Press OK to advance to Movement tab
5.	From the list of available movements, select the Movement the Director has elected to play. (Filter the list for those approved by the club.) Notice the associated details, which vary according to the selected movement..	<i>All this information must be agreed with the Director prior to start of play.</i>
6.	Complete/amend the movement details . Typically; Boards per Round, Rounds Not Played at end, Relay feed-in table, Arrow Switch, E/W pair numberts . Click  button.	
7.	You are now asked if there is a sit-out table. If so, identify the sit-out table number and which pair is missing – not the pair sitting-out!	<i>You are asked to confirm your entry and your movement details</i>




8.	Once confirmed, you are asked to retrieve a existing database. You must always select the NO; CREATE NEW DATABASE button.	<i>BCS will auto start, in a new window with a new database.</i>
9.	<p>Check the BCS display has server connected. Also check it lists the correct no of tables. Red dots will turn green as BridgeMate handsets are activated.</p> <p>Return to ScoreBridge. It now shows the Wireless Control tab.</p> <p>Check scorers are retrieving, and (after 1st board/before end of 1st round) check there are no missing names at tables.</p>	<p><i>The BCS display may be obscured by ScoreBridge or vice-versa.</i></p> <p><i>Select the BCS  or ScoreBridge  icon from the task bar, to switch between the applications.</i></p> <p><i>If missing names at a table ask North to correct at table.</i></p>
10.	Leave the Scorebridge Wireless Control tab on display.	



During the event		
1a.	Players should submit a completed ' Score Adjustment Slip ' if an incorrect contract or score (at a specific table) has been accepted.	<i>Action all Score Adjustment Slips at your convenience.</i>
1b..	Use the ScoreBridge ' Score Sheets ' button and select the appropriate board number. Apply the adjustment/correction. Verify your entry has been actioned and the calculated scores are revised accordingly. Press ' All Boards Done ' and ' Yes ' to return to the Wireless Control tab.	<p><i>To verify adjustment has been applied, advance to next table, and immediately return to check the revised contact and scores.</i></p> <p><i>Note; This change will not be retro-applied to the BridgeMate database/handsets.</i></p>



2.	If 'name entry incomplete' is displayed after the first round, or if you need to amend any names e.g. players using a Guest PId No, then use 'View/Edit Players' to add or alter the players' names by selecting the table/position & adjusting the name (type or select from list). Click 'OK/Save.'	<i>You will be prompted to add any new name to the Player's Database. Note; This change will not be retro-applied to the BridgeMate database/handsets.</i>
3	'Scrolling results' , used later in the session, are started from the ScoreBridge Wireless Control tab by setting the 'Updating' radio button. Scrolling Results can be viewed, minimized, or closed, using standard Windows actions. <i>If closed (X) and later required, use 'Restart,' Scrolling results, use existing file on the Wireless Control screen.</i>	<i>Scrolling results are displayed in the Laptop's Browser  Initiate prior to last (few) rounds of event. Player's will crowd round at end of event to see their position and %-rating.</i>

Event Completion		
1.	Close down 'Scrolling results' window. Make sure all played rounds are complete. Use 'X' button at top RH corner.	<i>Use correct 'X' button - not BridgeMate or ScoreBridge.</i>
2.	Use the ScoreBridge 'Score Sheets' button and press 'All Boards Done' . Click on 'Do not return to the Wireless Control' .	<i>This will clean up any un-played boards, and close down BCS.</i>
3.	The Scorebridge Results tab is now displayed. Check it is complete	
4.	Reconnect Internet	
5.	Choose <i>Send</i> and Upload results to BridgeMates.	<i>Check and Close CM&D webpage(s)</i>
6.	Disconnect internet	
7.	Close event in Scorebridge. Close ScoreBridge. (No active applications on task bar), Close BCS (if not auto-closed).	<i>Make negative responses or cancel (X) to any subsequent prompt.</i>
8.	Power down the Laptop. (Start, Power, Shutdown). Switch off Mouse	<i>Do not leave laptop on stand-by.</i>
9.	Reset handsets to show BridgeMate II logo and pack away.	<i>Required if session incomplete.</i>