Get the Best out of this Hand

Game Tuesday Evening 17/09/24 Hand No. 13

Dir: North **Vul:** Game all

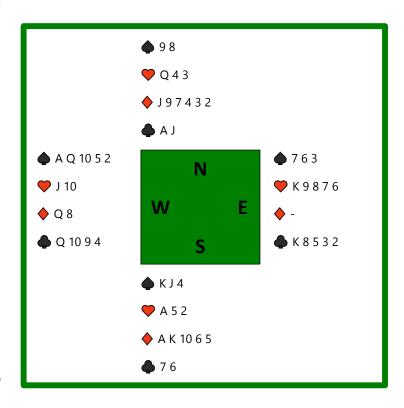
Bidding

N	E	S	W
Р	Р	1D	1 S
2D	2S	Р	Р
3D	Р	Р	Р

How to Play

With a diamond void perhaps east should have competed to three spades, but you never know, partner may be looking at quite a good diamond holding. So south played in three diamonds and just had to make their contract.

The lead was J so the king will probably be badly placed. Therefore, it looks like you need to guess which spade honour east holds, hopefully



west does not hold both the ace and queen. There is no point in wasting \heartsuit Q on the first trick, so you win \heartsuit A, draw trumps in two rounds and what next?

This is a hand where you try to let the opponents do the hard work for you. You have to lose a club at some stage so why not lose that trick immediately. Play ace and another and let the opponents get on with it. In practice east wins and plays a spade through. West would probably have led the suit at trick one if they did not hold the ace, so you try the jack and it loses to the queen. Not looking good so far. West now leads ♥10 so you play small from dummy and west starts to think what to do next. As they do not have another heart to play all they can do is help you by leading a black suit. Either they cash the ace of spades to set up a winner for you to discard the queen of hearts from dummy or they play a club to give you a ruff and discard. Eliminating the club suit has allowed you to make the contract.

Well played by Joe Angseesing.