

Team Games! BCAustin offers an Open team game on Thursdays at 3:00 pm, and a 0-750 team game on Sundays at 4:00 pm.

BBO/ACBL have just recently added these games, and not all the kinks have been worked out. Please be patient with your director if you run into something odd. We're all on a learning curve, and BBO describes it as a "work in progress."

REGISTERING FOR A TEAM GAME:

Don't wait until the last minute. Sign in 15 minutes before start time. Give yourselves and the director as much time as possible to react to problems.

- Invite your partner, just as you would for a BCAustin pairs game. (You are the **Inviter** of the pair.)
- When partner accepts, your pair will be added to the list in the "Select Teammates" screen.
- When you see your team's other pair, the **Inviter** must click on them to select them.
- Only the **Inviter** of the second pair will see the invitation to join the team
- Once the invitation is successful, the entire team will be moved as a unit to the Entries tab.

IMPORTANT – if you are not online when the game begins, it WILL start without you. Your teammates will then be seated in the game, and you and partner will be on the sidelines, not in the game!

FORMING TEAMS AND PLAYING:

It's easiest if you have agreed to your teams beforehand. Then you just register as described above.

If you sign in as a pair, or even a single person, when the game starts, BBO will assign partners AND teammates to you. It may also set up an entire extra team if it needs to do so to fill out a table. BBO cannot do round robins, so must work with even numbers of teams. So one person without a partner, could conceivably cause 7 extra positions to be added. Bottom line...set you teams ahead of time if at all possible.

BBO uses a different method of assigning play after Round 1, so you may find your team playing against a team you have already played. This is a systemic issue that your director cannot correct. It's just the way it is in BBO.

SCORING IN BBO TEAM GAMES:

Players see their scores at the end of the round, just like in face-to-face team play. BBO uses "WE" and "THEY" in this view, but it's confusing.

If a team wins a board:

- The E/W pair will see the IMPs in the "They" column
- The N/S pair will see the IMPs in the "We" column

A team's running Victory Point total and place in the standings is displayed under the board number.

- **Display quirk:** if a player falls offline and returns, the scoring disappears. When the round changes next, the scoring will be restored.

IMPORTANT – if your table doesn't play a board, the board does not get "thrown out," as would happen at a face-to-face tournament. Your table will receive an Average/Average (until/unless your Director adjusts the score later). And If your table doesn't start a board with 3 minutes to go in the round, BBO will not allow you to play it. (This is the same as they do in a pair game.)

The scoring display for virtual teams is *still under construction*. ACBL is working with BBO to make this easier to read and understand.