

Morpeth & District online Pairs League - Rules

This Online Pairs League is a league competition for players in Morpeth, Castle Morpeth and district.

In each season, three divisions of seven pairs will be formed by promotion and relegation from the three divisions of the previous season. Any new pairs will start in Division 3.

If pair numbers grow beyond the capacity of three, seven-pair divisions then a new Division 4 will be formed from the newest entrants. Numbers in each division may then be adjusted to maintain similar numbers in each.

1. In each Division, each pair plays every other pair in a Round Robin, the matches are head-to-head. Matches are to be arranged at mutually agreed dates and times.
2. Each match between two pairs consists of **12 boards**. Matches should be played in the **Main Bridge Club** and set up according to the method shown in the document previously distributed. Ask if you don't have it.
3. Each match to be scored by IMPS as displayed by BBO at the end of the 12th board. This score is provisional.
4. Scores will be rounded to the nearest whole number i.e 4.1 to 4.5 = 4, 4.6 to 4.9 = 5.
5. The match host must submit provisional IMPs scores indicating the winning pair to the results link on the Castle Morpeth website here:
https://www.bridgewebs.com/cgi-bin/bwon/bw.cgi?club=castlemorpeth&pid=display_page18&sessid=868117787299256
6. Provisional scores will be checked 24 hours later by the League Secretary on the BBOmyhands Database here:
http://www.bridgebase.com/myhands/index.php?&from_login=1
7. The IMPs score will be converted to Victory Points using the scale shown below.

8. Victory point scale

VPs	IMPs
10-10	0 – 1
11-9	2 – 4
12-8	5 – 7
13-7	8 – 11
14-6	12 – 15
15-5	16 – 19
16-4	20 – 24
17-3	25 – 30
18-2	31 – 37
19-1	38 – 46
20-0	47+

9. Each season consists of all the head-to-head matches.

10. Pairs will be ranked by the accumulated Victory Points.
11. In the event of a tie for the top position, promotion or a relegation place, a play-off shall be arranged.
12. At the end of each season, two pairs will be promoted or relegated from each division, unless additional pairs wish to join. Then the numbers in each division will be made as equal as possible and promotion and relegation adjusted to accommodate the additional players. New players will always start in the lowest division.
13. In the event of BBOmyhands database failure and the impossibility of reconciling the provisional match score to a final and definitive score, the match shall be replayed.
14. If the database failure is sustained for the replay and a final result cannot be determined, the match shall be declared a nil-nil IMPs draw.
15. A player who finds his or her partner unable to complete the season may choose a substitute player for all the remaining matches. The substitute must not be a player in another established partnership but new to the league and must be able to complete the season. One-off substitutions will not be permitted.
16. Each season is to be played over three weeks
17. League tables may be published periodically and final results posted on Morpeth & Castle Morpeth websites.

League Secretary: Geoff Harrison