

Castle Morpeth Tournament Rules – Online Section

- ✓ At the beginning of each round all of you **should do** the following:
- ✓ Please be **polite** to your partner and opps **ALL THE TIME!** Bridge is just a friendly game! **Greet** your opponents at the beginning of each round.
- ✓ Briefly **announce** your Bidding System, 1NT Opening (Points Range only!), Level Twos Openings, Leads, Signals and Discards. For example We play **Basic Acol, 12-14 1NT, Weak Twos, HELD, Italian Discards**
- ✓ Please **self alert** and explain your own bids which you would normally announce or alert. Type under Explain before you call. Please **reply** to questions regarding your bids/carding methods.
- ✓ Please alert all artificial bids especially on the first round of bidding. **One level JUMP bids, Splinters, Cue-bids, Gerber, Blackwood and RKCB** are alertable all the time.
- ✓ When you make a NO-TRUMP (1NT or 2NT Openings, Overcall or Rebid) bid with a **defined points range**, you should write the range in the Explain Box before making that bid.
- ✓ **(Recommended)** Psychic Opening Bids are allowed in 3rd and 4th seats only during the first round of bidding. Opening Bids classified as "Highly Unusual Methods" are not allowed in any seats. There are no restrictions related to the Responses of your Partner's Opening Bid.
- ✓ Undo Requests are **allowed** at any time of the bidding/playing and must be a result of a **genuine misclick**. However, **always call the TD to verify the Undo Request** and take the proper action.
- ✓ **SLOW PLAY** is not tolerated. Do not try to achieve the Average score or forcing your opps to play faster by hoping to push them to make mistakes.

IMPORTANT If you fail to follow these rules and as a result damage to your opponents occurs they got the right to appeal. Full investigation on the table chat, bidding, lead and play will be carried out and may result in adjustment of your achieved score.