

# THE VILLAGE CARD CLUB, INC.

## Board of Directors-Regular Meeting

Monday, November 14, 2016

Tony Hoffman, President called the meeting to order at 4:26p.m. Board members in attendance were Matt Williams, Lee Casteel, Deborah Christian, Suzanne Stofer and Andy Cosby. Betty Schultz, Jane Moore and Donna Herter were absent. Greg Frank, Club Manager was present.

Tony Hoffman asked for any additions, corrections or deletions of the October 17, 2016 minutes. Minutes were approved.

Tony Hoffman asked for confirmation of the E-mail vote taken to clarify the Standing Rules regarding payment to Game Directors when games don't make. All in attendance voted to confirm.

### Agenda:

Matt Williams reported the Games Committee met and changed the 0-20 games to 0-50 and increased the Tuesday and Thursday games to allow more participation by players.

Deborah Christian reported that two hundred forty five (245) members have joined/renewed membership to the club. The membership renewal ends December 31, 2016.

Suzanne Stofer reported that she has resigned as Education Manager effective December 31, 2016. She will continue on the board to fulfill the 2nd year of her term as Player Development Director.

Greg Frank, Club Manager reported the general meeting will be Thursday, December 8, 2016.

Andy Cosby stated the nominations for officers and directors closes November 16, 2016.

Old Business: N/A

### New Business:

Andy Cosby made a motion to amend Standing Rule #19 to clarify players of the month must be members in good standing of the club and ACBL. Motion approved.

Andy Cosby made a motion to delete Standing Rule #20 and Standing Rule #23. Motion approved.

Tony Hoffman changed the December meeting date to December 5, 2016 to allow the regular meeting be held prior to the general membership meeting of December 8, 2016.

Andy Cosby made a motion to adjourn the meeting at 5:22p.m. Motion approved

Next board meeting is December 5, 2016 at 4:20 p.m. or after the games.

Respectfully submitted,  
Lee Casteel, Secretary