



**BOARD
OF DIRECTORS**

President:
Greg Frank

Vice President:
Martha McAlister

Treasurer:
Alan Trippel

Secretary:
Phyllis Baltz

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Deborah Christian

Marketing Director:
Annie Dethardt

Program Director:
Ken Frankenberger

Member Services Director:
Noel Stewart

**Player Development
Director:**
Teri LaBove

Board of Directors' Minutes

Meeting Held August 9, 2021

Call to Order:

The August 9, 2021 meeting was called to order at 4:29 pm.

Those present were: Greg Frank, Martha McAllister, Alan Trippel, Phyllis Baltz, Deborah Christian, Annie Dethardt, Ken Frankenberger, Noel Stewart and Teri LaBove. Also present were Gene LaBove and Tom Martick.

Approved:

- July 12, 2021 Board Minutes
- July 26, 2021 Special Board Minutes

Board Member Comments/Reports:

- Request to include proposed Nominating Committee under New Business.

Old Business:

- The Wednesday morning online open game will be canceled due to lack of participation.
When at least 3 pairs in a limited game (which doesn't make) play in the scheduled open game, the lowest strat will be set to their advantage. In this situation, the "C" strat in the open game will earn more masterpoints than if it had been the "A" strat in a limited game.
Recognition/milestone events are not being held at this time. The Mickey Bearden Memorial Game is on the September game calendar.
- A motion was made and passed unanimously that the VCC will not host the Fall Sectional.

New Business:

- Ken will include two ACBL Charity Fund Games on the games schedule before the end of the year.
- The board requested more information regarding the request to include the HSV Junior Golf Assn in the list of charitable contributions.
- Alan will form a committee to prepare for an outdoor General Membership meeting to be held this Fall.
- The VCC's Covid-19 policy remains in effect. For anyone who may be exposed to Covid-19, please follow the CDC guidelines.

- A motion was made to support pooling with other Unit 161 bridge clubs for Virtual Online Games. Greg, Gene and Ken will meet with LRDBC and HSDBC. The motion passed with one abstention.
- The agenda item "Criteria for closing the VCC" was withdrawn.
- A motion was made and passed unanimously to accept the Nominating Committee: Ginna DeThomas and Peggy Ross (co-chairs); Greg Bono, Louise Buhl, Pam Harris and Ron Trainer (committee members).

Adjourned: The meeting was adjourned at 5:44 pm.

Reports for August 2021

Financial Report - Alan

Upon review of July financials, table count and director payroll detail, a few highlights:

- We made a small net income of \$410 for the month of July.
- The above fact is good news but since we paid the June rent (only 2 weeks) in July the “rent” expense does not represent a full month. A few days ago we sent the POA a July rent check of \$1085. The \$1,085 amount will appear on the August financial report. In affect, we had a small reality loss in July.
- Too soon to tell if this is a trend but our Game fee revenue for July (\$4846) was nearly the same as June (\$4863).
- Payroll in July was \$2954 whereas in June it was \$2510. A 17% increase month to prior month.
- Keep in mind it is tough to compare June to July from an operational perspective. In June we had 2 weeks of virtual only, followed by 2 weeks of face-to-face only. In July we had a mix of both games the entire month.
- Operationally, in July we had 30 sessions of live games with 1085 players, or 36.2 players per session. Virtual generated 29 sessions and 502 players, or 17.3 virtual players per session. Therefore, we had more players participate in face-to-face sessions than virtual by a 2:1 ratio.
- When you then take the above “participation rate” in July our face-to-face games had 1,085 players and \$1,230 in Director payroll (includes the players and the payroll provide to Julie and Kay for their non-duplicate contributions). Therefore, each player paid \$1.13 towards the director salary for the month. Virtual games in July realized \$766 in Director payroll with 502 players, or \$1.52 per player. What this demonstrates is that live games, after paying the game directors, contribute more residual income to pay all our other expenses than the residual income from virtual games. Why is that? Simply, as we saw in the prior bullet the typical face-to-face sessions generate more table & players than virtual session.