## Opening 1 of a suit

Opening one of a suit promises at least 4 cards in that suit and roughly 12-19 high card points. For Example:

- ★ KQ653
- ▼ KQ97
- ♦ A 2
- **3** 2

♠ KJ1075

Sometimes a hand has such a good "shape" that we can "bend" the rule about having at least 12 high card points to open.

Q J 10 7 6

♦ A 2

**.** 3

This hand meets the Rule of 20 and it could be opened  $1 \spadesuit$ .

If partner replies with change of suit...

 $\underline{N}$   $\underline{E}$   $\underline{S}$   $\underline{W}$  You (the opener) must bid again.

- 1 P 2 P Your bid is called an "opener's re-bid", or "re-bid" for short.
  - Depending on your hand, you might:
- 1. Bid your suit again; or
- 2. Bid partner's suit; or
- 3. Show a 2<sup>nd</sup> suit in your hand, (a third suit in the auction)
- 4. Bid No Trumps.

Each bid shows both the shape and the rough strength of your hand – if you and your partner have the necessary agreements!

# Opener's second bids (Re-bids) showing weaker opening hands

Weaker opening hands have from 10 to 14 or a poor 15 HCPs. Sometimes you make a judgement about 15 HCP hands.

Show a minimum opening hand by: 1 Repeating opening suit



... 5+ spades; up to 14 HCP and no other biddable four-card suit.

Raising the opening suit at the next level is a limiting bid.



## PR 01 Openers Rebid Mixed NOTES

Show a minimum opening hand by: 2 Raising Responder's Suit

▲ KJ1075

♥ QJ10

<u>N</u> <u>E</u> <u>S</u> <u>W</u> 1♠ P 2♣ P

• A

**3**.

Q987

... 5+ spades; up to 14 HCP and a four+ card club suit.

#### **NOTE**

Although this re-bid is "above the barrier", it is a limit bid because it is a raise of partner's suit to the next level.



## PR 01 Openers Rebid Mixed

**NOTES** 

Show a minimum opening hand by:

3 New Suit below Two of the Opening Suit

- ★ KJ107
- ♥ QJ10
- ♦ A
- ♣ Q9874

<u>N</u> <u>E</u> <u>S</u> <u>W</u> 1♣ P 1♦ P

... 5+ clubs; up to 14 HCP and 4+ card Spade suit.

Responder Re-bid after Weak Opener's Re-bid

 $\frac{\mathbb{N}}{\mathbb{N}}$   $\frac{\mathbb{E}}{\mathbb{N}}$   $\frac{\mathbb{S}}{\mathbb{N}}$  With a weak hand 6-10hcp, Responder  $\mathbb{N}$  P  $\mathbb{N}$  may show preference by passing or  $\mathbb{N}$  bidding opener's first suit at the two level.

Anything else suggests strength 11+ hcp and is probably game seeking.

## Opener's Re-bids with stronger unbalanced hands

If the opening hand has 16+ HCPs, or a good 15 HCP, opener re-bids higher than 2 of the opening suit.

## Bidding above the barrier ("Reversing")

- ♠ KJ 108
- A J 10 6 5
- ♦ K Q 3
- A

Imagine there's a "barrier" at 2 of opener's first suit. To show a strong hand, bid a 2nd suit above the "barrier". Sometimes without jumping or skipping any levels. This re-bid is "forcing for one round".

<u>N</u>	<u>E</u>	<u>S</u>	W	
1♥	Р	2*	Р	
2 🛦				

## Jump Switching

- A K 10 4 3
- QJ986
- A 3

Sometimes opener has to jump a level to bid the second suit above the "barrier". This rebid is "forcing for one round".



## Forcing for one Round

When opener's second bid introduces a new suit "above the barrier" it is "forcing for one round". This just means that partner (the responder) must bid again.

Opener needs the chance to find a game, and so wants responder to "keep the bidding open", and provide more information.

## Opener Jump Raises Own Suit

Show a strong hand with a single good suit by bidding the suit again jumping a level.

<b>↑</b> 75	Showing at	<u>N</u>	<u>E</u>	<u>S</u>	W
A K 10 9 4 3	least 16 points	1♥	Р	1.	Р
◆ A 3	and a good	3♥			
* A Q 4	quality six-card suit.				

This is not forcing, but the responder doesn't need much to raise the bidding to game.

**NOTES** 

## Example Responder re-bids after Opener shows Strong Hand

Responder has strong hand (10+ HCPs)

- A 10 5 4
- 986
- **♦** 3
- ♣ AQJ107

<u>N</u>	<u>E</u>	<u>S</u>	W
1 •	Р	2*	Р

2 ▲ P

Responder first changes suit to 2 . Opener shows a two-suited strong hand forcing a re-bid. With four spades and good HCPs, responder jumps to 4 .

#### Responder has weak hand (6-9 HCPs)

<u>N</u>	<u>E</u>	<u>S</u>	W
<b>1</b> •	Р	1.	Р
2•	Р	?	

Responder changes suit to 1. Opener shows a five+ card diamond suit and 4+

heart suit, 16-19 HCPs, forcing a re-bid.

#### Responder

- A 10 5 4
- **9**86
- **♦** 3
- \* QJ1076

With good clubs, but only 7 HCPs, responder bids 2NT.



## Opener's Re-bids with stronger balanced hands

We open 1NT with a balanced hand with 12 to 14 HCP. What if it's a balanced shape but 15-19 HCP?

- J 10 9
- ▼ KQ9
- A K 3 2
- ♣ K42

## Telling the story in two parts

We send the message in two bids:

1. Open the bidding at the one level, bidding your longest suit. If you have two four card suits, and one of them is hearts then you open 1 Heart. Otherwise, open one of the lower ranking suit.

2. Now bid again ("opener's re-bid"). Bid No Trumps at a level that shows your HCP count:



### PR 01 Openers Rebid Mixed

#### **NOTES**

#### With 15 or 16 HCPs

#### Re-bid 1NT

- J 10 9
- ♥ KQ9
- AK32
- ♣ K42

- <u>N</u> <u>E</u> <u>S</u>
- W
- 1 ◆ P 1 ♠ P

1NT

#### With 17 or 18 HCPs

- → J 10 9
- ▼ KQ92
- ♦ AKQ
- ♣ K42

#### Re-bid 2NT

- $\underline{N}$   $\underline{E}$   $\underline{S}$   $\underline{W}$

(**STOP!**)2NT

- 1♥ P 1♠
  - Р

With 19 HCPs

- → J 10 9
- ▼ KQ9
- ♦ AKQ
- ♣ KJ42

#### Re-bid 3NT

N

<u>E</u> <u>S</u>

W

(STOP!)3NT

1**.** P 1 ♥



## PR 01 Openers Rebid Mixed

**NOTES** 

## If Partner Changes Suit to the 2 Level

Partner promises at least 10 HCP. The partnership almost certainly has a game contract available. You now have a choice of 2NT or 3NT to show the shape and strength of your hand:

<u>E</u> <u>S</u> Ν W

**1** • Ρ 2.

#### With 15, 16 or 17 HCPs

## Re-bid 2NT

J 10 9

▼ KQ9

A K 3 2

**♣** K42

<u>E</u> N

1 ◆ P

2.

P

W

2NT

#### With 18 or 19 HCPs

#### ♣ J 10 9 8

♥ KQ9

AKQ

♣ KJ4

#### Re-bid 3NT

1

Р

2 •