

# What are opening leads for?

- To send a message to partner
- To set up tricks
- To win tricks

#### Clues from the auction

- 1. A suit that partner has bid
- 2. Un-bid Suits; especially un-bid majors
- 3. DON'T LEAD Suit bid by declarer; AVOID Suit bid by dummy

# Looking at the Suit Holding

BEST: Four card suits with touching sequences of three or more honours or broken sequences of three or more honours

GOOD: A long suit (at least four) with honour (against No Trumps)

NEUTRAL (Passive) Top or second card (7-9) from a four-card suit with no honours

BAD – Suits with less than four cards

## Message to Partner

5 5		
	<u>Lead</u>	<u>Message</u>
HONOUR ZONE	Top of a sequence e.g. K (From KQJ10)	Denies the next highest card; promises the next two lower. Looking to set up tricks by getting the higher honours played; asks for return.
	Top of a broken sequence against NT e.g. K (From KQ109)	Denies the next highest card; promises two out of the next 3 lowest; looking to set up tricks by getting the higher honours played; asks partner to play the missing honour to show it and to "unblock"; asks for return.
FOURTH HIGHEST ZONE	Low ranking card e.g. 3 (From K9873)	Promises at least four cards in this suit, with at least a ten at the top. Asks for the highest card you have; asks for return. Especially against No Trumps asks for multiple returns.
"SOGGY MIDDLE" ZONE	Middle ranking card e.g. 8 (From 9873)	"Top of nothing", no interest in this suit and no better idea. Hopes for winner in partner's hand; asks for switch to another suit on return.



# "Standard Leads"

<u>Suit</u> <u>Holding</u>	<u>Vs</u> <u>NT</u>	Comments
K Q J 4 Q J 10 4 J 10 9 4	K Q J	Attacking and safe against both suit and no trump contracts
K Q 4 2	2	Two touching honours, lead fourth highest against a no trump contract (hoping for more than one trick), but against a suit contract, sure of one trick
K Q 10 2 Q J 9 2	K Q	Two touching honours, missing the next, holding the third honour or nine.
A J 10 4 2	J	Top of interior sequence. Too likely to give a trick away against a suit contract, but fairly good attacking lead against NT.
K J 10 4 2	J	
A K J 5 2	K	In No Trumps, lead of the King asks partner to play the Q. Against suit, promise the K with the Ace lead. Special case of the first line above. Leading Ace should be same message and consistent with above.
A K 5 4 2	4	Fourth Highest.



## BFP BP L11 Opening Lead - No Trump Contracts NOTES

<u>Suit</u> <u>Holding</u>	<u>Vs</u> <u>NT</u>	<u>Comments</u>
A K 4 2	2	Fourth Highest.
AK	Avoid	Against suit contract King followed by Ace shows a doubleton looking for a ruff
10 2	Avoid	If partner has bid, the highest of any doubleton
A 4 3 2	2	Fourth Highest.
H 3 2	Avoid	
8 7 4	7	Avoid, but if partner's suit, with three worthless cards, lead the middle card, then the top, then the lowest ("MUD" = Middle, Up, Down). Signals holding of three or five, and implies no interest.
8754	7	Second of four worthless cards. Playing a relatively high card followed by a lower card signals a holding of two, four or six and no interest in the suit. Fourth highest against no trumps will encourage partner to return.



# A Special Agreement about 10's against No Trumps

Leads from the top of an internal sequence are often ambiguous.

<u>"Journalist"</u> leads, often called "Strong Tens" are designed to fix some problems with the standard opening lead system.

The partnership agrees that a lead of a 10 of a suit promises a) either the 9 or the J AND b) the Ace or King.

The proposed advantage of Journalist leads is shown in this deal:

64

KJ1092 W N↑
S↓ E A53

Q87

If West leads the J his partner may win the Ace and switch to another suit. When the 10 is led East will know to return the suit.

NOTE from 10 9 8 7, the correct lead is now the 9, promising the 10.



# How to use a fourth highest lead

- 1. Usually against No Trumps, but possible against a suit, partner leads a low value card.
- 2. Subtract the value (number of "pips") from 11. This is the number of cards in that suit, with a higher value than the card led, not held by partner.
- 3. Count the number of cards, in that suit, above the opening lead value, in dummy. Subtract the count from your result from (2) above.
- 4. Count the number of cards, in that suit, above the opening lead value, in your hand. Subtract the count from your result from (3) above.
- 5. Now you have the number of cards, above the lead value, held by declarer.

Sometimes partner leads an ambiguous card, perhaps the 7.

You do the subtraction, 11 - 7 = 4.

If you can see more than 4 cards whose value is higher than the 7, you can deduce that partner has led a "discouraging" middle order card, and not fourth highest. Don't bother looking for good cards in this suit in partner's hand.

#### Partner has led his fourth highest Heart.

(Partner has either four, five or six Hearts because you have the 2♥).

#### Partner leads 5

Declarer Dummy

**♥**? **♥**987

Your hand

**♥** K 10 2

- 1. Subtract the value of partner's card from 11. 11-5=6. There are 6 cards in Hearts, higher than the 5♥, and not in partner's hand.
- 2. There are three Hearts in dummy, all higher than the 5♥. Subtract three: 6-3=3.
- 3. There are three Hearts, two higher than 5♥ in your hand: 3-2=1.
- 4. There is one card above 5♥ in declarer's hand.

Play the King from your hand on partner's lead. Watch for the high Heart from declarer's hand. If your K♥ wins, lead the 10♥. This will help to drive the high card out of declarer's hand. Look for the 4&3♥. When you see them, you will know how many Hearts partner & declarer started with.