

BFP BJ L01 Preemptive Openings

Board 1

North Deals

None Vul

♠ A Q J 6 5 4 3

♥ 7 6

♦ 8 3 2

♣ 2

♠ K 10

♥ 10 9 5 3

♦ K 10

♣ A 10 9 8 3

					N
N	-	-	-	3	3
S	-	-	-	3	3
E	2	2	2	-	-
W	2	2	2	-	-



♠ 9 8

♥ K Q J 2

♦ Q J 7 5 4

♣ Q J

♠ 7 2

♥ A 8 4

♦ A 9 6

♣ K 7 6 5 4

7
10 12
11

West

North

East

South

3 ♠

Pass

Pass

Pass

3 ♠ by North is a typical pre-empt. Seven cards with all the HCPs in three honours in the suit.

East hand is not good enough to bid.

3 ♠ by North

North should probably lead ♥ K.

Declarer can make 9 tricks by taking the successful spade finesse for 7 tricks in Spades and two aces.

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Board 2

East Deals

N-S Vul

♠ —	♠ K J 9	♠ A Q 10 6 5 3 2
♥ A K 4 2	♥ Q J 6	♥ 8 7
♦ A K 6 5	♦ Q J 10 4	♦ 8 2
♣ A 8 6 5 2	♣ K Q 4	♣ J 7

	♣ ♦ ♥ ♠ N	♠ 8 7 4	
N	- - - - -	♥ 10 9 5 3	
S	- - - - -	♦ 9 7 3	
E	3 2 2 5 1	♣ 10 9 3	
W	3 2 2 5 1		

			15
		18	7
			0

West

North

East

South

4 ♠

All pass

3 ♠

Pass

3 ♠ by East is a typical preempt. Seven cards with all the HCPs in three honours in the suit.

West has no spades to lead to the spades in partners hand and tricks in the other three suits, so bids 4 ♠.

Suggested lead: ♥ 10.


Declarer cashes high cards, trumps a card in dummy, leads A ♠ and then Q ♠.

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Board 3

South Deals

E-W Vul

		♠ A 7 5 2																																	
		♥ A 8 6																																	
		♦ Q J 8																																	
		♣ K 4 3																																	
♠ 9 3				♠ K Q J 8																															
♥ K J 10 9 7				♥ 5 4 3 2																															
♦ 10 5 4 3				♦ A K 7 6																															
♣ 8 5				♣ 2																															
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	♣	♦	♥	♠	N																														
N	3	-	-	1	3																														
S	3	-	-	1	3																														
E	-	1	3	-	-																														
W	-	1	3	-	-																														
		♥ Q																																	
		♦ 9 2																																	
		♣ A Q J 10 9 7 6																																	
					14																														
					4 13																														
					9																														
West	North	East	South																																
			3 ♣																																
Pass	3 NT	All pass																																	

3 ♣ by South is a typical preempt. Seven cards with all the HCPs in three honours in the suit.

North has 14 HCPs with ♣ K and stops in the other suits. At first sight it doesn't seem enough for a game contract but the ♣ K with two more clubs probably means seven tricks from the clubs, two more tricks from ♠ A and ♥ A for a total of nine, so 3 NT.

Suggested lead: ♠ K.

BFP BJ L01 Preemptive Openings

Board 4

West Deals

Both Vul

♠ A Q 6 2

♥ K 10 6 2

♦ J 10 6 3

♣ 9

♠ 8 7 4

♥ 9

♦ 5 4

♣ A Q J 7 6 5 3

♠ 9 5

♥ A 8 7

♦ K 8 7 2

♣ K 10 4 2

	♣	♦	♥	♠	N
N	-	2	5	3	-
S	-	2	5	3	-
E	3	-	-	-	-
W	3	-	-	-	-

♠ K J 10 3

♥ Q J 5 4 3

♦ A Q 9

♣ 8

10
7 10
13

West

3 ♣

All pass

North

Db1

East

5 ♣

South

5 ❤️

3 ♣ by West is a typical pre-empt. Seven cards with all the HCPs in three honours in the suit.

North has an opening quality hand with a singleton club in a 4441 distribution, so doubles for take-out.

East has four clubs with West and 10 HCPs. There won't be a game on, but raising to 5 ♣ is a "barrage" bid which makes life difficult for South. Two down, not vulnerable is -300, which is less than the probable game for North-South scoring -420.

South shouldn't be put off and can bid 5 ♥.

West should probably lead ♣ A hoping that the suit will go round once before declarer starts ruffing.

Declarer can make 11 tricks by taking the successful diamond finesse twice.

BFP BJ L01 Preemptive Openings

Board 5

North Deals

N-S Vul

♠ 3 2
♥ 5 4
♦ A K Q J 6 5 4
♣ 3 2

♠ A J 9 4
 ♥ 9 8 7 6
 ♦ 7
 ♣ Q J 10 9

	♣	♦	♥	♠	M
N	2	5	-	-	4
S	2	5	-	-	4
E	-	-	1	2	-
W	-	-	1	2	-

♠ K Q 8
♥ A 3 2
♦ 10 9
♣ A K 7 6 5

♠ 10 7 6 5
♥ K Q J 10
♦ 8 3 2
♣ 8 4

10
8 6
16

West

North
3 NT¹

East
All pass

South

1. Alerted

North's opening is the Gambling 3 NT with a seven-card minor suit holding AKQJ and no outside aces or kings. This should be alerted.

South has 16 HCPs, three diamonds to lead to North's suit (it can't be clubs), and stops in the other three suits.

This makes 3 NT quite possible, so South passes.

Suggested lead by East: ♥ K.

Declarer can make 10 tricks: ♥ A, 7 diamonds, and ♣ AK.

BFP BJ L01 Preemptive Openings

Board 6

East Deals

E-W Vul

♠ A J 9 4

♥ K Q J 10 6

♦ 7

♣ 9 8 4

♠ K Q 8 5

♥ A 3 2

♦ 10 9

♣ 10 7 6 5

	♣	♦	♥	♠	N
N	3	-	3	3	-
S	3	-	3	3	-
E	-	3	-	-	2
W	-	3	-	-	2

♠ 10 7 6

♥ 9 8 7

♦ 8 3 2

♣ A K Q J

♠ 3 2

♥ 5 4

♦ A K Q J 6 5 4

♣ 3 2

11

9 10

10

West

North

East

South

3 NT¹

Pass

4 ♣²

Pass

4 ♦

All pass

1. Alerted

2. Alerted

East's opening is the Gambling 3 NT with a seven-card minor suit holding AKQJ and no outside aces or kings. This should be alerted.

West has 9 HCPs. This makes 3 NT unlikely to succeed, so South bids 4 ♣. This should also be alerted because it tells partner that 3 NT is not on. It invites partner to pass if holding clubs, or to bid 4 ♦ otherwise.

This kind of bid is often called "Pass or Correct".

Suggested opening lead: ♣ A.

Declarer should be held to nine tricks for one down but this is still a good result because the opponents can make a 3-level contract in either hearts or spades.

BFP BJ L01 Preemptive Openings

Board 7

South Deals

Both Vul

		♠ K Q 8 5																																	
		♥ A 3 2																																	
		♦ A K																																	
		♣ 10 7 6 5																																	
♠ 10 7 6		<div style="background-color: green; color: white; padding: 10px; display: inline-block;"> N W E S </div>		♠ A J 9 4																															
♥ K Q J 10				♥ 9 8 7 6																															
♦ 7 5 4 3 2				♦ Q J 10 9																															
♣ 4				♣ 9																															
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	♣	♦	♥	♠	N																														
N	5	-	-	1	4																														
S	5	-	-	1	4																														
E	-	1	1	-	-																														
W	-	1	1	-	-																														
		♥ 5 4																																	
		♦ 8 6																																	
		♣ A K Q J 8 3 2																																	

16
6 8
10

West

North

East

South
3 NT¹

All pass

1. Alerted

South's opening is the Gambling 3 NT with a seven-card minor suit holding AKQJ and no outside aces or kings. This should be alerted.

North has 16 HCPs, four clubs to lead to South's suit (it can't be diamonds) and stops in the other three suits. This makes 3 NT quite possible, so North passes.

Suggested lead: ♥ K.

Declarer can make 10 tricks: ♥ A, ♦ AK, and 7 clubs.

BFP BJ L01 Preemptive Openings

Board 8

West Deals

None Vul

♠ K Q J 10

♥ 8 7 6

♦ J 10 9 8 5


♣ 4

♠ 3 2

♥ 5 4

♦ 7 6

♣ A K Q J 8 3 2

					N
N	-	-	1	-	-
SE	-	-	1	-	-
E	5	-	-	-	2
W	5	-	-	-	2

♠ 9 8 4

♥ J 10 9 3 2

♦ A K 4 3

♣ 9

♠ A 7 6 5

♥ A K Q

♦ Q 2

♣ 10 7 6 5

♠ 9 8 4

♥ J 10 9 3 2

♦ A K 4 3

♣ 9

♠ A 7 6 5

♥ A K Q

♦ Q 2

♣ 10 7 6 5

2 7 10 11

10
8

West

3 NT¹

1. Alerted

North

Pass

East

5 ♣

South

All pass

West's opening is the Gambling 3 NT with a seven-card minor suit holding AKQJ and no outside aces or kings. This should be alerted.

East has 15 HCPs, four clubs with West's suit (it can't be diamonds) and has stops in both hearts and spades but not in diamonds so 3NT is not likely to succeed.

However, in a club contract there are four tricks available in the majors to be added to the seven in clubs, so East can bid 5 ♣.

Suggested lead: ♠ K.