

Hand Evaluation

High Card Points

Ace = 4

King = 3

Queen = 2

Jack = 1

Balanced Hands

No voids

No singletons

No more than
one doubleton

Void – No cards in a suit

Singleton – One card in a suit

Doubleton – Two cards in a suit

Two hands with 8+ hearts/spades

And Joint High Card Points = 25+

Likely win 10 tricks with trumps

Two Balanced Hands

Joint High Card Points = 25+

Likely win 9 tricks in no trumps

Scoring Points

Meet or Exceed Contract Trickscore

Tricks won 1 – 6

Score = 0

Clubs /Diamonds 

Trick 7 onwards = 20

Hearts / Spades 

Trick 7 onwards = 30

No Trumps

Trick 7 = 40

Trick 8 onwards = 30

+ Part score Bonus OR

Contract score less than 100 = 50

Game Bonus !

Contract score 100 or more = 300

Underscore (Contract not met)

Declaring pair get zero

Each undertrick, defence = -50