


REALBRIDGE – GETTING STARTED WITH MINIBRIDGE – GRANDPARENT NOTES!

Everyone can access a copy of Part 1 of these notes by clicking the Info button () above the Scores. Part 2 - about play is for 'Mentors' who are introducing others to minibridge to use at a later stage. To start with it's all just about playing whatever the outcome. We will also send Mentors copy of the bridge hands being used so they know what each players holds and can give guidance if necessary.

GUIDANCE PART 1

How to play MINI BRIDGE

- Assess your hand by COUNTING YOUR HIGH CARD POINTS,
 - ACE=4, KING=3, QUEEN=2, JACK=1.
- Starting with DEALER, each player announces out loud how many points you have.
- **DO THE 4 NUMBERS ADD UP TO 40?** If not count again 😊
- The partnership with most points becomes the **DECLARING SIDE**
- The player in that partnership with most points becomes **DECLARER**.
- That player's partner becomes **DUMMY**
- DECLARER now presses button in centre of table - I am Declarer show me DUMMY

What's the CONTRACT?

- DUMMY's hand now appears on the table in suits - in Realbridge this is done FACE DOWN
- DECLARER now must decide **how many tricks can be made from the combined hands.**
-

Is it a PART SCORE or GAME CONTRACT?

- The magic number is **25**. If between the 2 hands you have 25 points or more go for a **GAME CONTRACT** (in NT that's 9 tricks)
 - **GIVES 300 POINT BONUS IF YOU MAKE IT**
- If between the 2 hands you have LESS THAN 25 points choose a **PART SCORE** contract (7+ tricks)
- If DECLARING side **DON'T** make their contract the **DEFENDING** side get **50 points** for each trick, they are short.

HOW TO PLAY MINIBRIDGE

Bridge is a PARTNERSHIP SCORING GAME -

- N+S play against E+W
- Points are scored for winning a TRICK.
- The object of the game is to score as many points as possible.

SCORING in NO TRUMP

- You need to win at least 7 tricks to win the game (There are 13 tricks to play, and you must win more tricks than the other team)
- You score points for the 7th and each subsequent trick.

BONUS POINTS

- If you win at least 9 tricks in NO TRUMP, you CAN get a **GAME BONUS** of 300 😊
- If you aim for and get a Part Score that's 7 or 8 tricks, you get a 50-point BONUS

GUIDANCE PART 2

HINTS FOR MENTORS ABOUT PLAYING IN NO TRUMP

When playing a NO TRUMP CONTRACT:

- Count your guaranteed TOP TRICKS
- If you need more, you will need to:
 1. Force out higher cards to make your cards become winners
 2. Make little cards into winners by playing the suit until they are the only cards left.

OPENING LEADS

- Defender has control of the opening lead. It is probably the most important card Defence will play!!!!
- The job of defenders is to STOP declarer making his contract.

SCORING in NO TRUMP

- You need to win at least 7 tricks to win the game (There are 13 tricks to play and you must win more tricks than the other team)
- You score points for the 7th and each subsequent trick.
- In No Trump (NT) the 7th trick you win gains you 40 points
- Every trick above 7 scores an extra 30 points

BONUS POINTS

- If you score 100 trick points or more, you CAN get a **GAME BONUS** of 300 😊
- *How many tricks do you need to make in NT to get 300-point BONUS?*
- Yes, it's NINE TRICKS 6 +3 scoring tricks
- Tricks 7, 8 and 9 = 40 + 30 + 30 = 100 trick points +300 bonus points = a total of 400 points for your team.
- BUT you only get the game bonus if you say in advance, you're going for GAME in No TRUMP.
- If you aim for and get a Part Score you get a 50-point BONUS