

SUPERVISED SESSION 1 - HANDY HINTS

Hand 1, Vul Nil

East	South	West	stevep
P	1♥	P	P
P	3♥	P	2♥
P	P	P	4♥

Score: 420

Brd 1: Technique: Ruffing in short hand

Bidding: Dealer North		Declarer North	
North	East	South	West
1H	Pass	2H	Pass
3H (invite game)	Pass	4H	All Pass

Lead: ♦K (top of sequence)

Plan: There are 9 definite winners; 6 hearts, 2 ♠s & 1 ♦. Look to a spade ruff for 10th trick.

Hand 2, Vul NS

South	West	North	stevep
P	P	1♠	P
1♠	P	3♠	P
4♠	P	P	P

Score: -620

Brd 2: Technique: Draw Trumps

Dealer East		Declarer West	
East	South	West	North
1D	Pass	1S (4+S, 6-10pts)	Pass
3S (invite game)	Pass	4S	All Pass

Lead: North plays ♥A & ♥K, & then ♥9 to partner's ♥Q.

Plan: 5 ♠ & 5 ♦ winners if draw trumps first. South switches now, probably to ♣s. Declarer wins with ♣A & will play ♠s to draw the trumps from the opponents.

Hand 3, Vul EW

West	North	East	stevep
P	3NT	P	1NT
P	P	P	P

Score: 430

Brd 3 Technique: Just take winners

Dealer South		Declarer South	
South	West	North	East
1NT (17HCP & balance)	Pass	3NT	All Pass

Opening lead, play

West leads ♠K (top of sequence). You have 10 top tricks; 1 spade, 4 hearts, 4 diamonds & 1 club. South wins with ♠A & then will play diamonds & hearts & ♣A makes 10th trick.

Board 4

Both Vul

♠ K 8 4
♥ K 10 5 2
♦ 7
♣ K Q J 10 4

♠ Q 9 5
♥ J 9 3
♦ A K 10 2
♣ 9 5 2

♠ A J 10
♥ A 8 4
♦ Q J 6 4
♣ A 7 3

♠ 7 6 3 2
♥ Q 7 6
♦ 9 8 5 3
♣ 8 6

Brd 4 Technique: Finesse, Hold Up clubs

Dealer West		Declarer East	
West	North	East	South
Pass	1C	1NT	Pass
3NT	All Pass		

Lead: South might lead ♣8 (top of doubleton, nothing obvious to lead here!)

Play: East should duck & win 3rd round of clubs. East will make 4 diamonds, 1 club, 1 heart & will need to finesse the ♠K to make 3 spade tricks & the contract.

Hand 1, Vul Nil

West	North	East	joan
P	1♥	P	1NT
P	3♥	P	P
P	P	P	P

Score: 420

Brd 5: Technique: Discard a loser

Bidding: South has a fit & 8HCP (we like Aces!) bids game
Draw trumps & aim to discard a loser on the 4th diamond.
Don't cross to dummy with a ♦ or a spade in order to take the trump finesse. Give up a trump trick. You can afford one trump loser but you can't afford 2 spade losers as well.

Losers: 1 maybe 2 spades, 1 heart, 1 club

Winners: 1 spade, 5 hearts thru promotion, 4 ♦s

Lead: East leads CQ

Plan: If West returns a spade play low in North hoping East goes up with SK. If West returns a club, & South still holds SA, we can ruff & play HQ & discard a spade on 4th ♦.

North	East	South	West
1H	P	1NT	P
3H	P	4H	All Pass

<div>6</div>		<div>N North</div> <div> ♠9763 ♥K104 ♦Q104 ♣A85 </div>	
<div>W West</div> <div> ♠QJ10 ♥96 ♦KJ95 ♣9762 </div>	<div>W N E S</div>	<div>E East</div> <div> ♠AK5 ♥J32 ♦A763 ♣J103 </div>	
	<div>S South</div> <div> ♠842 ♥AQ875 ♦82 ♣KQ4 </div>		

Brd 6 Technique: Defence Attitude.

N E S W
 1D 1H (11HCP & 5 good ♥s) 2D
 2H All Pass

Lead: West leads ♦5 (4th highest in partner's suit).

Play: Try putting up ♦10 to see if East needs a big card to win (Yes ♦A). Likely to lose 2D & 3S.

(Adv: East should play ♠A after ♦A, & watch West's attitude as can make 3S tricks)

♠K 7 ♥9 6 4 2 ♦10 9 7 ♣10 9 8 3	<div>W N E S</div>	♠Q 10 9 5 3 ♥A 10 ♦8 6 4 2 ♣K 6
♠J 8 6 2 ♥8 5 ♦K Q J 3 ♣A Q J		
♠A 4 ♥K Q J 7 3 ♦A 5 ♣7 5 4 2		

Brd 7: Technique: Takeout X. Discard a Loser

S W N E
 1H X P 2S (9+pts jump)
 P 3S P 4S (top of range) All Pass

East jumps to 2♠ (9-11pts). When partner invites game East bids 4♠ as has max. 11pts (9HCP +1lp + 1sp). (Some may just Pass 2S)

Lead: South leads ♥K (top of sequence).

Play: There are 2 ♠s, 1 ♥ & 1 ♦ losers, so before drawing trumps, you need to try to reduce a loser. Win ♥A & play 3 rounds of ♣s discarding ♥T from South on the last one

<div>8</div>		<div>N North</div> <div> ♠8642 ♥K7 ♦QJ107 ♣AQ2 </div>	
<div>W West</div> <div> ♠K ♥QJ10832 ♦A92 ♣J103 </div>	<div>W N E S</div>	<div>E East</div> <div> ♠AQJ3 ♥96 ♦854 ♣8764 </div>	
	<div>S South</div> <div> ♠10975 ♥A54 ♦K63 ♣K95 </div>		

Board 8: Entries, Discard Losers

Bidding: West North East South
 1H X (takeout) 1S (4+♠K, 6+pts) Pass (maybe 1NT)
 2H (6+♥s, 12-15pts) All Pass

North's X shows shortage in ♥s, support for other suits & 12+pts.

South could consider NT but spades a little weak

Lead: North leads ♦Q (top of sequence). South encourages

Play: 4 winners 3S (no other entry to Dummy), 1D. **Losers** 7 (2H, 2D, 3C)

- Must discard 2 losers on Dummy's ♠s immediately before we can draw trumps

- Only entry to Dummy is ♠K to Dummy's ♠A. Win first trick with ♦A, play ♠K & overtake. Throw 2 losers on ♠QJ then draw trumps

Board 5:
(AGpg67)
Vul: N/S
Dealer: North

♠Q 7 6 2
 ♥K J 5
 ♦Q J T 8
 ♣A 6

Leads against Suits
Partner's Suit

♠9 3
 ♥9 6 2
 ♦4 3 2
 ♣Q J T 9 3

N
 W E
 S

♠T
 ♥A Q T 8 4
 ♦A K 7 5
 ♣8 5 2

♠A K J 8 5 4
 ♥7 3
 ♦9 6
 ♣K 7 4

Brd 9 - Defence lead Partner's Suit

West North East South
 1D 1H 1S
 Pass 2S (min hand, 4♠) Pass 4S - All Pass

Lead: West should lead ♥2 - low from partner's suit.

Typically shows 3+ as with a doubleton would lead high low. East can work out West has no honours in ♥2s as can see them all

Play: 8 sure winners (6S, 2C), 5 losers (2H?, 2D, 1C). Extras: Try ♥finesse &/or try to promote ♦ winner in Dummy on which to discard a ♥ loser. The ♣ loser can be trumped in Dummy.

The heart lead finesses Dummy's K & defence has 2 hearts & 2 diamond tricks to get contract 1 down

<div>10</div>		<div>N North</div> <div> ♠J10543 ♥K10 ♦K43 ♣642 </div>	
<div>W West</div> <div> ♠96 ♥Q9642 ♦AJ6 ♣J95 </div>	<div>W N E S</div>	<div>E East</div> <div> ♠72 ♥AJ ♦Q10987 ♣AQ83 </div>	
	<div>S South</div> <div> ♠AKQ8 ♥8753 ♦52 ♣K107 </div>		

Board 10: (Vul: All, Dlr E Decl N) Competing, ruff & finesse


E S W N
 1D X 1H 1S (showing 6+pts & 4+ spades)
 2C P 2D (false preference) All Pass or
 2S (great spades) All Pass

Although vulnerable N/S should really compete to 2S.

Here EW make 9D tricks & NS likely 8S tricks.

Lead: Against 2S West leads DA partner's suit

Play: Must ruff 3rd D in South & low to CK finesse

		N North ♠82 ♥A62 ♦K986 ♣J1063	
W West ♠K653 ♥K1074 ♦72 ♣852	W N E S 2NT Pass 3♣ Pass 3♥ Pass 4♥ PassPassPass	E East ♠AQ4 ♥QJ95 ♦A3 ♣AK97	
		S South ♠J1097 ♥83 ♦QJ1054 ♣Q4	


Board 11: (Vul: None, Dlr S Decl E) Draw trumps, cross ruff

Lead: DQ (top of sequence)

Losers: 0S, 1H, 1D & 2C

Plan: If spades split 3:3 can discard a club loser in East. If trumps split 3:2 will have a trump in each hand to ruff 4th spade in East & 4th club in West.

Win DA & play trumps but lose to North's HA. North plays D6 to South's D10. South could lead last trump or SJ. Makes 11 tricks

Board 14		♠ A 9 5 ♥ 8 6 5 ♦ 8 3 ♣ J 7 6 5 4
♠ Q 10 7 4 ♥ A Q 2 ♦ 7 6 4 ♣ A K Q		♠ K J 6 2 ♥ J 10 9 3 ♦ A 9 5 2 ♣ 9
		♠ 8 3 ♥ K 7 4 ♦ K Q J 10 ♣ 10 8 3 2

Brd 12 - (Vul: NS, Dlr W Decl W) ♠♥♦♣

Techniques: Discarding losers **before** drawing trumps;
Direct finesse against the King

West North East South

1NT P 2C P

2S P 4S **All Pass**

Lead: North leads ♦8 (top of doubleton)

Losers: 1S, 1H, 2Ds (but discard on clubs)

Play: After being forced to play ♦A at trick , before drawing trumps, play ♣A, ♣K & ♣Q & discard 2♦s in Dummy.

Later lead ♥J & run the finesse

A J T 7 4 3 6 7 2 K J 8 4	
A T 6 6 5 2 K 8 3 2 Q 8 5	9 A Q T 5 A T 7 3 K J 9 5
K 6 2 J 9 7 4 Q 8 4 3 Q 9	

Brd 13 (Vul: All, Dlr N Decl N) Weak 2/Takeout X/preemptive raise.

- Spade & Diamond finesses

North East South West

2S X 3S All Pass

3♠ Raise partner's weak two-bid. This is a preemptive bid not an invitation to 4♠.

Lead: East leads HA - do not underlead an Ace & likely plays H5 next

Losers: 5 losers 1S 1H 2C 1 (maybe 2) D. Try spade & ♦Q finesses

Play: Rough second round of hearts in North. We expect East, who doubled, to be short in ♠s so play for the ♠Q to be in West.

14		N North ♠Q97 ♥96 ♦KJ965 ♣K97	
W West ♠A1043 ♥J10 ♦A108 ♣Q652	W N E S	E East ♠J865 ♥K543 ♦Q32 ♣104	
		S South ♠K2 ♥AQ872 ♦74 ♣AJ83	

Brd 14: (Vul: None, Dlr E Decl S) False Preference. Want West to lead. Finesses & potentially setting up a side suit.

East Passes then bidding continues

SOUTH

1H

2C (2nd suit likely, 4+ ♣s)

All Pass

West Passes (but consider takeout X)

NORTH

1NT (6-11pts, less than 3 hearts & less than 4 spades)

2H ("false preference", 2 hearts & weak 6-9pts)

Lead: Maybe ♦A or ♠A - best not to lead suit bid by opponents

Losers: Likely 2 ♥ losers, 1 ♠, 1 or 2 ♦s, & 1 ♣ loser.

Winners 1S (promotion), 2C (try finesse / 3:3 split), 1+H (try finesse), ?D if 3:3 split (length)

Play: HARD! If West leads ♦A & then a ♠ look to win the trick in South as may be able to set up ♦ tricks but will need entries in dummy (eg ♠Q). Play to ♦K & then run ♥6 - want West on lead.

Bidding

Board 19

D

N Robot

Remove

WEST NORTH EAST

Pass 2♦ Pass 1NT

Pass 3NT Pass 2♥

Pass Pass Pass 4♥

J 2

Q 9 5 3

A 10 9 7 3

9 7

A 9 8

4 2

J 8 4 2

10 8 3 2

W West Robot

E East Robot

Q 10 3 K 8 7 6 K Q A Q J 6

BOARD 15: (Vul: NS, Dlr S Decl S) Transfer, 2nd hand low

Bidding: West North		East	South
P	2D (transfer)	P	1NT
P	3NT (10+pts)	P	2H
		P	4H (3 hearts) All Pass

North's 3NT shows 10+ but South, with 3 ♥s (a fit), prefers 4H.

Lead: West likely leads S3 (4th highest).

Losers: 1 maybe 2 heart losers, 1S (but kind lead!) & 1 ♦

Play: N/S will likely make 11 tricks regardless of how ♥s are played but poor defence will guarantee it. If low ♥ led from North, **East must not play ♥A as promotes ♥K & Q - keep Declarer guessing**

D 16

N North

♠ J 6 3

♥ A 9 4

♦ 5 4 3

♣ J 10 5 4

W West

♠ A 10 9 5 2

♥ K 3 2

♦ K 9 2

♣ A 6

E East

♠ K Q 8 7

♥ 8 7 5

♦ A J 10 7

♣ K 2

S South

♠ 4

♥ Q J 10 6

♦ Q 8 6

♣ Q 9 8 7 3

Brd 16: (Vul: EW, Dlr W Decl W) - Danger Hand

Bidding: West North		East	South
1S	P	4S (some Jacoby 2NT)	All Pass

Note: playing 2/1 & not using Jacoby 2NT: East bids 2D, West goes 2NT (no 2nd suit) & East bids 4S

Lead: North leads CJ

Losers: 4 - possibly 3H, 1D

What could go wrong! If South leads ♥Q thru West's ♥K

Play: Win first round, draw trumps & play Ds so that South is finessed - so even if North won could not lead a heart through West. So lead DJ from Dummy & let it run & repeat - good technique.