

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Suit Bids NAT; 5+ cards in bid suit
Competitive; 8+ HCPs (seat and VUL taken into consideration)
Reopening may be lighter
Responses to overcalls: New suit F1; direct raise of p suit is weak
UCB to show good raise of partner's suit (see next page)
OPPT Short 1♣ open: treat as NAT – Pass then bid ♣s with ♣s
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18HCPs (11-14 in passout seat)
Responses System ON (see next page)
Balancing 1NT only 11-14
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
NAT but weak; 5-10HCPs; 6+ card suit
(1m)-2NT: 55Om+M; the M undefined; strength wide ranging
(1M)-2NT: 55OM+m; the m undefined; strength wide ranging
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
(1m)-2m is 55MM; strength wide ranging
(1M)-2M is 55OM and 5+ m; the m undefined. Strength wide range
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
X = Penalty (1NT)-X-(Pass)-Bid: S/O; weak hand and long suit
Natural Overcalls
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X = Takeout
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X = Majors; 1NT or 2NT = Minors
(1♣)-P-(1♦)-X: Majors; 1NT: Minors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Weak raises
New suits are forcing
2NT response is Jacoby over 1♥/♠ opening; NAT after 1♣/♦

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	Standard (4 <sup>th</sup> and 2 <sup>nd</sup> )	Standard (4 <sup>th</sup> and 2 <sup>nd</sup> )	
NT	Standard (4 <sup>th</sup> and 2 <sup>nd</sup> )	Standard (4 <sup>th</sup> and 2 <sup>nd</sup> )	
Subseq	Top of two remaining	Top of two remaining	
Other: Middle from three small; May lead H from Hx;			
May lead A from Axx(x), particularly against a suit contract			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Asks for Attitude signal	Asks for Attitude signal	
King	Asks for Standard Count	Asks for Standard Count	
Queen	Asks for Attitude signal	Asks for Attitude signal	
Jack	KJ10x, J10xx, Jx, J	A/KJ10x, J10xx, Jx, J	
10	J10x, 10x, 10	A109x(x), J10x, 10x, 10	
9	2 <sup>nd</sup> highest/ top of shortage	2 <sup>nd</sup> highest/top of shortage	
Hi-X	Probably shortage	Probably shortage	
Lo-X	From Hxx(x)(x)	From Hxx(x)(x)	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Standard Attitude	Standard Count	Standard Attitude
Suit 2	Standard Count	Standard Attitude	Standard Count
3	Suit Preference	Suit Preference	Suit Preference
1	Standard Attitude	Standard Count	Standard Attitude
NT 2	Standard Count	Standard Attitude	Standard Count
3	Suit Preference	Suit Preference	Suit Preference
Signals (including Trumps):			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Takeout doubles of suit bids will have 4+ cd M OR have 16+ HCPs			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
XX when OPPT X 1Suit Opening is 10+HCPs, unlikely to have support			
X of OPPT artificial suit bids have values in the suit, or is lead directing			
The third double by the partnership is penalty, as are subsequent doubles			
Double of a NT bid is for penalty			
X when partner has a well-defined hand (e.g. bid NT/pre-empt) is penalty			
Takeout Doubles may be passed for penalty (a judgement decision)			

W B F CONVENTION CARD
<b>CATEGORY:</b> i.e. Green / Blue / Red / HUM / Brown Sticker:
<b>NCBO: SBU (Scotland)</b>
<b>PLAYERS: NIAMH REID (20150), RACHEL YU (20152)</b>
<b>EVENT: ALL</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
1NT Opening 12-14HCP Bal; could have 5M or 6m
1♣/♦/♥/♠ opening 4+ card suit NAT
2♦/♥/♠ Openings 5-10HCPs, 6+ card suit
Largely natural style
Fourth suit forcing to game
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♦/♥/♠ Openings 5-10HCPs, 6+ card suit
<b>SPECIAL FORCING PASS SEQUENCES</b>
When we have freely bid Game to make
<b>IMPORTANT NOTES</b>
2/1 Responses generally 10+ HCP and only F1
<b>PSYCHICS: Never intentionally</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		4	3♠	11+ HCPs NAT; 4+ cards in bid suit	Simple shifts NAT, F1; 10+HCPs @ 2-level Jump shifts GF and NAT 1NT 6-9HCPs BAL or no NAT suit bid available 1m-2NT: 10-12 BAL; 1M-2NT: GF w/ 4 cd SUPP Simple raise: 6-9HCPs; 4+ card support Jump raise: 10-12HCPs; 4+ card support Double Jump: Agrees suit; 1 <sup>st</sup> or 2 <sup>nd</sup> round control	4SFG; New suit @ 3 level FG; REV 16+HCP 1M-2NT-4x 2 <sup>nd</sup> suit; 1M-2NT-3x shortage 1M-2NT-3M Good trumps; 1M-2NT-4M min 1M-2NT-3NT BAL Cue Bids prioritise 1 <sup>st</sup> round controls  ← 1M-4M 5+cd support; <10 HCPs	Unassuming Cue Bids (UCB): Bidding the opposition suit when Partner's natural suit is overcalled Shows a good raise of partner's Suit, to at least the next bid; e.g. 1♥-(1♠)-2♠ shows at least a good raise to 3♥; could be stronger	
1♦								
1♥								
1♠								
1NT		N/A		12-14 HCP, Generally Balanced Could have 5cM or 6cm	2♣ M enquiry promising 4 cd M. 2NT INV 2♦/♥ transfers to ♥/♠ respectively. 3x NAT; 16+	2♣ can be weak if intending to pass any reply OR 1NT-2♣-2♦-2M: 5-4 MM; to play	After 1NT-(X)-NAT Bidding After 1NT-(2x)-X = PENALTY Bids NAT; strong @ 3-level	
2♣		N/A		23+ HCPs BAL or Semi-BAL OR any GF hand	2♦: Holding at least a K or 4 HCPs including Q 2♥: Not enough to bid 2♦; will pass rest of auction.	2♣-2♦-2M-2NT: Min for 2♦ Bid 2♣-2♦-2NT: 3♣ M enquiry; 3♦/♥ transfers to: ♥/♠ respectively		
2♦		6		NAT suit; WEAK 5-10 HCPs	Natural Responses Raises of partner's suit below Game usually weak 2NT/3NT NAT, Non-Forcing New suits are forcing 4NT: RKCB (1430)			
2♥								
2♠								
2NT				20-22 HCPs BAL Could have 5cM or 6cm	3♣ asks for 4 cd M; promises 4 cd M 3♦/♥ transfers to ♥/♠ respectively	2NT-3♣-3♦ denies 4+ cd M Break or super-accept transfer with good fit		
3♣		6		Usually 7+ card suit Only ♣ is likely to be 6 cards, Since a 2♣ opening is not weak	Same style as over a Weak 2♦/♥/♠ opening			
3♦								
3♥								
3♠								
3NT								
4♣		7		Usually 8+ card suit Very distributional	4NT: RKCB Blackwood (1430)			
4♦								
4♥								
4♠								
4NT								
5♣								
5♦								
5♥								
5♠								
<b>HIGH LEVEL BIDDING</b>								
							4/5NT Quantitative raise of Opener's 1/2NT Opening/Rebid invite to 6/7NT A direct raise of NT to 4/5NT when no suit agreed is invite to 6 or 7NT as above Cue Bids when suits agreed prioritise 1 <sup>st</sup> round controls; may cue 2 <sup>nd</sup> round after An unnecessary jump agrees partner's suit and shows 1 <sup>st</sup> or 2 <sup>nd</sup> round control (cue) 4NT when suit agreed asks for Controls; Responses: 5♣ 1/4; 5♦ 0/3; 5♥ 2/5, 5♠ 2/5 with trump Q; Next suit up after 5♣/♦ asks Q trump; 5NT asks for K cue When 4NT is required to show 2 places to play in COMP auction, it does	